

DAIM TOOLS  
participatory fieldwork  
design workshop as format  
design games

**PARTICIPATORY FIELDWORK:  
ethnographic inquiry into "the foreign"**



**PARTICIPATORY FIELDWORK: from disinterested search for truth, to motivated and partial search**





**PARTICIPATORY FIELDWORK:**  
blog on the spot



**PARTICIPATORY FIELDWORK:**  
blog on the spot



**PARTICIPATORY FIELDWORK:**  
blog on the spot

**WORKSHOP: a  
particular format**

# WORKSHOP: a filtering of field material



**WORKSHOP:** a filtering of field material



Beboere ved containeren:

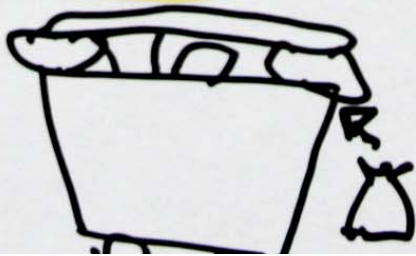
Hvorfør bruger de ikke korrekt?

**WORKSHOP:** and simultaneously searching for new possibilities

JEG  
POJEN



HOV - HER  
ER FYLDT



# WORKSHOP: staging, evoking, enacting





**DESIGN GAMES: tangible,  
inclusive, exploratory**

Competitive/healthy  
Voices

Attitudes

Potential +/- learning  
Situation

Recycle bins

In Kitchen:

- throw away
- Wash & recycle
- Recycle
- Wash & re-use

Cost → Investments

changing habits

creating relations

children

engage

SITUATION



**DESIGN GAMES: the landscape game**

**DESIGN GAMES: puppet scenarios**

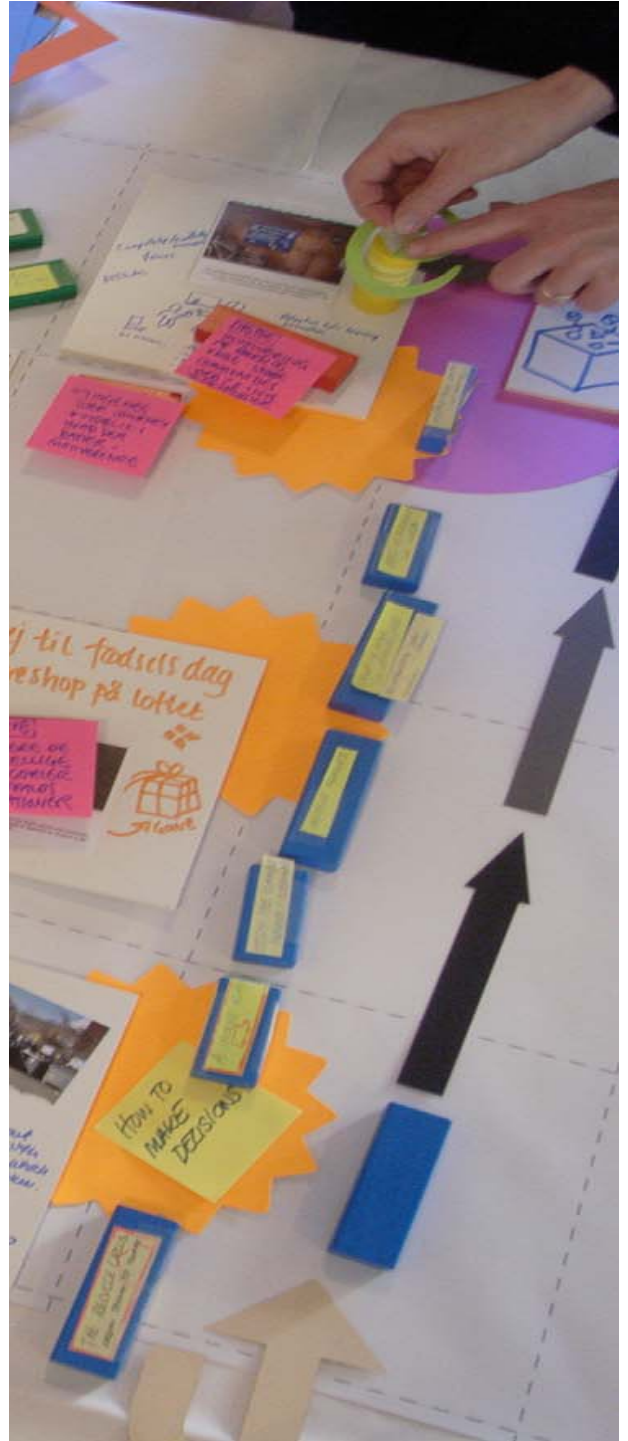


A person wearing a white lab coat is shown in profile, focused on a task. They are holding a small, blue, rectangular object with both hands. In the background, there is a piece of laboratory equipment with a circular dial and a black handle. The setting appears to be a laboratory or a technical workshop.

**DESIGN GAMES: full scale scenarios**



WHAT IS A DAIM TOOL?



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