

Collections Refueled

Collections Framework Enhancements in Java 9

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Collections Refueled

- Brief History of Collections
- Java 8 Collections Enhancements
- Java 9 Collections Enhancements



(Almost) Twenty Years of Java Collections

- JDK 1.0 – 1996
 - “Legacy Collections”
 - Vector, Hashtable, Enumeration, Dictionary, Stack
- JDK 1.2 – 1998
 - Collections Framework introduced
 - interfaces: Collection, List, Set, Map, Iterator, Comparable, Comparator, SortedSet, SortedMap
 - concrete classes: ArrayList, HashSet, HashMap, TreeSet, TreeMap, WeakHashMap
- JDK 1.4 – 2002
 - IdentityHashMap, LinkedHashSet, LinkedHashMap



(Almost) Twenty Years of Java Collections

- Java SE 5.0 – 2004
 - generics introduced, collections generified
 - Iterable, Queue, PriorityQueue, EnumSet, EnumMap
 - java.util.concurrent
 - ConcurrentHashMap, CopyOnWriteArrayList, BlockingQueue, etc.
- Java SE 6 – 2006
 - Deque, ArrayDeque, NavigableSet, NavigableMap (enhanced TreeSet, TreeMap)
- Java SE 7 – 2011
 - TimSort, Collections.emptyIterator ... hardly anything!

Java 8 (2014)

- Lambda/Streams
 - Collections are most common stream source and destination
- Interfaces: Default Methods, Static Methods
 - Java 8 language features
 - allows interfaces to be extended compatibly
- Collection interface enhancements
 - first changes in > 15 years!
 - Iterable, Collection, List got a few new methods
 - Map, Comparator got a lot of new methods
 - Most new methods leverage lambdas and method references
 - Default methods *enhanced all existing collections*

Java 8 (2014)

- Iterable.forEach
- Iterator.remove
- Iterator.forEachRemaining
- Collection.stream
- Collection.removeIf
- List.replaceAll
- List.sort
- Map.forEach
- Map.replaceAll
- Map.compute
- Map.computeIfAbsent
- Map.computeIfPresent
- Map.getOrDefault
- Comparator.comparing
- Comparator.thenComparing

Java 9 (2017)

- JEP 269 Collections Convenience Factories
 - JEP = “JDK Enhancement Proposal”
 - Static factory methods for creating collections conveniently
 - First new collection implementations since 7, first in `java.util` since 1.6
- Other enhancements to collections-related classes

JEP 269 – Convenience Factory Methods for Collections

- Library-only alternative to collection literals
 - no language changes
 - gets ~80% of the benefit of language changes at a tiny fraction of the cost
- Main goals
 - convenience and brevity
 - space efficiency
 - immutability
- Uncovered a surprising number of API and implementation issues

JEP 269 – Convenience Factory Methods for Collections

- History & Background
 - Java 7 Project Coin – Collection Literals proposal
 - Post Java 8 – JEP 186 Collection Literals “research JEP”
 - both were proposals to enhance the Java language
- Collections are at “arm’s length” from the Java language
 - many other languages have collections built-in
 - Java’s only built-in aggregation constructs are arrays and classes
 - higher-level collection features are delegated to libraries
 - binding language and collection libraries too tightly created design discomfort

JEP 269 API: Static Methods on Interfaces

```
List.of()  
List.of(e1)  
List.of(e1, e2)          // fixed-arg overloads up to ten elements  
List.of(elements...)     // varargs supports arbitrary number of elements  
  
Set.of()  
Set.of(e1)  
Set.of(e1, e2)          // fixed-arg overloads up to ten elements  
Set.of(elements...)     // varargs supports arbitrary number of elements  
  
Map.of()  
Map.of(k1, v1)  
Map.of(k1, v1, k2, v2)  // fixed-arg overloads up to ten key-value pairs  
  
Map.ofEntries(entry(k1, v1), entry(k2, v2), ...)  // varargs  
  
Map.entry(k, v)          // creates a Map.Entry instance
```

<code>static <K,V> Map<K,V></code>	<code>of()</code> Returns an immutable map containing zero mappings.
<code>static <K,V> Map<K,V></code>	<code>of(K k1, V v1)</code> Returns an immutable map containing a single mapping.
<code>static <K,V> Map<K,V></code>	<code>of(K k1, V v1, K k2, V v2)</code> Returns an immutable map containing two mappings.
<code>static <K,V> Map<K,V></code>	<code>of(K k1, V v1, K k2, V v2, K k3, V v3)</code> Returns an immutable map containing three mappings.
<code>static <K,V> Map<K,V></code>	<code>of(K k1, V v1, K k2, V v2, K k3, V v3, K k4, V v4)</code> Returns an immutable map containing four mappings.
<code>static <K,V> Map<K,V></code>	<code>of(K k1, V v1, K k2, V v2, K k3, V v3, K k4, V v4, K k5, V v5)</code> Returns an immutable map containing five mappings.
<code>static <K,V> Map<K,V></code>	<code>of(K k1, V v1, K k2, V v2, K k3, V v3, K k4, V v4, K k5, V v5, K k6, V v6)</code> Returns an immutable map containing six mappings.
<code>static <K,V> Map<K,V></code>	<code>of(K k1, V v1, K k2, V v2, K k3, V v3, K k4, V v4, K k5, V v5, K k6, V v6, K k7, V v7)</code> Returns an immutable map containing seven mappings.
<code>static <K,V> Map<K,V></code>	<code>of(K k1, V v1, K k2, V v2, K k3, V v3, K k4, V v4, K k5, V v5, K k6, V v6, K k7, V v7, K k8, V v8)</code> Returns an immutable map containing eight mappings.
<code>static <K,V> Map<K,V></code>	<code>of(K k1, V v1, K k2, V v2, K k3, V v3, K k4, V v4, K k5, V v5, K k6, V v6, K k7, V v7, K k8, V v8, K k9, V v9)</code> Returns an immutable map containing nine mappings.
<code>static <K,V> Map<K,V></code>	<code>of(K k1, V v1, K k2, V v2, K k3, V v3, K k4, V v4, K k5, V v5, K k6, V v6, K k7, V v7, K k8, V v8, K k9, V v9, K k10, V v10)</code> Returns an immutable map containing ten mappings.



Examples

```
// Java 8
```

```
List<String> stringList = Arrays.asList("a", "b", "c");
Set<String> stringSet = new HashSet<>(Arrays.asList("a", "b", "c"));
Map<String, Integer> stringMap = new HashMap<>();
stringMap.put("a", 1);
stringMap.put("b", 2);
stringMap.put("c", 3);
```

```
// Java 9
```

```
List<String> stringList = List.of("a", "b", "c");
Set<String> stringSet = Set.of("a", "b", "c");
Map<String, Integer> stringMap = Map.of("a", 1, "b", 2, "c", 3);
```

Example: Map With Arbitrary Number of Pairs

```
Map<String, TokenType> tokens = Map.ofEntries(  
    entry("@", AT),  
    entry("|", VERTICAL_BAR),  
    entry("#", HASH),  
    entry("%", PERCENT),  
    entry(":", COLON),  
    entry("^", CARET),  
    entry("&", AMPERSAND),  
    entry("!", EXCLAM),  
    entry("?", QUESTION),  
    entry("$", DOLLAR),  
    entry("::", PAAMAYIM_NEKUDOTAYIM),  
    entry("=", EQUALS),  
    entry(";", SEMICOLON)  
);
```



Design and Implementation Issues

- Handling arbitrary number of mappings
- Immutability, contrast with Unmodifiability
- Iteration Order
- Nulls Disallowed
- Duplicate Handling
- Space Efficiency
- Serializability
- Other Behavior Differences



API Design: Handling Arbitrary Number of Mappings

- List and Set have obvious varargs extensions, not so for Map
- Investigated about 15 different approaches
 - technical evaluation: “they all suck”
 - this is the case where language syntax support would be most helpful
- Criteria
 - simple, little boilerplate
 - compile-time type-safe
 - number of elements known at compile time (avoid resizing/rehashing)
 - each key and value should be adjacent in source code
 - avoid boxing

API Design: Handling Arbitrary Number of Mappings

- Solution: `Map.ofEntries(Map.Entry... entries)`
- Add `Map.entry()` static factory method returning `Map.Entry`
 - suitable for static import; can use
`entry(key, value)`
 - instead of
`new AbstractMap.SimpleImmutableEntry<>(key, value)`
- Satisfies all criteria except for boxing
 - maybe... the `Map.Entry` can be turned into a value type in the future
- Overall a reasonable compromise

Immutability

- Collections returned by the new static factory methods are immutable
- “Conventional” immutability, not “immutable persistent”
 - attempts to add, set, or remove throw UnsupportedOperationException
- **Immutability is good!**
 - common case: collection initialized from known values, never changed
 - automatically thread-safe
 - provides opportunities for efficiency, especially space
- **No general-purpose immutable collections exist in the JDK**
 - unmodifiable wrappers are a poor substitute

Immutability vs. Unmodifiability

- What's the difference between list1 and list2?

```
List<Integer> temp = Arrays.asList(1, 2, 3);
List<Integer> list1 = Collections.unmodifiableList(temp);
List<Integer> list2 = List.of(1, 2, 3);
```

- Similarities
 - Mutator methods add(), remove(), set() etc. throw UnsupportedOperationException
- Differences
 - list1 is an *unmodifiable* view of the underlying list temp
 - modifications to temp are visible to list1
 - list2 cannot be modified at all
 - except via reflection, but that's cheating

Randomized Iteration Order

- Iteration order for Set elements and Map keys
 - HashSet, HashMap: order is officially unspecified
 - however, usually consistent for long periods of time (> 1 JDK release cycle)
 - inadvertent order dependencies can creep into code
- Lots of code breaks when iteration order is changed
 - occasionally necessary to improve performance or fix security holes
 - lots of code probably has latent iteration order dependencies (i.e., bugs!)
 - “just change this HashMap to a LinkedHashMap” – random bugs disappear

Randomized Iteration Order

- Solution: randomized iteration order for JEP 269 collections
 - make iteration order predictably unpredictable!
 - iteration order will be stable within a JVM instance
 - but will change from one run to the next
- Precedents: Go language; Python 3.0 – 3.5
- Goal: “toughen up” user code to prevent iteration order dependencies
 - bugs flushed out in development and test, before production (we hope)
- Applies only to new collections implementations
 - by definition, no existing code depends on their iteration order
 - existing collections will remain the same

Nulls Disallowed

- Nulls disallowed as List or Set members, Map keys or values
 - NullPointerException thrown at creation time
- Allowing nulls in collections back in 1.2 was a mistake
 - no collection in Java 5 or later has permitted nulls
 - particularly the `java.util.concurrent` collections
- Why not?
 - nulls are bad! source of NPEs
 - nulls useful as sentinel values in APIs, e.g., `Map.get()`, `Map.compute()`
 - nulls useful as sentinel values for optimizing implementations

Throw Exceptions on Duplicates

- Duplicate set elements or map keys throw `IllegalArgumentException`
- Duplicates in a “collection literal” are most likely a programming error
- Ideally this would be detected at compile time
 - values aren’t compile-time constants
 - next best thing: fail-fast on creation at runtime
- Very few other systems do this
 - most are “last one wins”
 - Clojure and ECMAScript (strict) are notable outliers

Example: Map With Duplicate Keys

```
Map<String, TokenType> tokens = Map.ofEntries(  
    entry("@", AT),  
    entry("|", VERTICAL_BAR),  
    entry("#", HASH),  
    entry("%", PERCENT),  
    entry(":", COLON),  
    entry("^", CARET),  
    entry("&", AMPERSAND),  
    entry("!", EXCLAM),  
    entry "?", QUESTION),  
    entry("$", DOLLAR),  
    entry"::", PAAMAYIM_NEKUDOTAYIM),  
    entry "=", EQUALS),  
    entry";", SEMICOLON)  
);
```



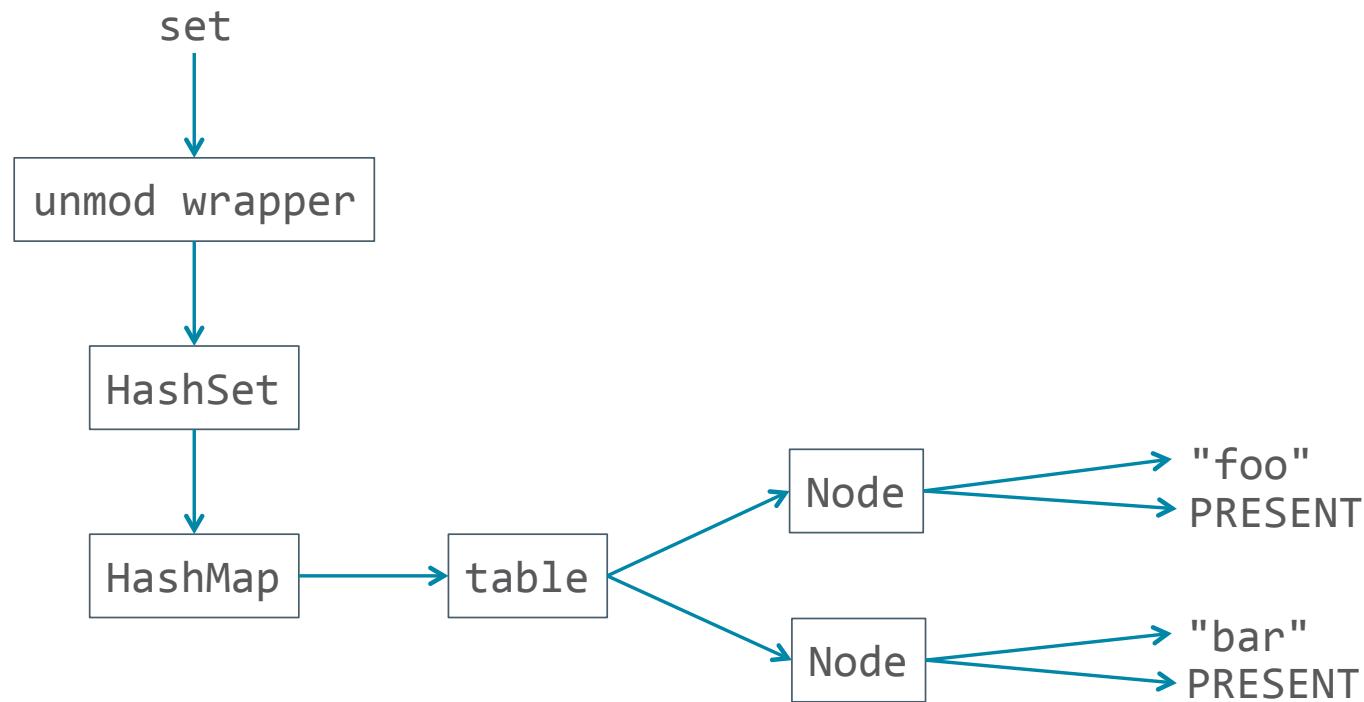
Space Efficiency

- Consider an unmodifiable set containing two strings

```
Set<String> set = new HashSet<>(3); // 3 is the number of buckets
set.add("foo");
set.add("bar");
set = Collections.unmodifiableSet(set);
```

- How much space does this take? Count objects.
 - 1 unmodifiable wrapper
 - 1 HashSet
 - 1 HashMap
 - 1 Object[] table of length 3
 - 2 Node objects, one for each element

Space Efficiency



Space Efficiency

- Size estimate
 - 12 byte header per object
 - (assume 64-bit JVM with compressed OOPS)
 - plus 4 bytes per int, float, or reference field
- Object sizes
 - unmod wrapper: header + 1 field = 16 bytes
 - HashSet: header + 1 field = 16 bytes
 - HashMap: header + 6 fields = 36 bytes
 - table: header + 4 fields = 28 bytes
 - Node: header + 4 fields = 28 bytes \times 2 = 56 bytes

*Total 152 bytes to store
two object references!*

Space Efficiency

- Field-based set implementation

```
Set<String> set = Set.of("foo", "bar");
```

- One object, two fields

- 20 bytes, compared to 152 bytes for conventional structure

- Efficiency gains

- lower fixed cost: fewer objects created for a collection of any size
 - lower variable cost: fewer bytes overhead per collection element



Multiple Implementations

- All implementations are private classes hidden behind static factory
 - static factory method chooses the implementation class based on size
- Different data organizations
 - field-based implementations
 - specialized implementations for 0, 1, 2, ... elements
 - array-based with closed hashing
 - can be changed compatibly even in minor releases
- Benefits
 - less space overall
 - fewer objects result in improved locality of reference

Serialization

- All collections will be serializable
 - yes, people really use serialization
 - default serialized form would “leak” information about internal implementation
 - this can be a compatibility issue if you’re not careful
- New collections implementations will have custom serial form
 - serialization emits serial proxy to keep implementations opaque
 - deserialization chooses implementation based on current criteria in effect
 - single, common serial proxy shared by all implementations

Other Behavior Differences

- What's the difference between list3 and list4?

```
List<Integer> list3 = Collections.singletonList(1); // immutable
List<Integer> list4 = List.of(1);
```

- Similarities
 - Mutator methods add(), remove(), set() etc. throw UnsupportedOperationException
- Differences

```
list3.addAll(Collections.emptyList()); // returns false
list4.addAll(Collections.emptyList()); // throws UOE
```

Other Vaguely Collections-Related Java 9 Enhancements

- `Arrays.equals`
- `Arrays.compare`
- `Arrays.compareUnsigned`
- `Arrays.mismatch`
- `Enumeration.asIterator`
- `Optional.isPresentOrElse`
- `Optional.or`
- `Optional.stream`
- `Scanner.tokens`
- `Scanner.findAll`
- `Matcher.replaceAll`
- `Matcher.replaceFirst`
- `Matcher.results`
- `Collectors.flatMapping`
- `Collectors.filtering`
- `Stream.takeWhile`
- `Stream.dropWhile`
- `Stream.ofNullable`
- `Stream.iterate(3-arg)`

Summary

- Collections framework is 19 years old, still useful and extensible!
- Primary Java 9 Collection Enhancement: Convenience Factory Methods
 - convenient, space-efficient, immutable
 - promising space & performance improvements from use in JDK 9 itself
 - JEP 269: <http://openjdk.java.net/jeps/269>
- Try out JDK 9 builds: <http://jdk.java.net/9/>
- Me:
 - blog: stuartmarks.wordpress.com
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