

# How to do theoretical research

Ankur Moitra (MIT)

FOCS October 28<sup>th</sup>, 2024

# DISCLAIMER

Advice about research is like advice about running:

How do you run a marathon?

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**preparation\***

here's a training regiment to follow

\*this is what I'll focus on

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Useful to see other people's blueprint, to help you craft your own

## ASIDE

When I first started teaching, I co-taught with Tom Leighton





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Incredible lecturer, **most of what I know about speaking I learned from him**

After lecture, he handed me his **script**

Welcome to 6.042/18.062 Discrete Math for CS (more affectionately known as Proofs, Proofs & more Proofs!). It probably won't take you long to figure out how the course got this nickname. 😊

3

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**But it's not my style --- same can be true about research**

# ADVICE

My most important advice:

Work on good problems

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**What makes a good problem? And how do you find them?**



# COMMON STRATEGIES

**Strategy #1:** What your advisor tells you to work on

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**Strategy #1:** What your advisor tells you to work on

- + They know the community, what people care about
- + They know the literature, can better predict what is true and what is within reach
- You do the best research when you **own** the problem

# COMMON STRATEGIES

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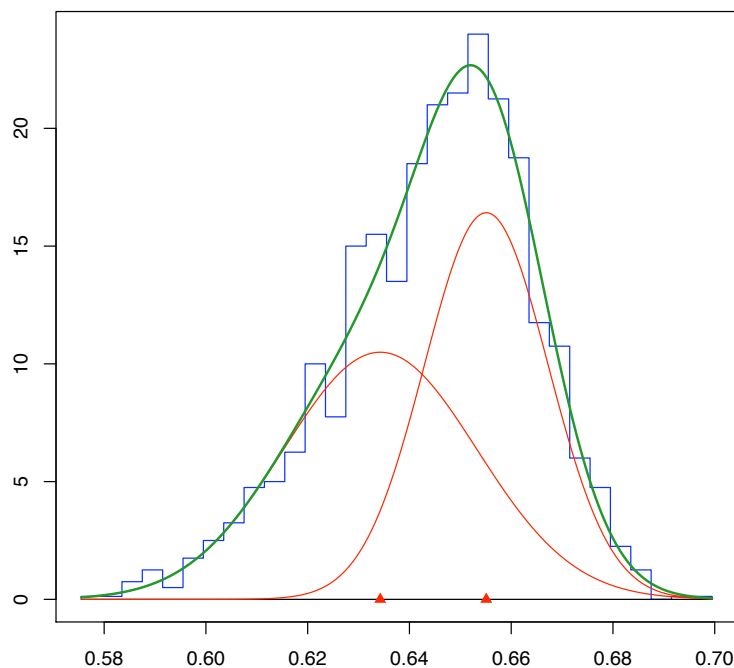
**Strategy #2:** Open question from recent papers in your area

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**Some problems are more difficult than they are interesting,  
need to learn how to tell**

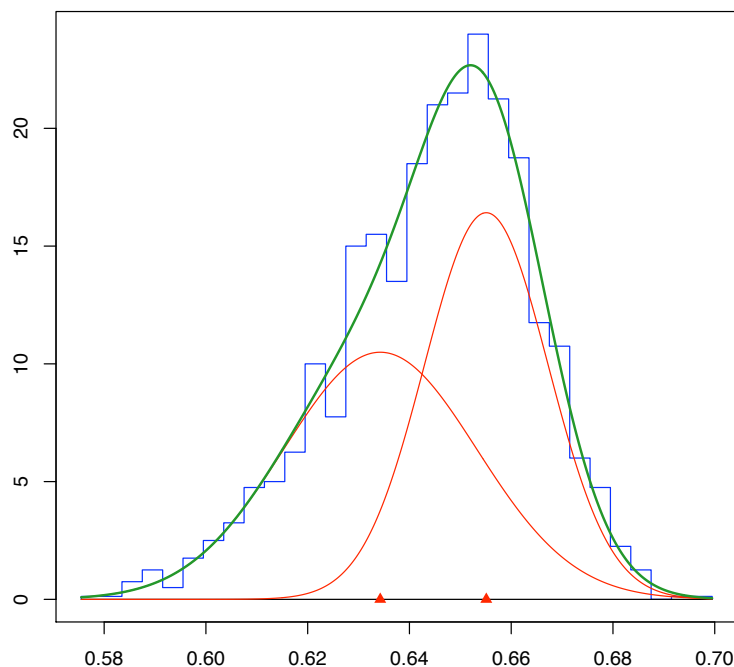
# RESEARCH STORIES

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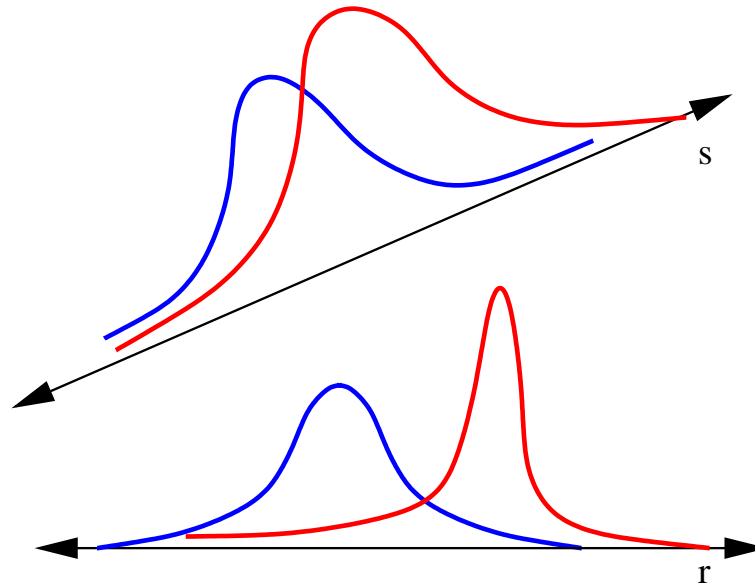
Can we learn the components from samples?

## TECHNICAL ASIDE

This was an old question, but we had a new angle...

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**Strategy: Learn the high-dimensional parameters through one-dimensional projections**

## TECHNICAL ASIDE

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**Statistical question: Why can't two mixtures with different parameters yield almost identical distributions?**

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---

**For any two mixtures:**

**IF their parameters are  $\epsilon$ -different**

**THEN they must be  $\delta(\epsilon)$ -far as distributions**

---

If  $\delta(\epsilon)$  is a polynomial in  $\epsilon$  and the dimension  $d$ , we say the model is **polynomially identifiable**



# TECHNICAL ASIDE

Any algorithm must prove this along the way

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Notions like asymptotic efficiency sidestep it, by taking the limit as the number of samples goes to infinity

# BACK TO THE STORY

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**James Dwight Dana House**

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Turned into an hours long debate about why our results weren't already known

# TAKEAWAY

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The definitions in a field color the way it sees the world

**What new perspectives do you bring?**

For me, it's about algorithms, **not just about what they can do but how the problem ought to be formulated**

# ADVICE #1

Be deliberate about what perspectives you bring



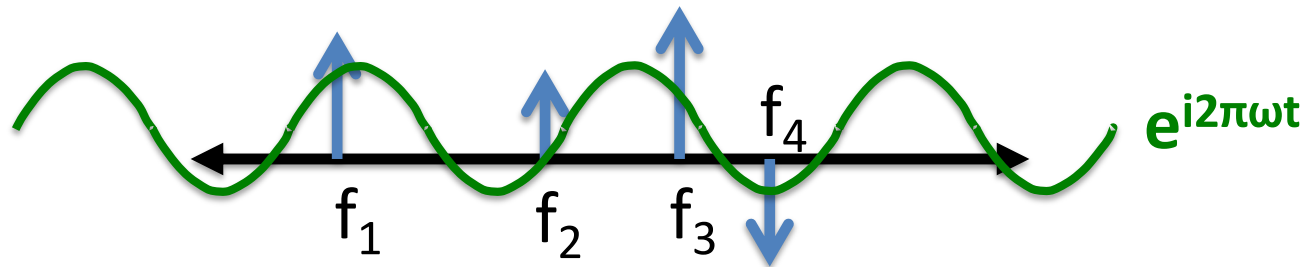
# ADVICE #1

Be deliberate about what perspectives you bring

Your research journey is less random than it might seem

# EPILOGUE

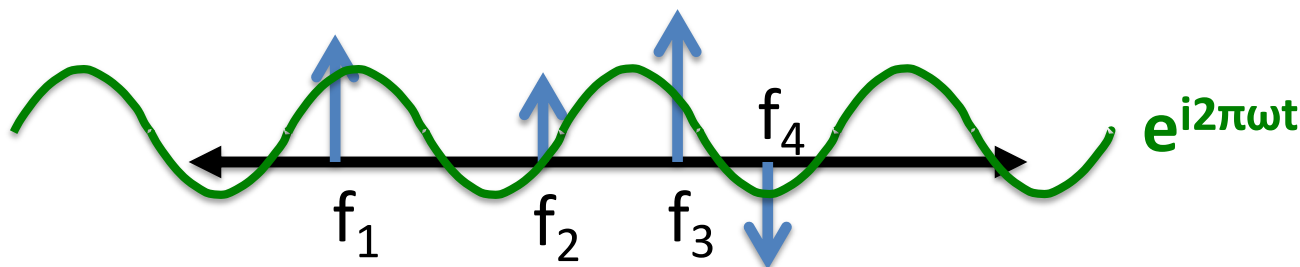
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**Goal: Recover the locations of particles, with only low frequency measurements**

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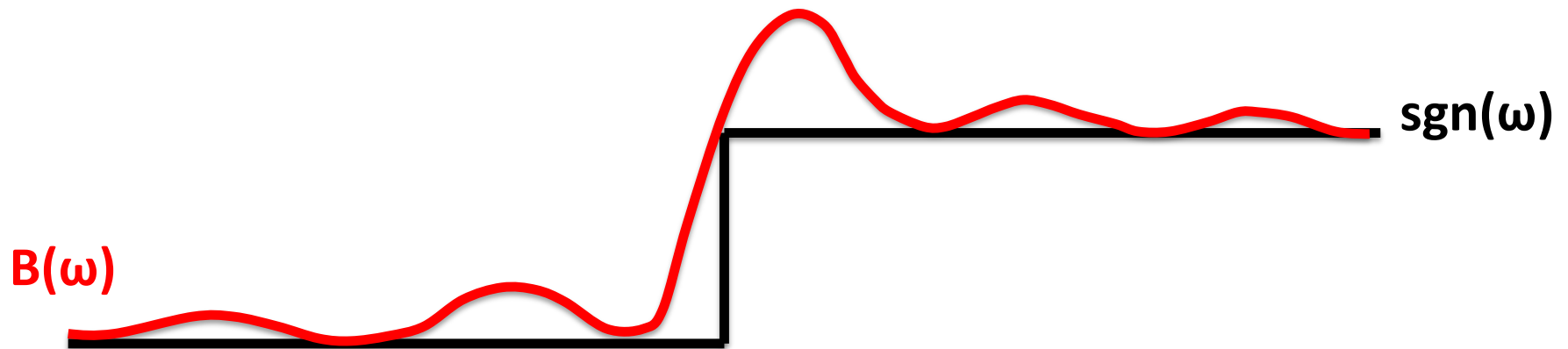


**Goal: Recover the locations of particles, with only low frequency measurements**

Existing work assumed no noise, but are the locations robustly identifiable?

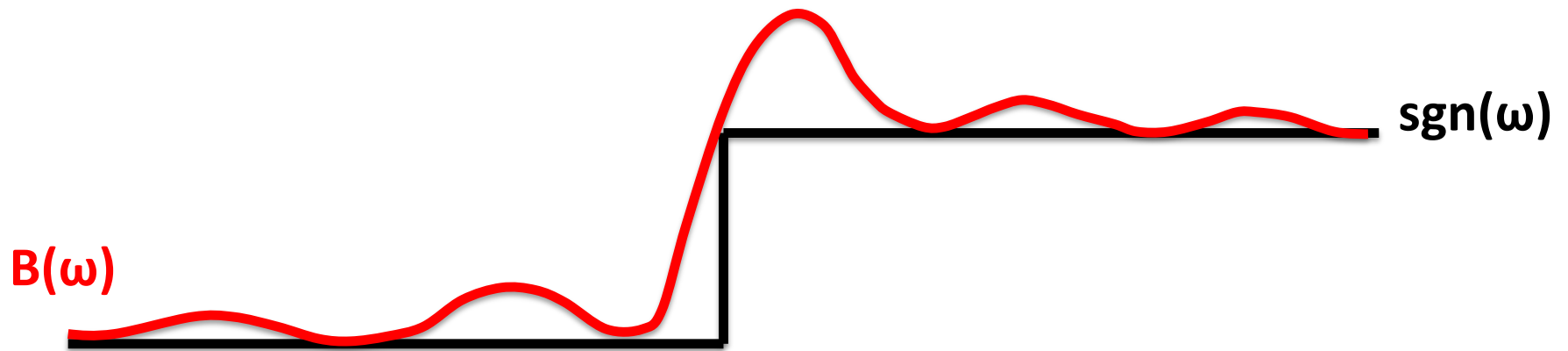
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It turns out this is related to condition numbers of Vandermonde matrices and **extremal functions**



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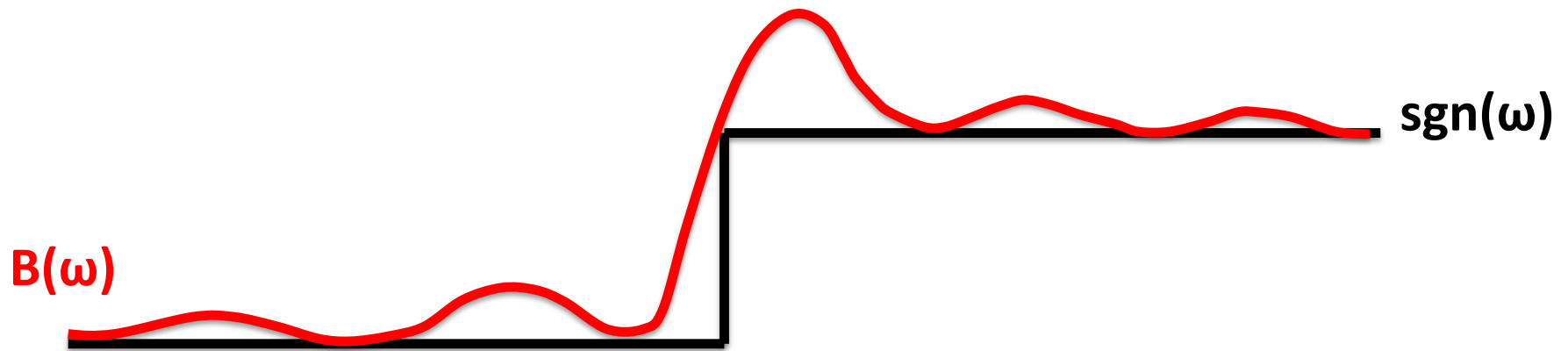
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“Luck is what happens when preparation meets opportunity”

# EPILOGUE

It turns out this is related to condition numbers of Vandermonde matrices and **extremal functions**



~~That~~ is what happens when preparation meets opportunity”

Research

## ADVICE #2

Find the easiest problem you can't solve

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**Bothersome question: Our algorithm for learning mixtures of Gaussians is brittle. Can it be made robust?**



# RESEARCH STORIES

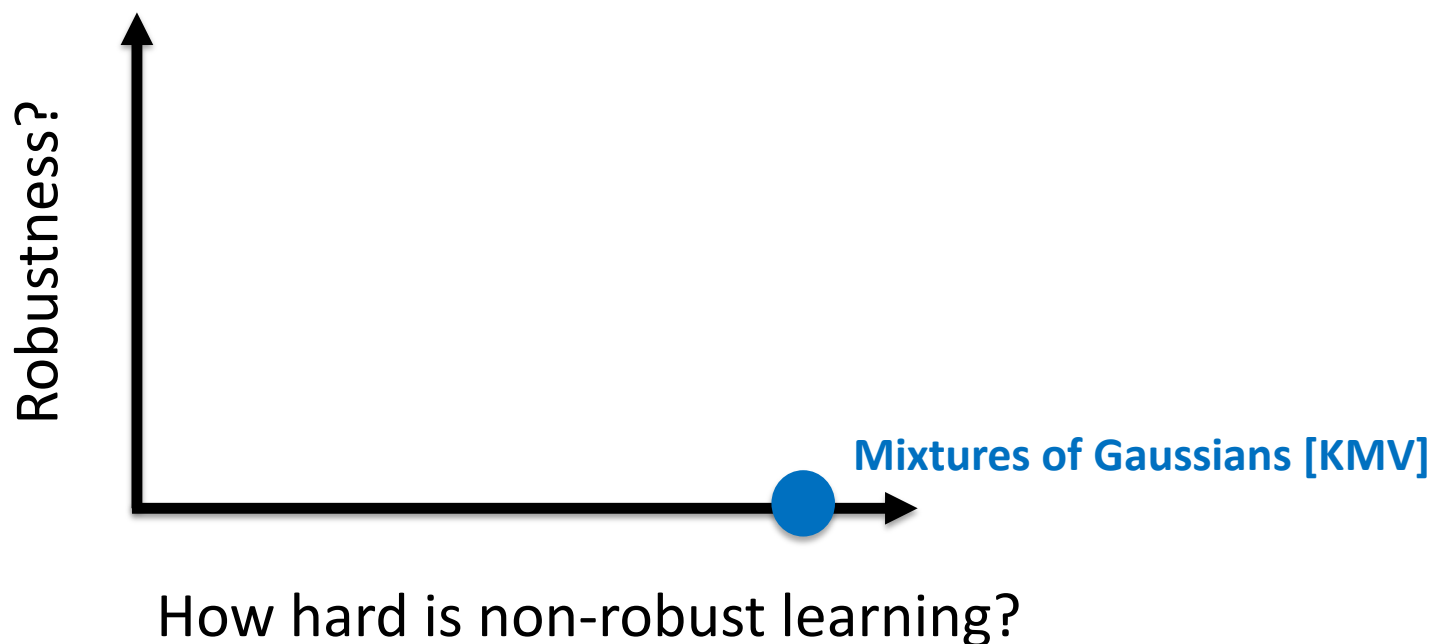
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**Can you robustly learn a single Gaussian?**

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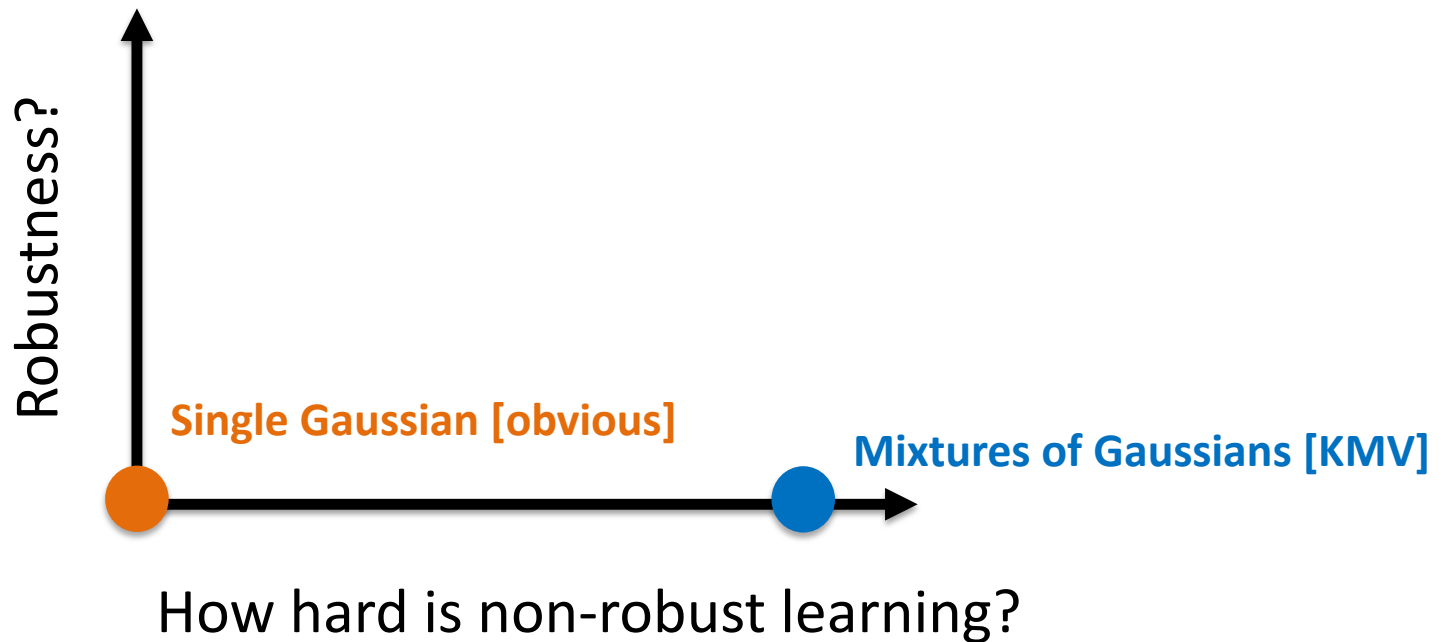
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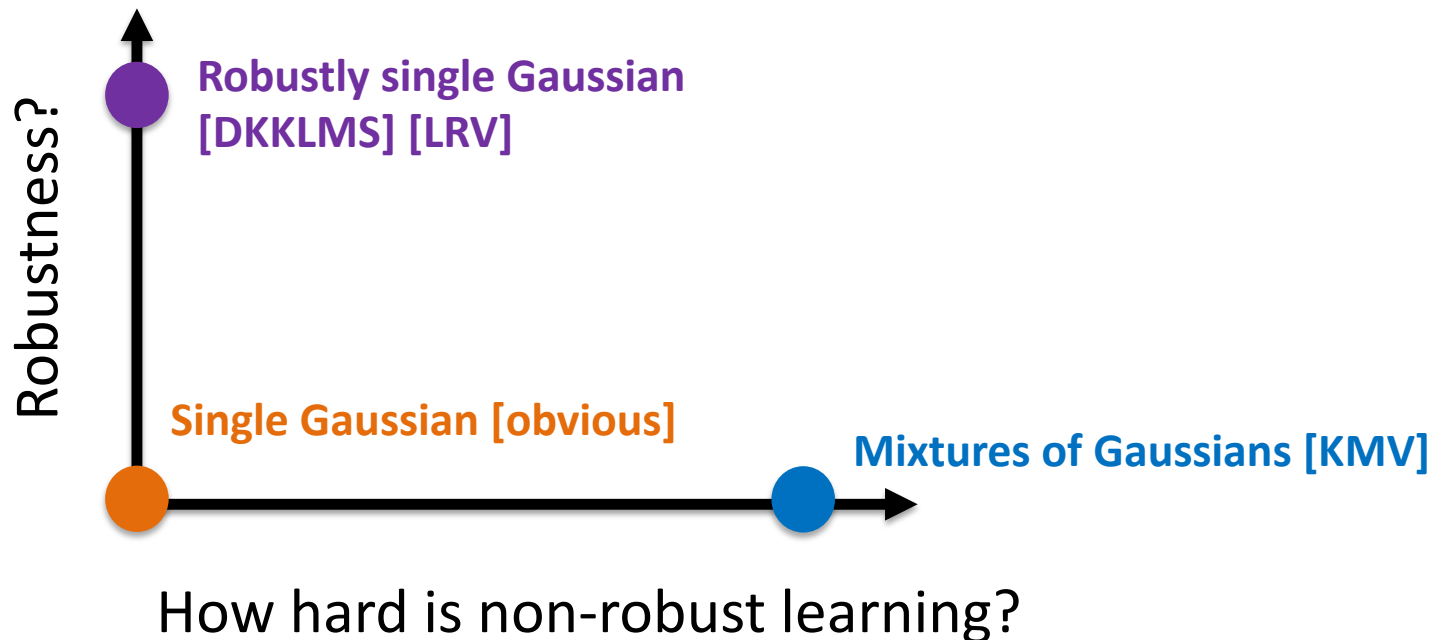
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**giving lower bounds against statistical query algorithms,**  
**weakening the distributional assumptions, exploiting sparsity,**  
**working with more complex generative models**

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**giving lower bounds against statistical query algorithms,**  
**weakening the distributional assumptions, exploiting sparsity,**  
**working with more complex generative models**

Eventually we got robust learning for mixtures of Gaussians ---  
needed full arsenal of tools, weren't ready for this earlier

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The more embarrassing, the better!



## ADVICE #3

Don't be afraid to reason by analogy

# RESEARCH STORIES

I learned about linear dynamical systems from Moritz Hardt and Tengyu Ma

arXiv > cs > arXiv:1609.05191

Computer Science > Machine Learning

*[Submitted on 16 Sep 2016 ([v1](#)), last revised 11 Feb 2019 (this version, v2)]*

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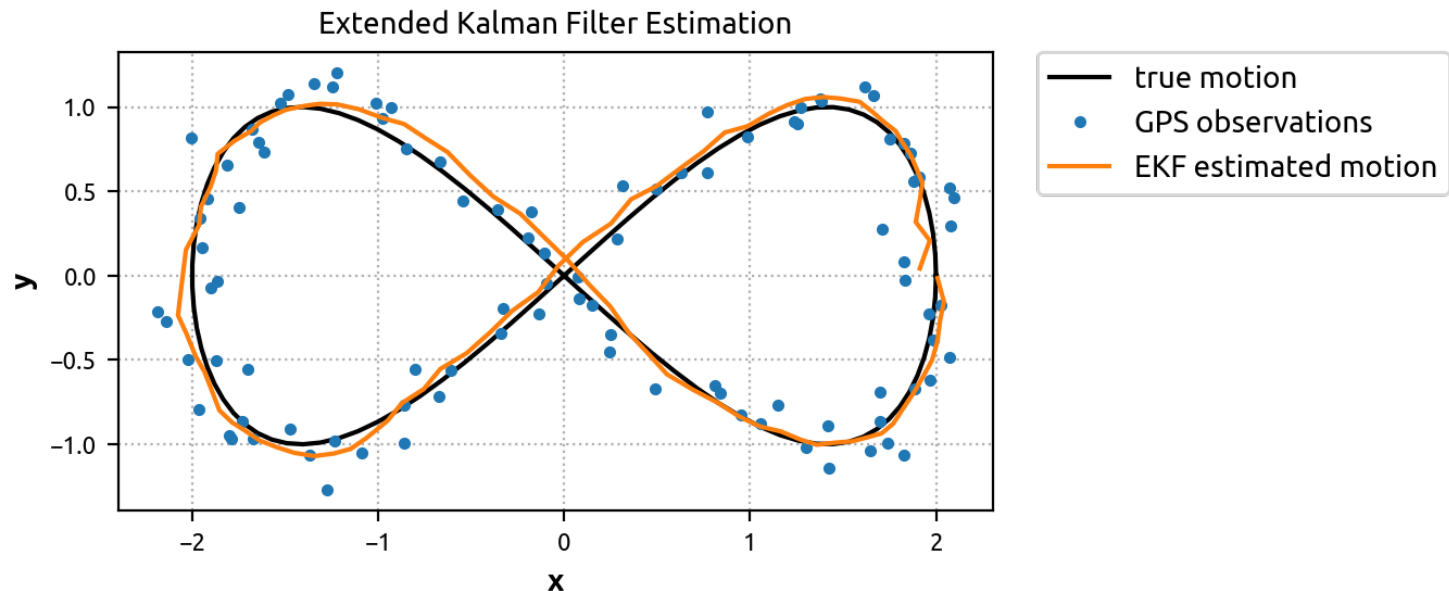
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Sounds nice, but I didn't have anything to contribute

# RESEARCH STORIES

In Fall 2021, I finally understood what a linear dynamical system is



The observations are a Gaussian process, with particular algebraic structure

# RESEARCH STORIES

**If the method of moments works for mixtures of Gaussians,  
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Ainesh Bakshi, Allen Liu, Morris Yau and I gave a simple and powerful algorithm which removes many unneeded assumptions

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When you come with your own map, much easier to explore off the beaten path



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Are there neighboring problems that are easy? Can those techniques be a starting point?

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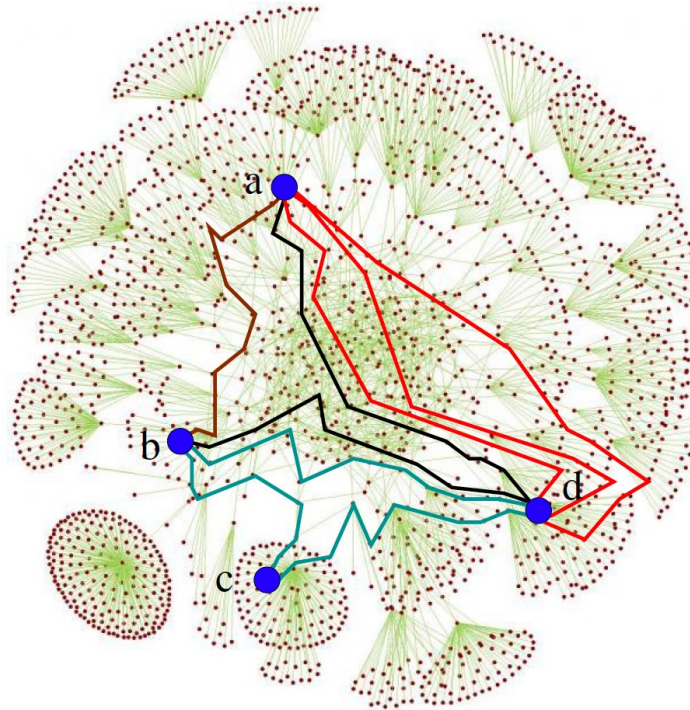
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**If you are, then get to the bottom of it**

# RESEARCH STORIES

My PhD thesis introduced vertex sparsifiers



**Can approximate all flows and cuts between terminals on a much smaller graph**

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When I told my advisor, he didn't believe me

**“Oh yeah, what's the vertex sparsifier for this?”**



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**I think understanding duality is a superpower, allows you to view challenging problems in different ways**

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Powerful tools don't always need to be fancy, but you need to know them deeply



## ADVICE #6

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These vary by subfield, e.g. expander decompositions

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**“Let’s just start with expanders and see where that gets us...”**

But keep a research journal so you know where you are in the expedition

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Noga Alon, Matthew Andrews, Sanjeev Arora, Ainesh Bakshi, Afonso Bandeira, Boaz Barak, Aditya Bhaskara, Mark Braverman, Guy Bresler, Victor-Emmanuel Brunel, Moses Charikar, Sitan Chen, Zongchen Chen, Diego Cifuentes, Costis Daskalakis, Michelle Delcourt, Ilias Diakonikolas, Anindya De, Cole Franks, Rong Ge, Ran Gelles, Noah Golowich, Yoni Halpern, MohammadTaghi Hajiaghayi, Yoni Halpern, Linus Hamilton, Moritz Hardt, Sam Hopkins, Nicole Immorlica, Saachi Jain, Adam Kalai, Gautam Kamath, Daniel Kane, Ravi Kannan, Howard Karloff, Jon Kelner, Younhun Kim, Frederic Koehler, Pravesh Kothari, Hannah Lawrence, Holden Lee, Tom Leighton, Jerry Li, Shi Li, Allen Liu, Kuikui Liu, Brendan Lucier, Tengyu Ma, Aleks Madry, Nitya Mani, Raghu Meka, David Mimno, Elchanan Mossel, Ryan O'Donnell, Chirag Pabbaraju, Guillem Perarnau, Amelia Perry, Luke Postle, Andrew Postlewaite, Aaron Potechin, Oded Regev, Andrej Risteski, Dhruv Rohatgi, Prasad Raghavendra, Oded Regev, Philippe Rigollet, Sushant Sachdeva, Amit Sahai, Mike Saks, Colin Sandon, Rocco Servedio, Anish Sevekari, David Sontag, David Steurer, Benny Sudakov, Ewin Tang, Moshe Tennenholtz, Luca Trevisan, John Urschel, Greg Valiant, Aravindan Vijayaraghavan, Alex Wein, John Wright, Yichen Wu, Morris Yau, Michael Zhu

## Summary:

- Many strategies and styles for finding good problems  
**Don't be afraid to look for your own!**
- Learn the landscape of your area --- reasoning by analogy can be helpful
- Hone your instincts for finding the right level of abstraction

# Thanks!

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# Happy to take questions