

Active Stereo without Pattern Projector

Luca Bartolomei^{*,†} Matteo Poggi[†] Fabio Tosi[†] Andrea Conti[†] Stefano Mattoccia^{*,†}

^{*} Advanced Research Center on Electronic System (ARCES)

[†] Department of Computer Science and Engineering (DISI)

University of Bologna

Introduction

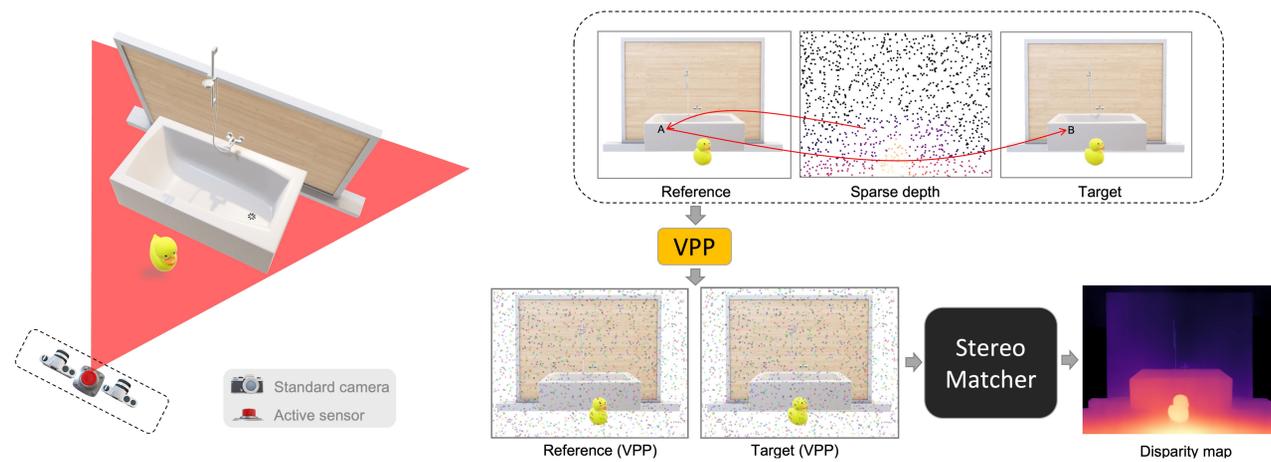
Problems

- Stereo networks suffer in the presence of large un-textured regions and facing domain shifts
- Active stereo uses pattern projection, which is not always feasible (e.g., outdoor, long-range)

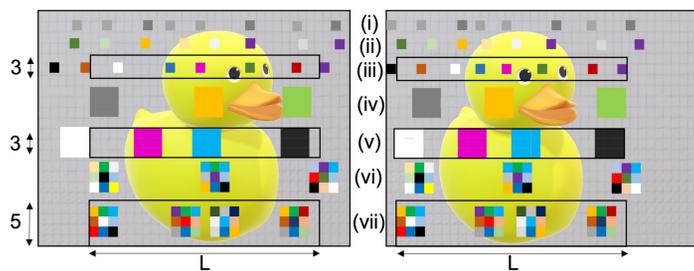
Proposal

- We project a **virtual pattern** on images according to the sparse measurements from a depth sensor
- This virtual active stereo setup works in any environment if coupled with an appropriate depth sensor

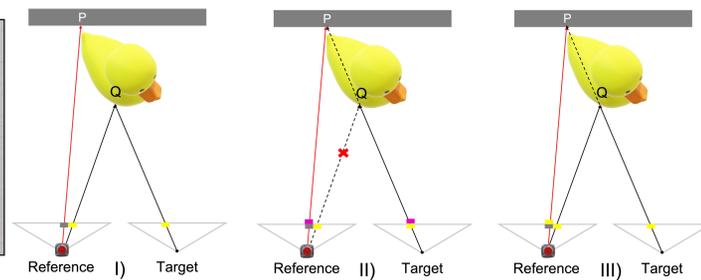
Virtual Pattern Projection (VPP) principle



Virtual Patterns



Handling Occlusions

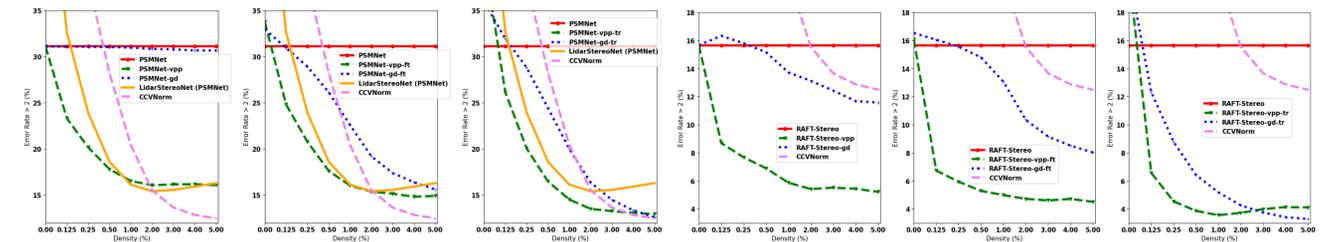


VPP in action

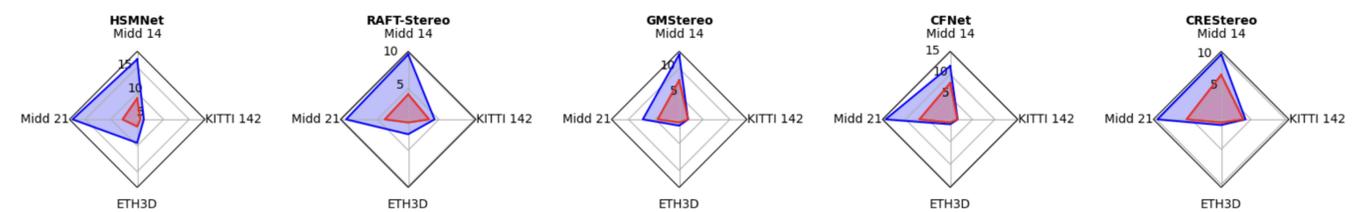


Experimental Results

Comparison with existing guided-stereo approaches

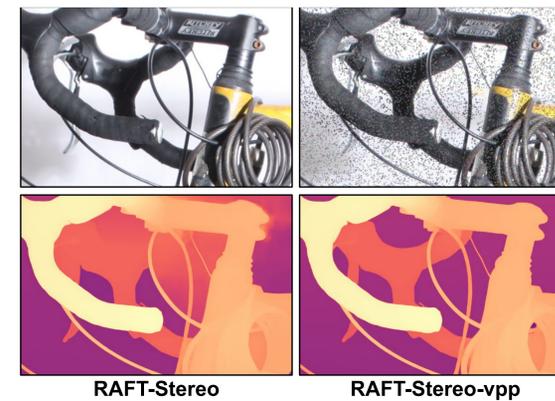


VPP with off-the-shelf stereo networks (trained on real data)

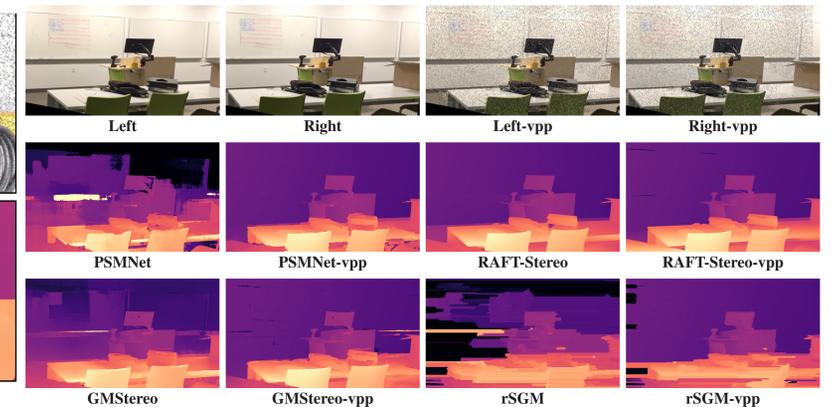


Qualitative Results

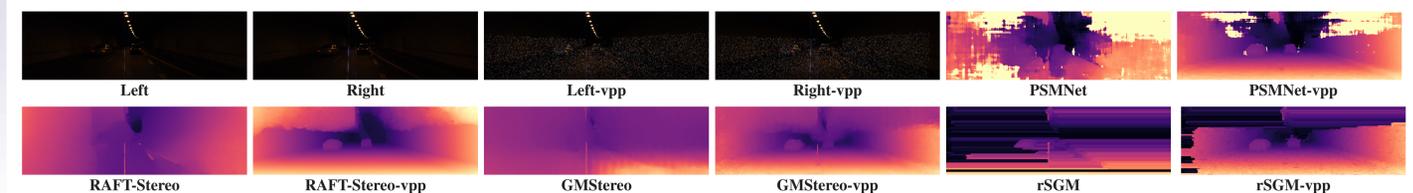
Middlebury 2014



Middlebury 2021



KITTI 2015



References



Paper



Supplementary



Code