

Vesna

Species: Human

Class: Scoundrel

Gender: Female

Characteristics: Clever, stoic, level-headed, fiercely protective

Physical Description

A tall and imposing woman in her mid-50s with pale skin and close-cropped hair. She wears a brace on her left leg and despite her worn clothes, she maintains her appearance with military precision.

Backstory

Growing up in a small mining colony as the daughter of a miner and freighter pilot, Vesna dreamed of something greater. She joined the Concord militia at eighteen and excelled, quickly rising through the ranks to become a Captain.

Vesna was given command of a mission to eliminate marauders that had overtaken Laverna, a mining colony much like her homeworld. She quickly discovered that the “marauders” were, in fact, the miners themselves. The colony had been threatened and extorted by the militia until they finally rebelled.

Vesna finally saw the Concord for what it was and joined the miners. She helped fight off militia forces for months before the miners’ hideout was bombed, severely injuring her and killing many others.

Vesna’s leg never healed properly, causing her to use a leg brace.

In the years since escaping Laverna, Vesna has taken up smuggling in the volatile Phorcys Traverse. She has made a name for herself by taking on the most risky and lucrative jobs transporting stolen Concord goods. Despite her success, Vesna isn’t only seeking petty revenge on the Concord — she wants to dismantle it entirely.

Barks

Entering combat

1. “Their loss. Or their families’, I suppose.”
2. “Stupid mistake. It will be their last.”
3. “This will be fun.”

Low health

1. “Just... a scratch...”
2. “Don’t worry about me.”
3. “I’ll be fine... I think.”

Player character low health

1. “Use a med-pack, idiot!”
2. “Get behind me!”
3. “I won’t let you die!”

Critical hit

1. “Dead.”
2. “Onto the next.”
3. “Wasn’t top of my class for nothing.”

Successful skill check

1. “You call this a challenge?”
2. “Easy.”
3. “Give me a hard one next time.”