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## Solving High-Dimensional PDEs with Latent Spectral Models

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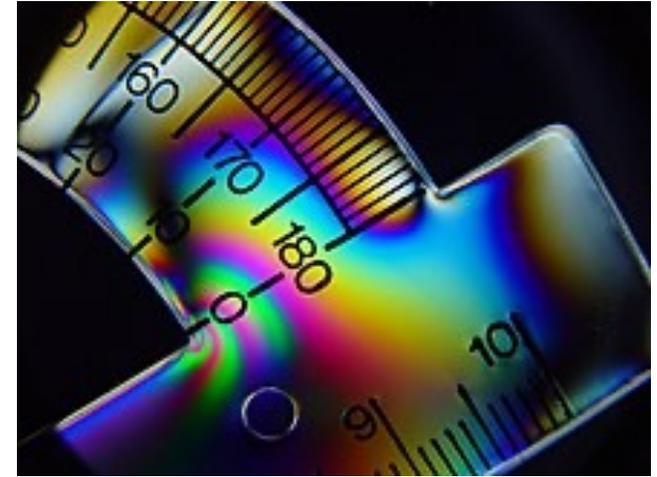
# Real-world phenomena



Turbulence



Atmospheric circulation



Stress

**How to understand the world?**

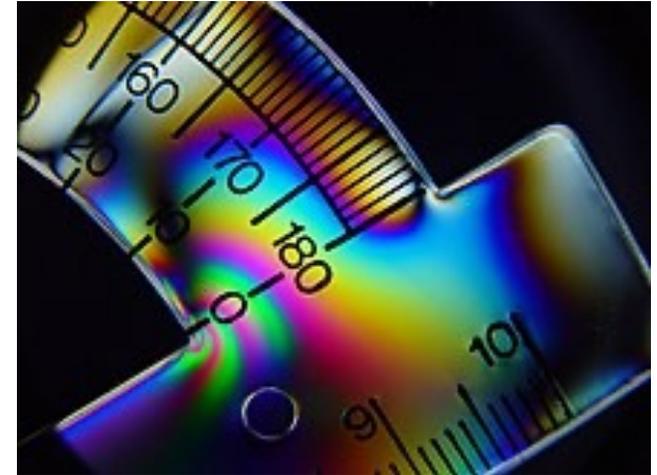
# Real-world phenomena



Turbulence



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**How to understand the world?**

Images? Videos?

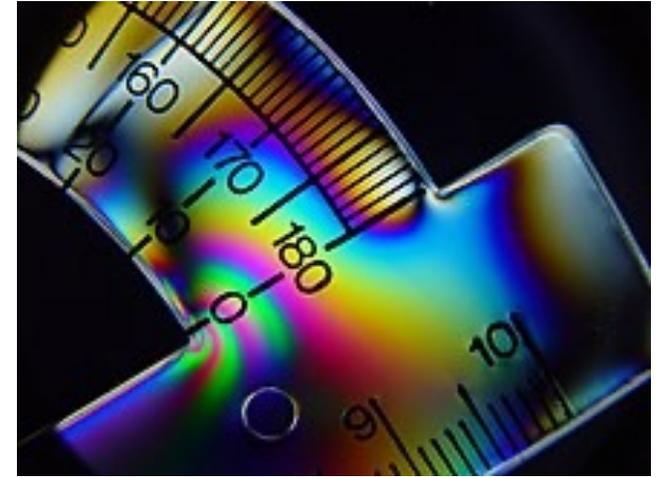
# Real-world phenomena



Turbulence



Atmospheric circulation



Stress

**Beyond appearances**, these phenomena are governed by **scientific rules**.

# Partial Differential Equations (PDEs)

## ➤ Fluid physics:

Navier-Stokes Equation  
for fluid dynamics

$$\frac{\partial \rho}{\partial t} + \nabla \cdot (\rho \mathbf{U}) = 0$$

$$\frac{\partial \mathbf{U}}{\partial t} + \mathbf{U} \cdot \nabla \mathbf{U} = \mathbf{f} + \frac{1}{\rho} \nabla \cdot (\mathbf{T}_{ij} \mathbf{e}_i \mathbf{e}_j)$$

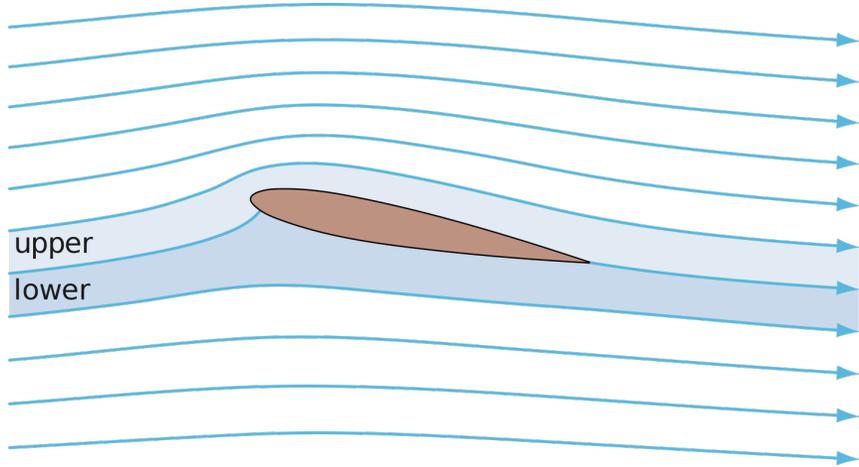
$$\frac{\partial (e + \frac{1}{2} \mathbf{U}^2)}{\partial t} + \mathbf{U} \cdot \nabla (e + \frac{1}{2} \mathbf{U}^2) = \mathbf{f} \cdot \mathbf{U} + \frac{1}{\rho} \nabla \cdot (\mathbf{U} \cdot \mathbf{T}_{ij} \mathbf{e}_i \mathbf{e}_j) + \frac{\lambda}{\rho} \Delta T$$

## ➤ Solid physics:

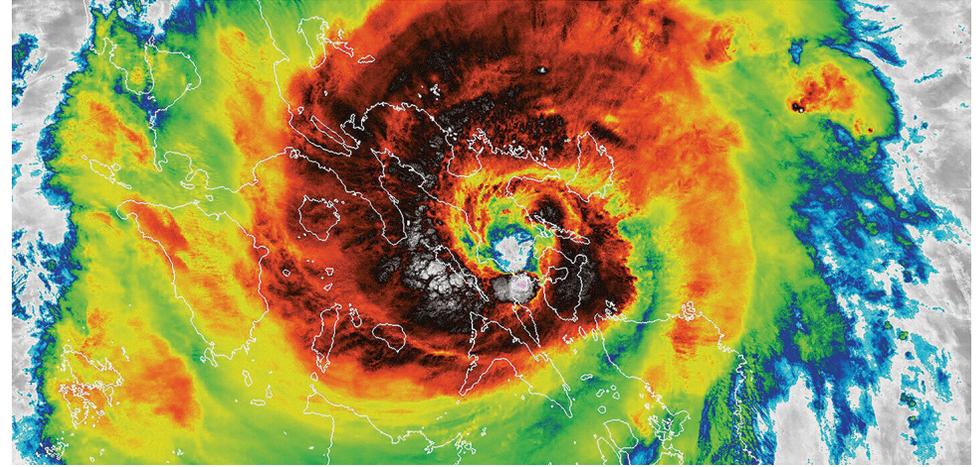
$$\rho^s \frac{\partial^2 \mathbf{u}}{\partial t^2} + \nabla \cdot \boldsymbol{\sigma} = 0$$

Inner stress  
of solid materials

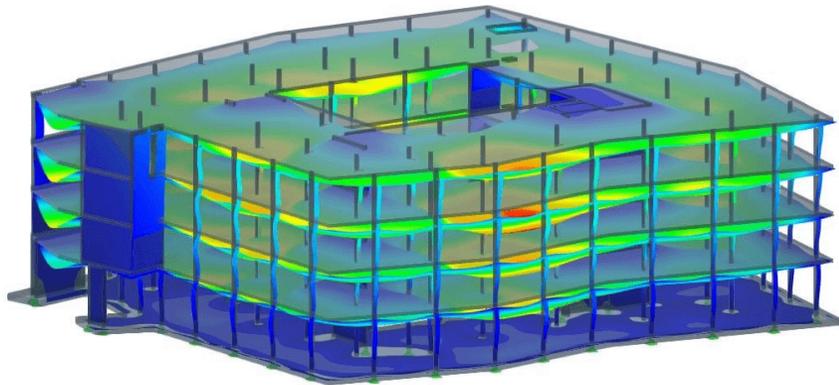
# Wide Applications



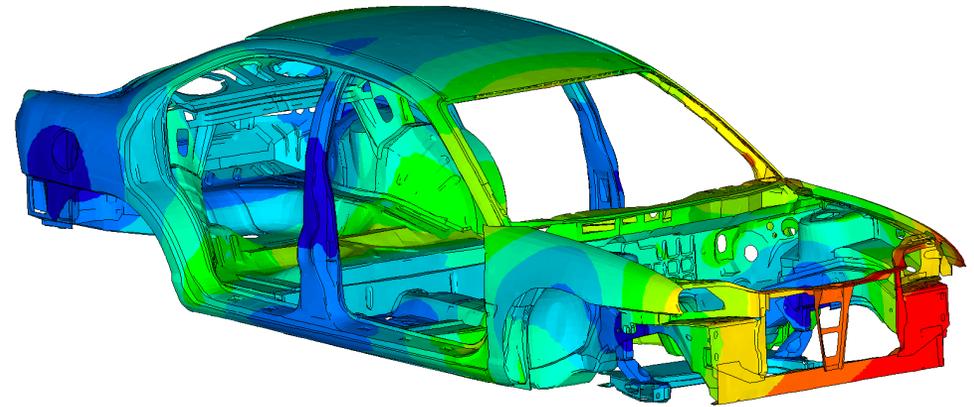
Airfoil design



Weather forecasting



Civil engineering



Vehicle manufacturing

# Solving PDEs: Discretization

Infinite-dimensional  
PDE solutions

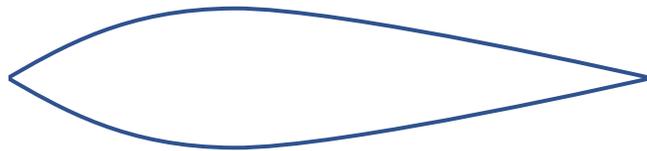
$$\mathbf{x}(\mathbf{s}), \mathbf{s} \in \mathcal{D}$$

Discretization

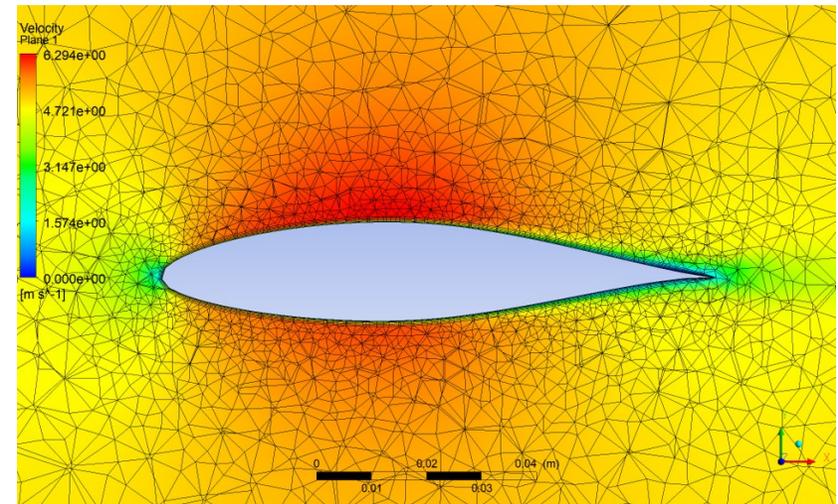
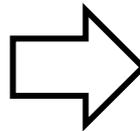


High-dimensional  
coordinate spaces

$\mathcal{D}$  is the mesh point set



Spatial continuous



# Solving PDEs: Discretization

Infinite-dimensional  
PDE solutions

$$\mathbf{x}(\mathbf{s}), \mathbf{s} \in \mathcal{D}$$

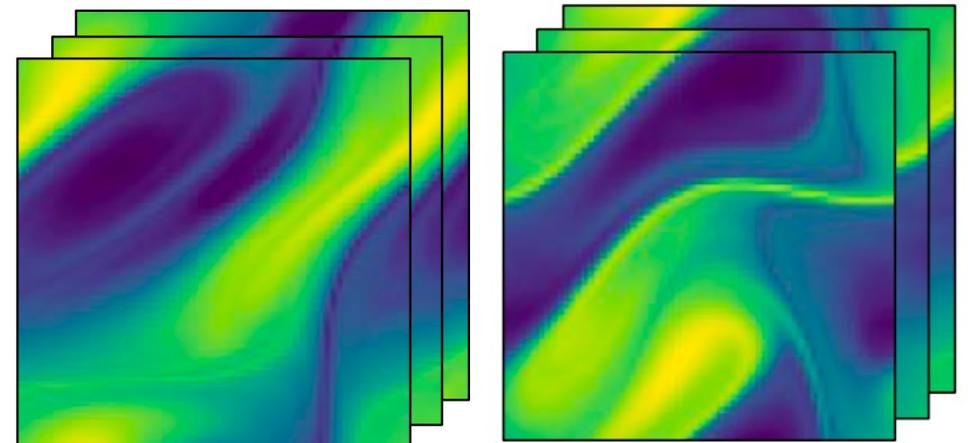
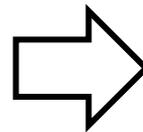
Discretization



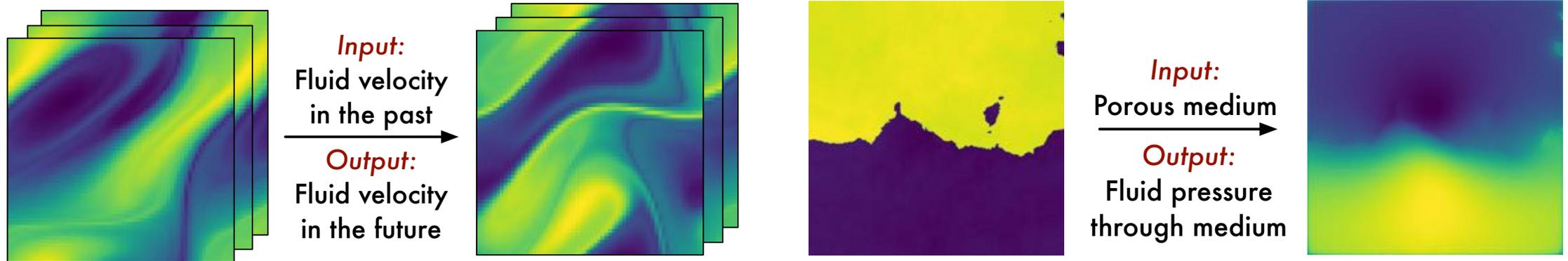
High-dimensional  
coordinate spaces

$\mathcal{D}$  is the grid point set

Spatiotemporal Continuous  
Navier-Stokes Equation

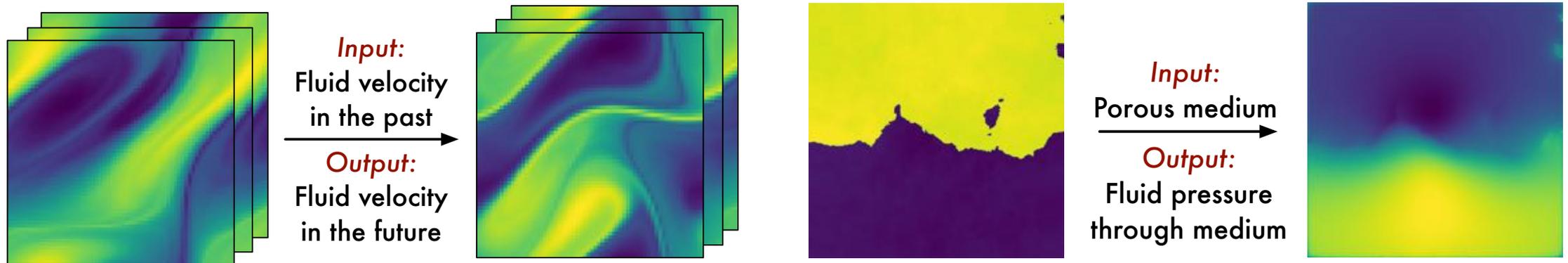


# Challenges in Solving High-dimensional PDEs



- Curse of dimensionality → Huge computation cost
- Intricate interactions among physical variates of coupled equations → Complex mappings

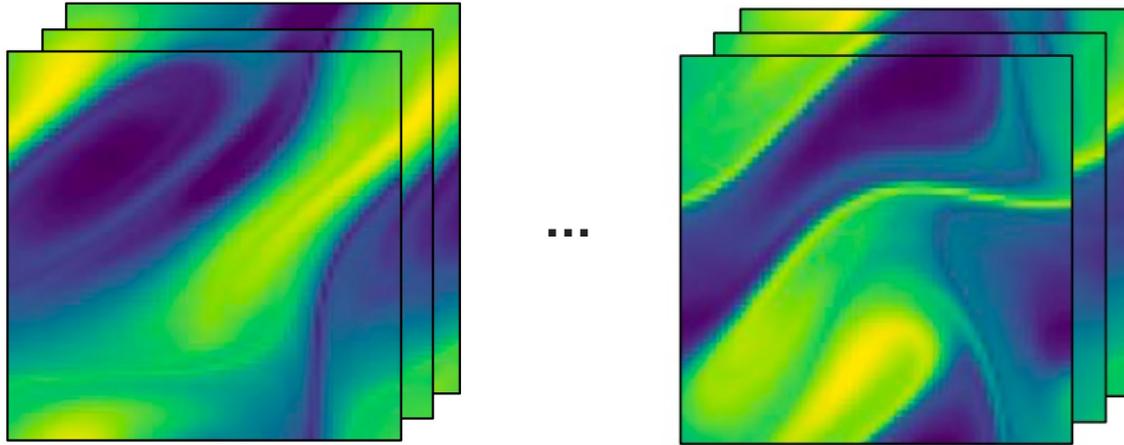
# Challenges in Solving High-dimensional PDEs



- Curse of dimensionality → Huge computation cost
- Intricate interactions among physical variates of coupled equations → Complex mappings

*How to efficiently and precisely approximate complex mappings  
between high-dimensional input-output pairs?*

# Motivation

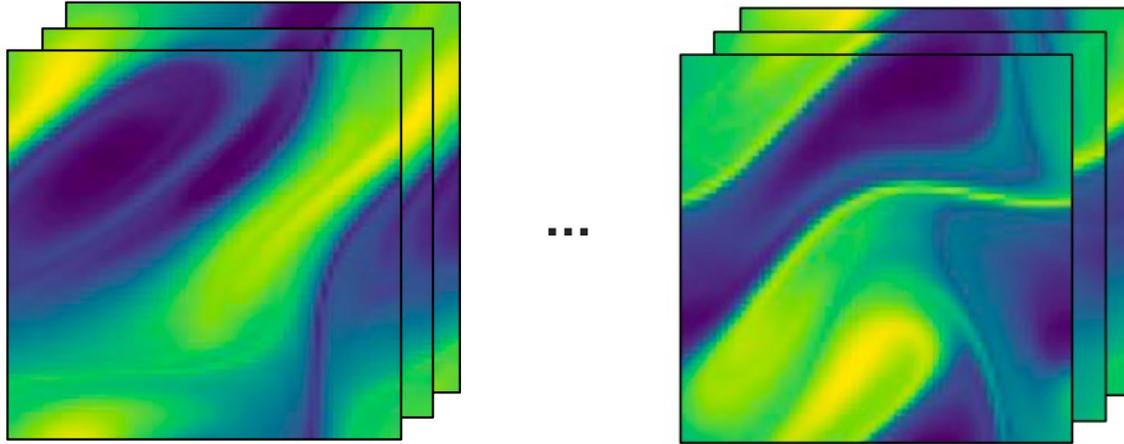


Multitudinous Data

**Following the same PDE constraint**

**Manifold Hypothesis:** *Real-world high-dimensional data lie on low-dimensional manifolds embedded within the high-dimensional space.*

# Motivation



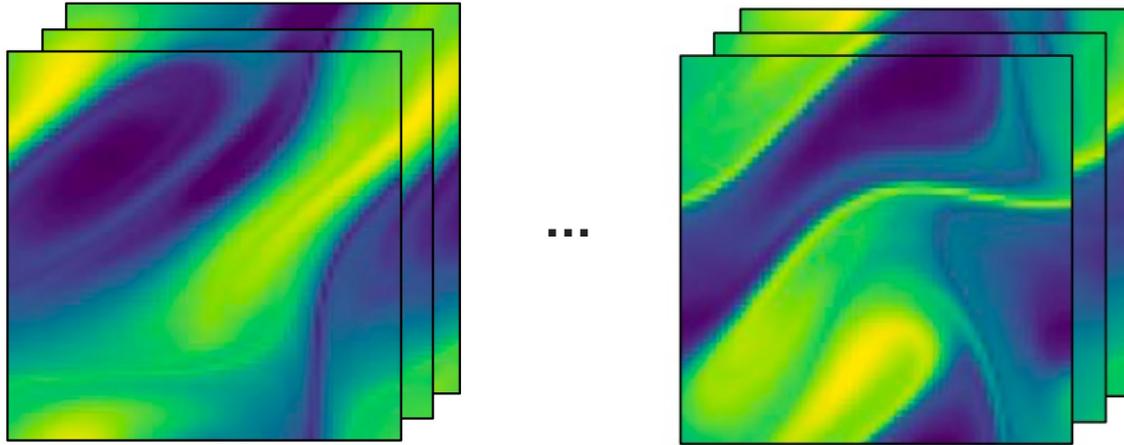
Multitudinous Data

**Following the same PDE constraint**

**Manifold Hypothesis:** *Real-world high-dimensional data lie on low-dimensional manifolds embedded within the high-dimensional space.*

**1. High-dimensional data can be projected to a more compact latent space**

# Motivation



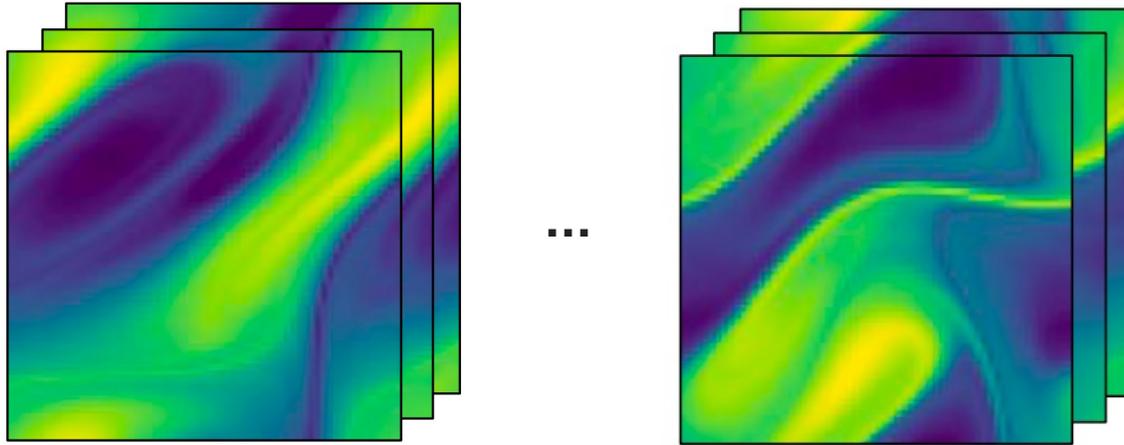
How to approximate  
complex input-output mappings?



Previous Methods: Directly approximating with a single deep model

Suffer from optimization problem and limited performance

# Motivation

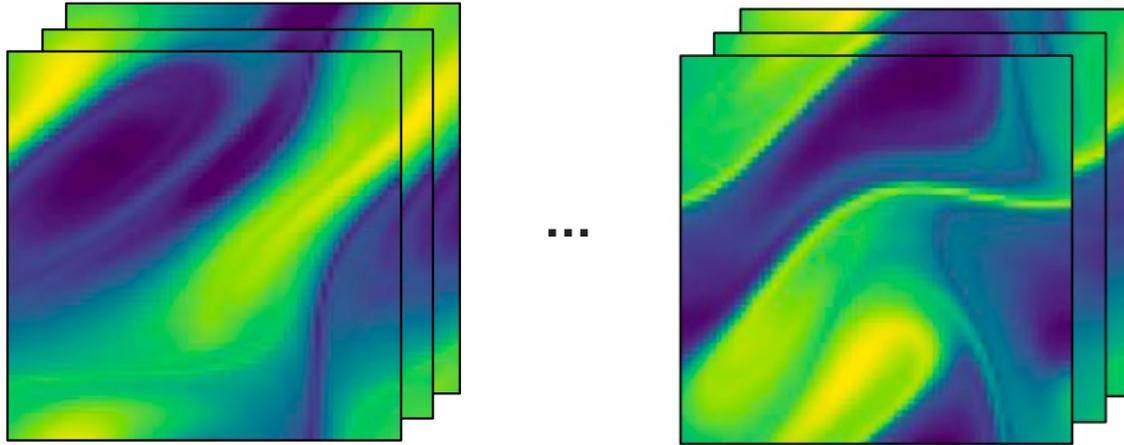


How to approximate  
complex input-output mappings?



**Spectral Methods:** approximate solution  $f$  of a certain PDE as a *finite sum* of  $N$  orthogonal basis functions  $\{f_1, f_2, \dots, f_N\}$ , that is:  $f \approx f^N = \sum_{i=1}^N w_i f_i$ .

# Motivation



How to approximate  
complex input-output mappings?



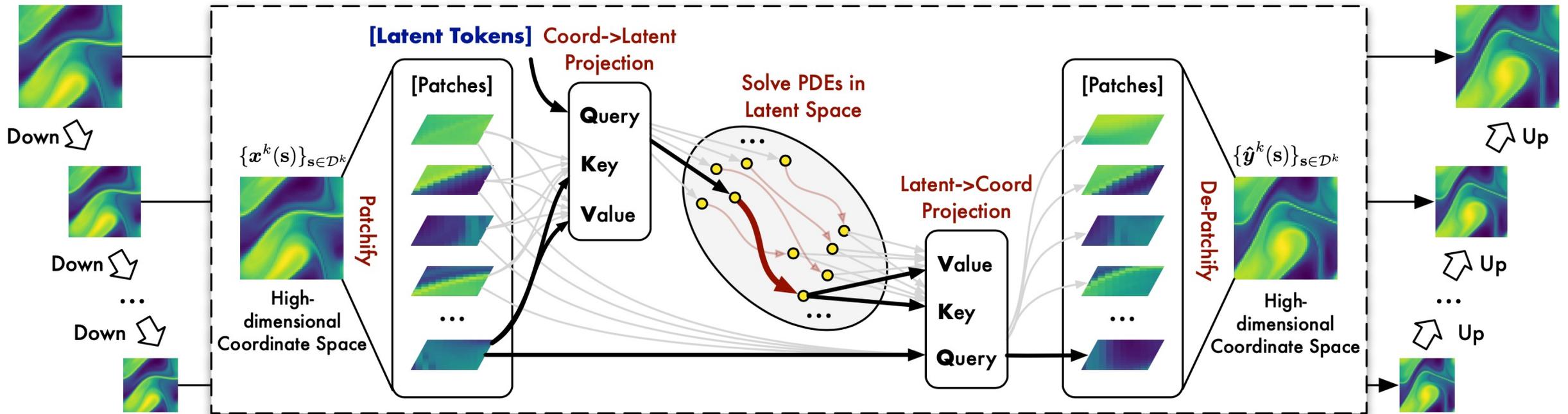
**Spectral Methods:** approximate solution  $f$  of a certain PDE as a *finite sum* of  $N$  orthogonal basis functions  $\{f_1, f_2, \dots, f_N\}$ , that is:  $f \approx f^N = \sum_{i=1}^N w_i f_i$ .

## **2. Learning multiple basis operators for approximation**

# Latent Spectral Models (LSM)

	Previous Methods	LSM (ours)
Solving Process	<p>Solving in the <b>coordinate space</b></p> <ul style="list-style-type: none"><li>• Huge computation cost</li><li>• Making input-output mappings extremely complex</li></ul>	<p>Solving in the <b>latent space</b></p> <ul style="list-style-type: none"><li>• Efficient computation</li><li>• Highlight the inherent physics properties</li></ul>
Mapping approximation	<p>Directly learning <b>a single operator</b></p> <ul style="list-style-type: none"><li>• Fail in approximating complex mappings</li><li>• Lack of theoretical guarantee</li></ul>	<p>Learning <b>multiple basis operators</b></p> <ul style="list-style-type: none"><li>• Nice approximating and convergence properties under theoretical guarantee</li></ul>

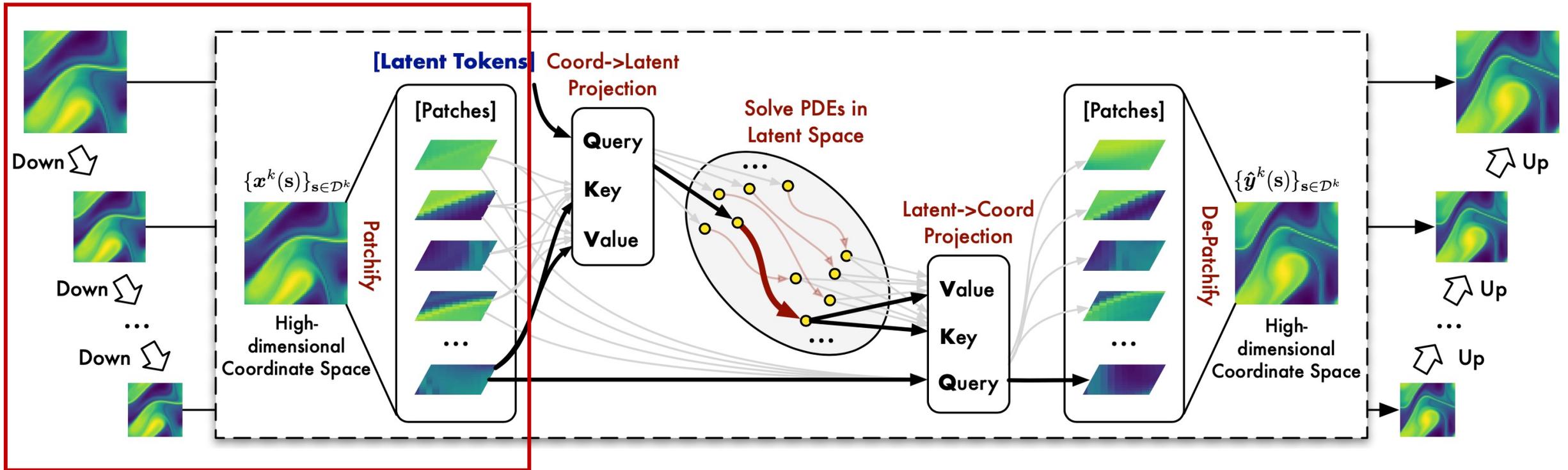
# Overall design of LSM



LSM with *Hierarchical Projection Network* and *Neural Spectral Block*

① Coor → Latent ② Solving in the Latent Space ③ Latent → Coor

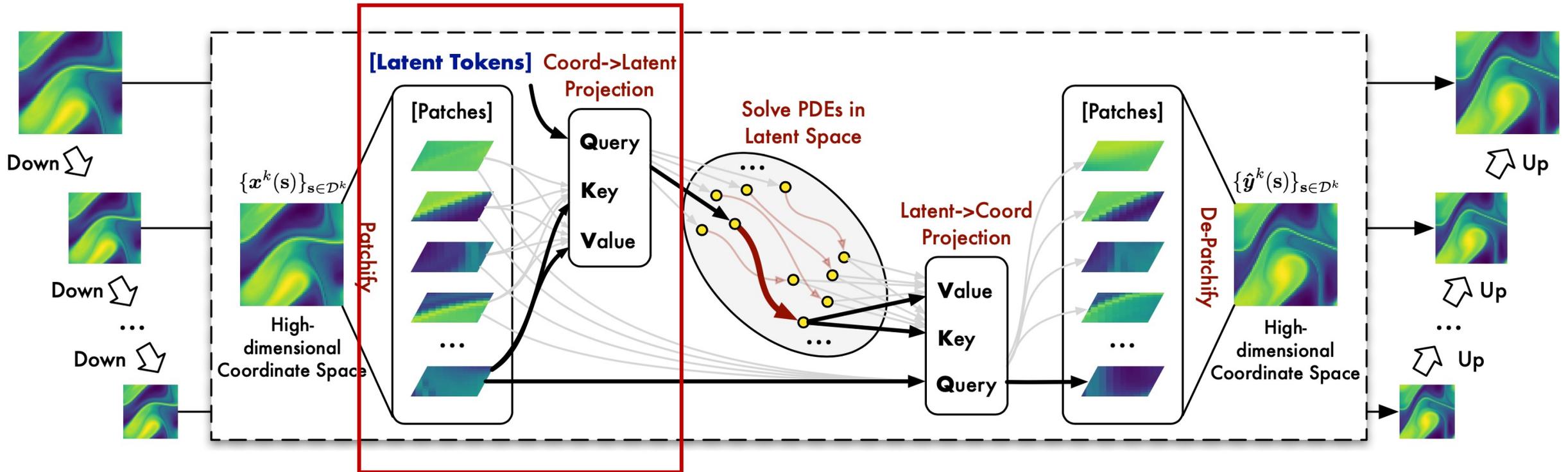
# Hierarchical Projection Network



① **Multiscale patchified architecture** → Solve PDEs in different regions and scales

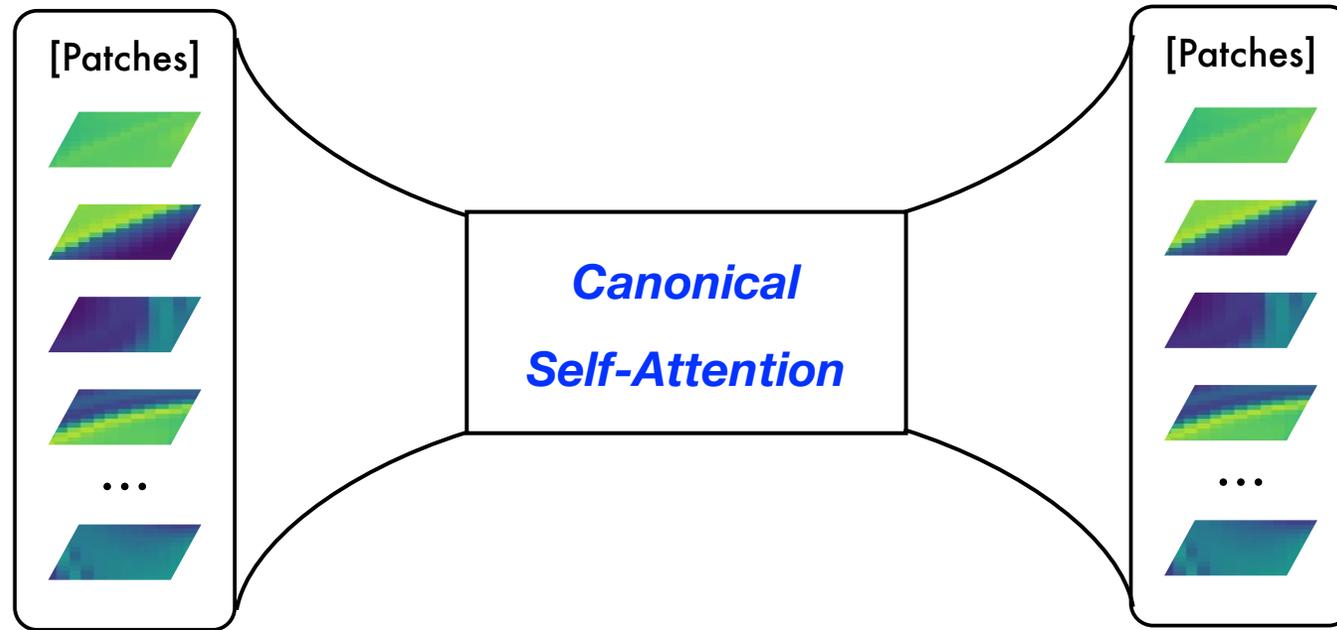
PDEs always present different physical states according to the observed scales and regions.

# Hierarchical Projection Network



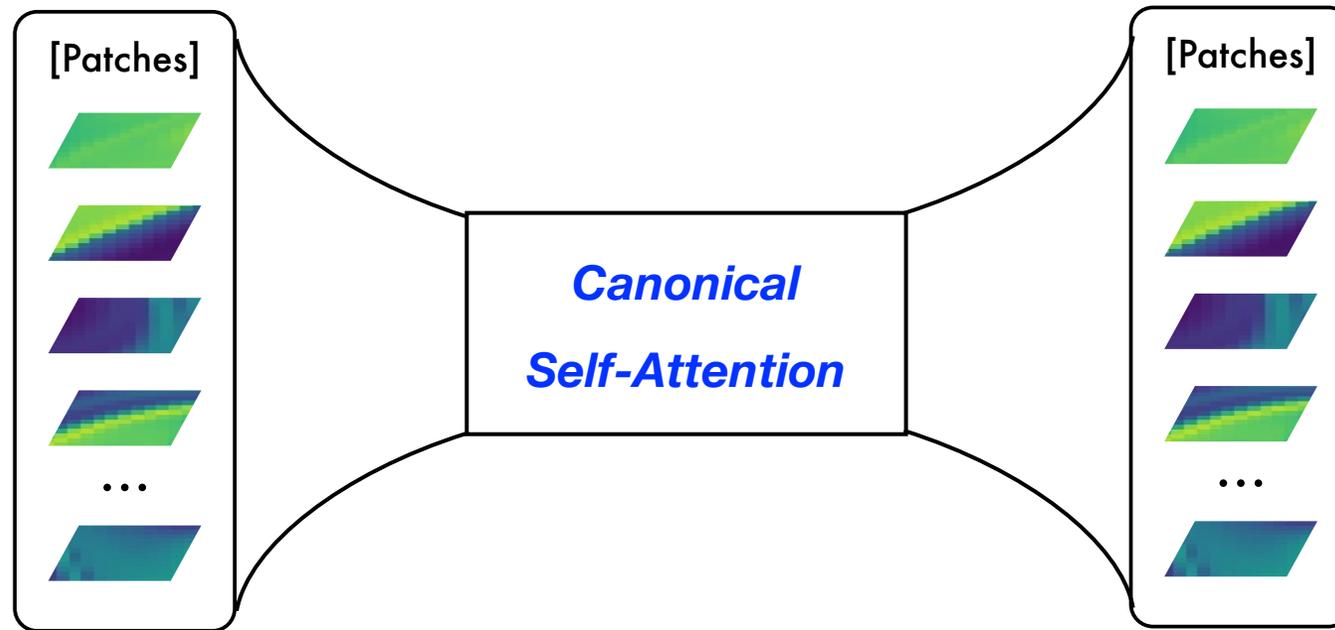
② **Attention-based projector** → Remove unwieldy coordinate information

# Hierarchical Projection Network



② **Attention-based projector** → Remove unwieldy coordinate information

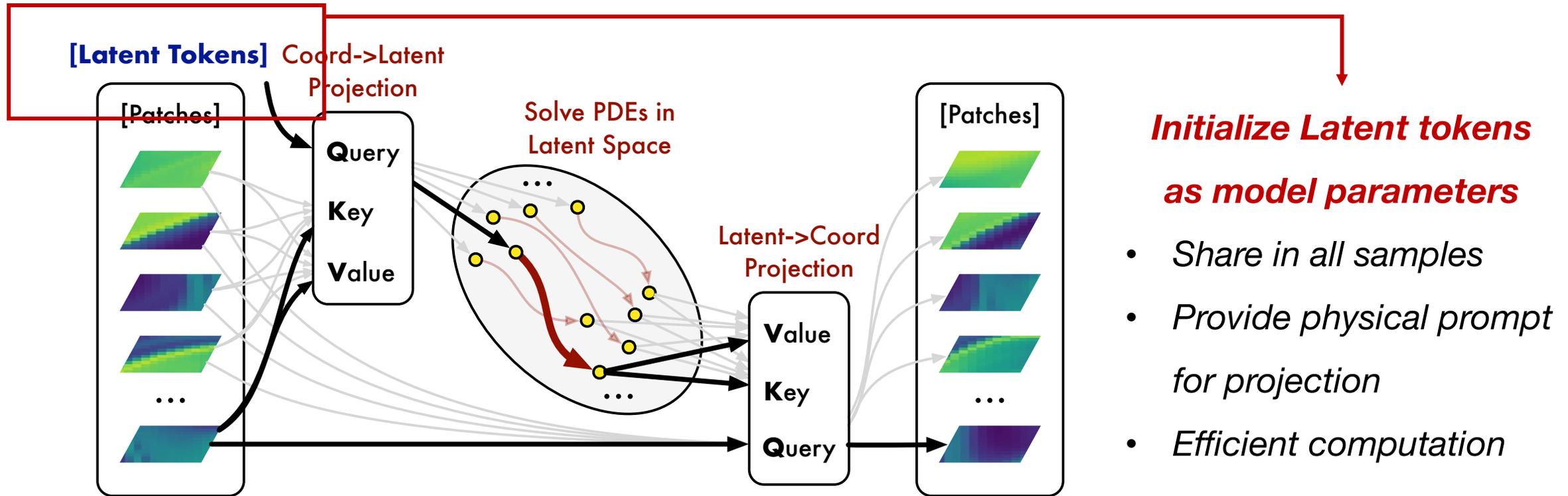
# Hierarchical Projection Network



***Still in the coordinate space  
Undergoing the problems from  
high-dimensional PDEs***

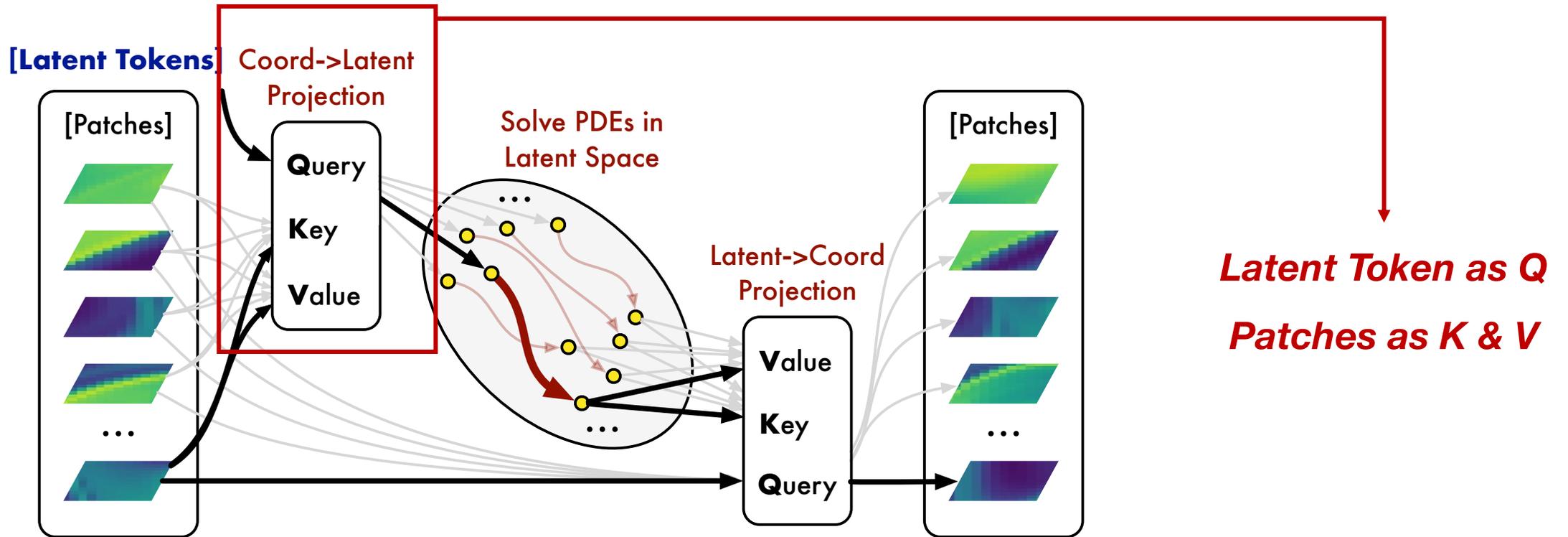
**② Attention-based projector → Remove unwieldy coordinate information**

# Hierarchical Projection Network



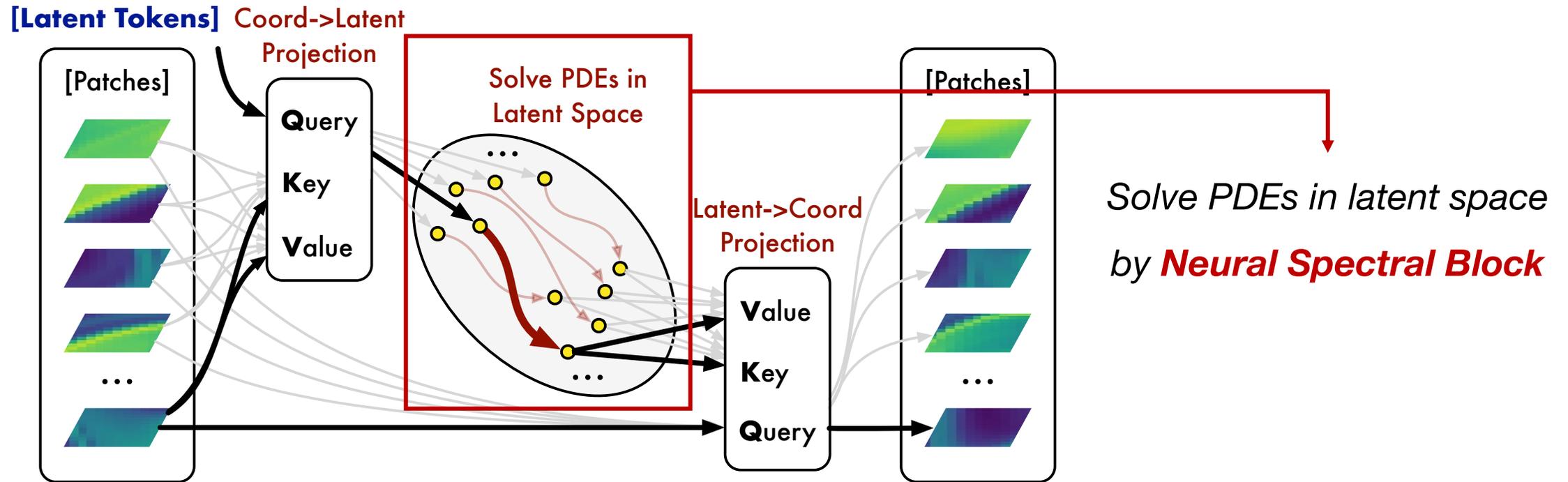
② **Attention-based projector** → Remove unwieldy coordinate information

# Hierarchical Projection Network



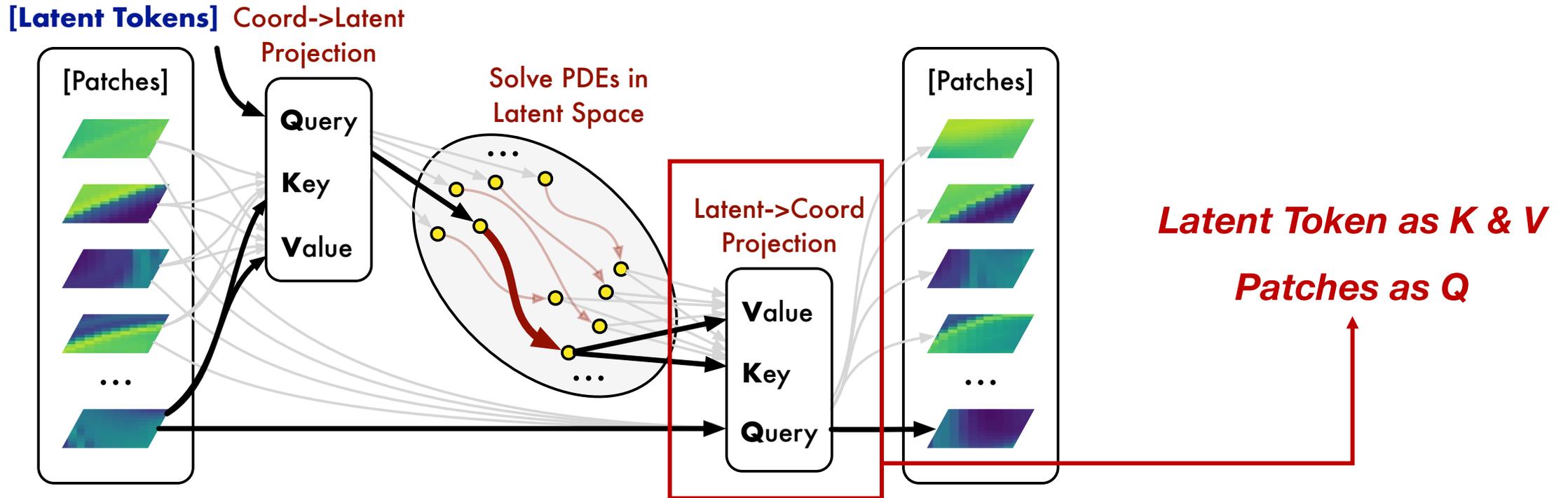
$$\mathbf{T}_{\mathbf{x},i} = \mathbf{T}_i + \sum_{\mathbf{s} \in \mathcal{D}} \frac{\text{Sim}(\mathbf{T}_i, \mathbf{x}(\mathbf{s}) \mathbf{W}_K)}{\sum_{\mathbf{s}' \in \mathcal{D}} \text{Sim}(\mathbf{T}_i, \mathbf{x}(\mathbf{s}') \mathbf{W}_K)} (\mathbf{x}(\mathbf{s}) \mathbf{W}_V)$$

# Hierarchical Projection Network



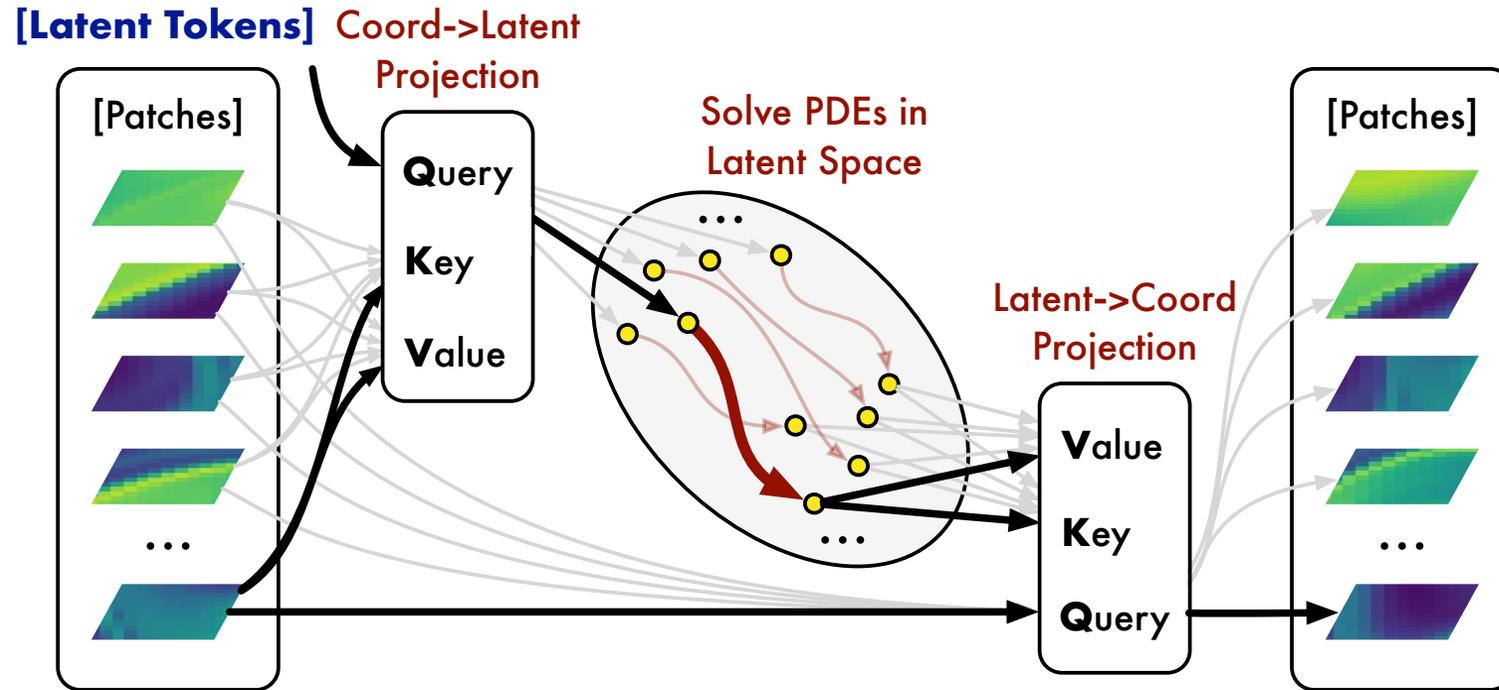
$$\{\mathbf{T}_{\mathbf{y},i,j}^k\}_{i=1}^C = \text{Solve}(\{\mathbf{T}_{\mathbf{x},i,j}^k\}_{i=1}^C)$$

# Hierarchical Projection Network



$$\hat{\mathbf{y}}(\mathbf{s}) = \mathbf{x}(\mathbf{s}) + \sum_{i=1}^C \frac{\text{Sim}(\mathbf{x}(\mathbf{s}), \mathbf{T}_{\mathbf{y},i} \mathbf{W}'_{\mathbf{K}})}{\sum_{i'=1}^C \text{Sim}(\mathbf{x}(\mathbf{s}), \mathbf{T}_{\mathbf{y},i'} \mathbf{W}'_{\mathbf{K}})} (\mathbf{T}_{\mathbf{y},i} \mathbf{W}'_{\mathbf{V}})$$

# Hierarchical Projection Network



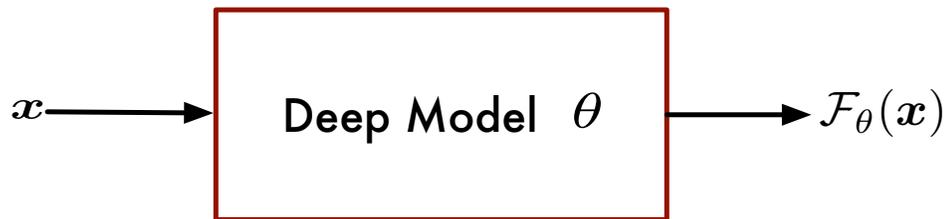
- 1. Linear complexity projection, more efficient computation**
- 2. Highlight the inherent properties of high-dimensional data**
- 3. Benefit the model convergence properties**

# Neural Spectral Block

Task: Approximate Complex Nonlinear Mapping



(a) U-Net: Directly Learn Mapping



(b) FNO: Linear Transformation in Fourier Domain

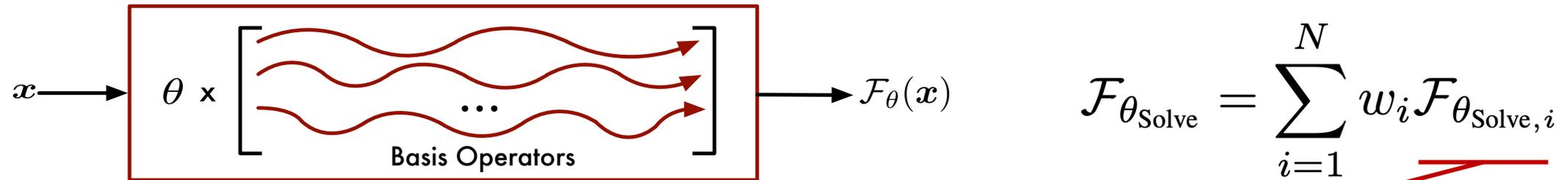


(c) LSM: Decompose into Basis Operators



LSM approximates complex mappings by **learning multiple basis operators**

# Neural Spectral Block

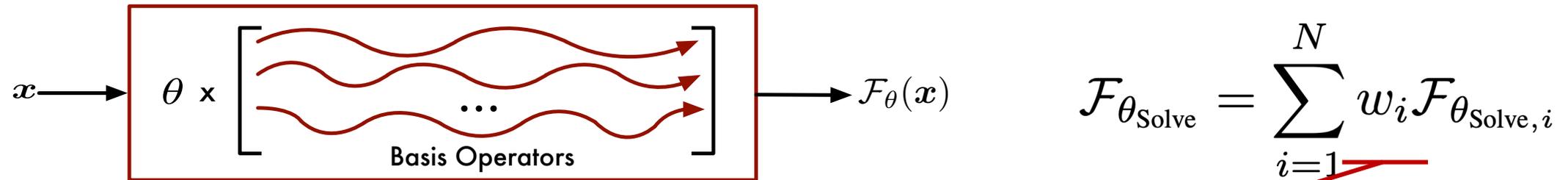


**We select trigonometric basis operators**

$$\mathcal{F}_{\theta_{\text{Solve}},(2k-1)}(\mathbf{t}_x(\mathbf{s})) = \sin(k\mathbf{t}_x(\mathbf{s}))$$

$$\mathcal{F}_{\theta_{\text{Solve}},(2k)}(\mathbf{t}_x(\mathbf{s})) = \cos(k\mathbf{t}_x(\mathbf{s}))$$

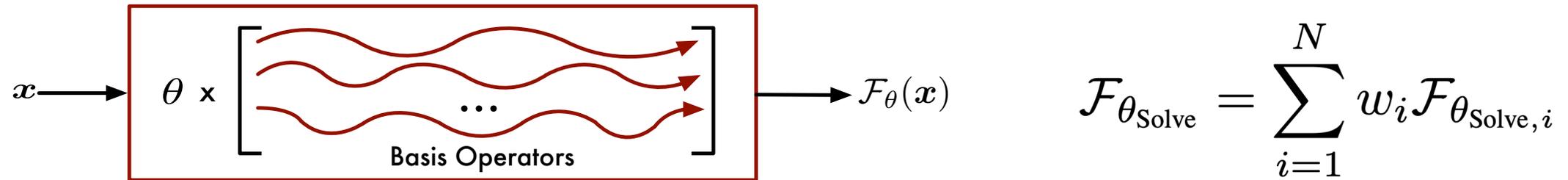
# Neural Spectral Block



**$\{\omega_1, \dots, \omega_N\}$  are model parameters**

Will be optimized to satisfy the PDEs better,  
during the training process, namely solving PDEs

# Neural Spectral Block



Neural spectral block is applied to  
projected latent tokens of **all the patches in multiple scales**

$$\mathbf{T}_y = \mathbf{T}_x + \mathbf{w}_0 + \mathbf{w}_{\sin} \begin{bmatrix} \sin(\mathbf{T}_x) \\ \vdots \\ \sin(\frac{N}{2} \mathbf{T}_x) \end{bmatrix} + \mathbf{w}_{\cos} \begin{bmatrix} \cos(\mathbf{T}_x) \\ \vdots \\ \cos(\frac{N}{2} \mathbf{T}_x) \end{bmatrix}$$

# Theoretical analysis

## **Convergence of Trigonometric Approximation in High-dimensional Space:**

Let  $f: \mathbb{R}^M \rightarrow \mathbb{R}^M$  be a  $2\pi$ -periodic function w.r.t. the variable on each dimension, where  $f \in L_p([-\pi, \pi)^M)$ ,  $M \geq 2$ ,  $1 \leq p \leq \infty$  and  $p \neq 2$ . For  $f$  defined on the  **$M$ -dimension space**, its trigonometric approximation  $f^N$  is defined as:

$$f^N(\mathbf{x}) = \sum_{\mathbf{k} \in \mathbb{Z}^M, |\mathbf{k}| \leq N} \left( \frac{1}{2\pi} \int_{[-\pi, \pi)^M} f(\mathbf{t}) e^{-i\mathbf{k}\mathbf{t}} d\mathbf{t} \right) e^{i\mathbf{k}\mathbf{x}},$$

if  $f$  satisfies the Lipschitz condition, then there exists a constant  $K$ , such that

$$\|f - f^N\| \leq KN^{(M-1)\left|\frac{1}{2} - \frac{1}{p}\right| - 1}.$$

**Slow Convergence Rate in High-dimensional Space**

# Theoretical analysis

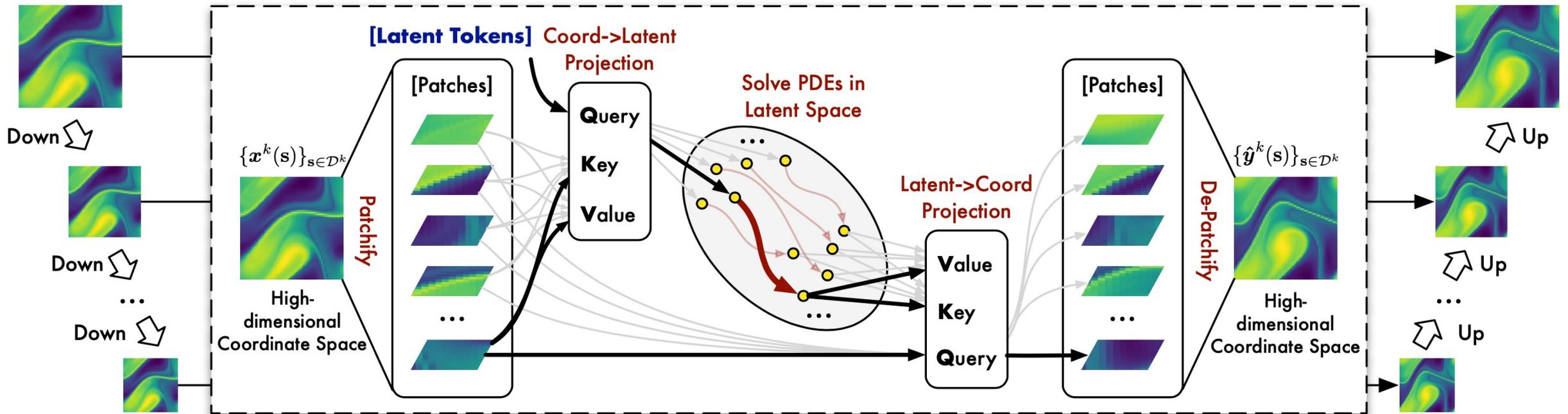
## **Approximation and Convergence Properties of *Neural Spectral Block***

*(trigonometric approximation with residual): Given  $f: [0, \pi] \rightarrow \mathbb{R}$ , if  $f$  satisfies the Lipschitz condition, there is a choice of model parameters such that the approximation  $f^N$  defined in neural spectral block can uniformly converge to  $f$  with the speed as follows:*

$$\|f - f^N(\mathbf{x})\| \leq K \frac{\ln N}{N}, \forall x \in [0, \pi].$$

Projecting M-dimension data into **independent latent tokens** brings favorable convergence speed of Neural Spectral Block.

# Overall design of LSM



LSM with *Hierarchical Projection Network* and *Neural Spectral Block*

① Coor → Latent ② Solving in the Latent Space ③ Latent → Coor

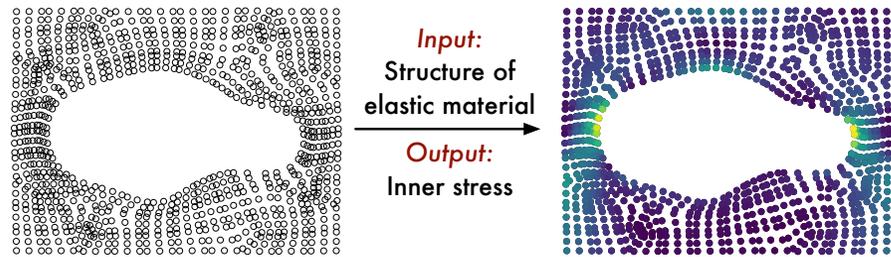
# Experiments

PHYSICS	BENCHMARKS	GEOMETRY	#DIM
SOLID	ELASTICITY-P	POINT CLOUD	2D
	ELASTICITY-G	REGULAR GRID	2D
	PLASTICITY	STRUCTURED MESH	3D
FLUID	NAVIER-STOKES	REGULAR GRID	3D
	DARCY	REGULAR GRID	2D
	AIRFOIL	STRUCTURED MESH	2D
	PIPE	STRUCTURED MESH	2D

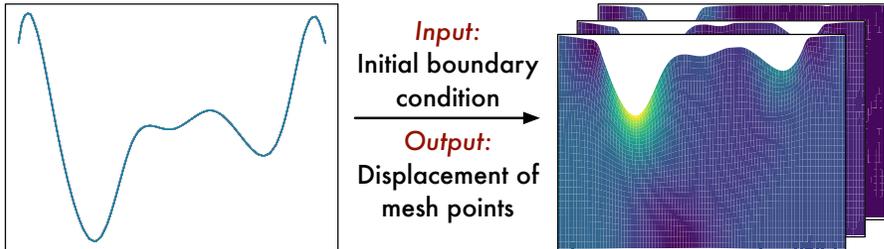
**Seven typical PDE solving tasks, covering both fluid and solid physics, various geometrics.**

# PDE-governed Tasks

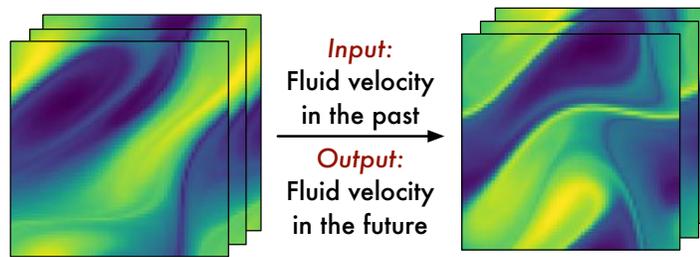
(a) Elasticity



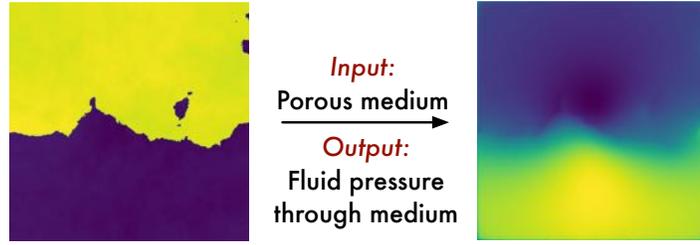
(b) Plasticity



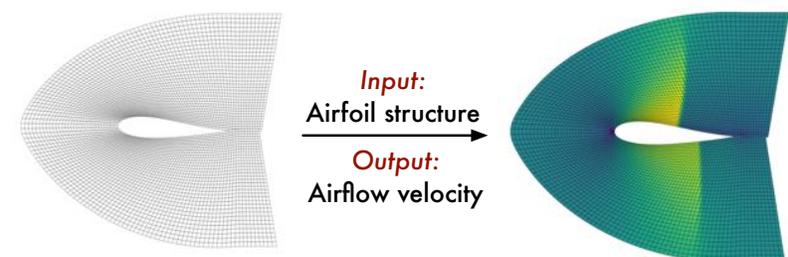
(c) Navier-Stokes



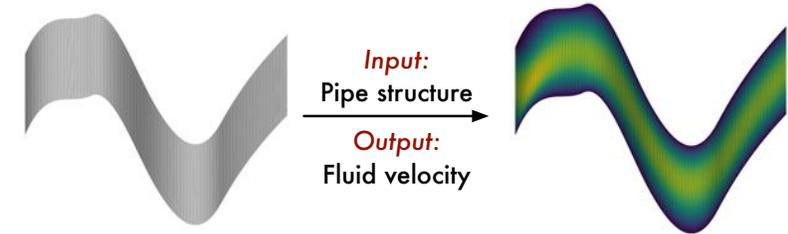
(d) Darcy



(e) AirFoil



(f) Pipe



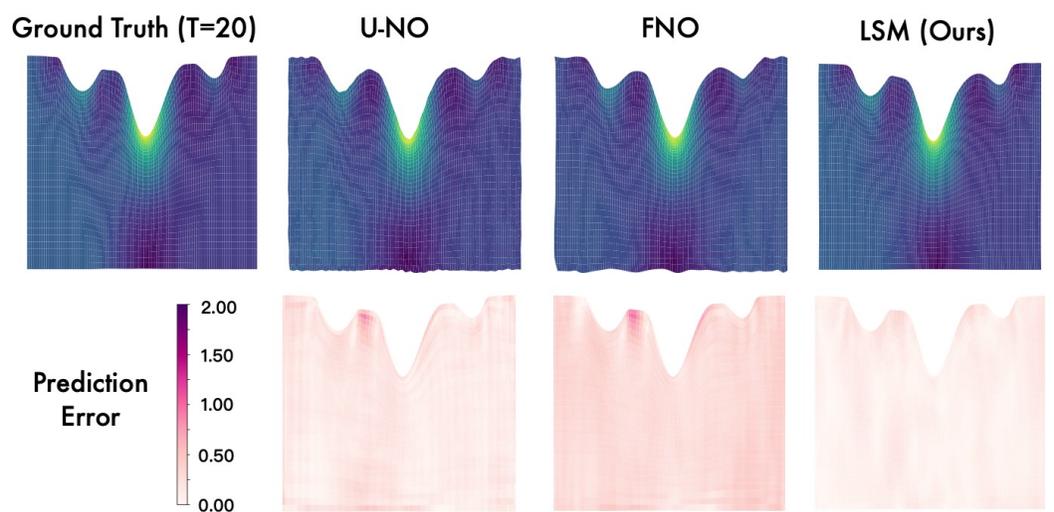
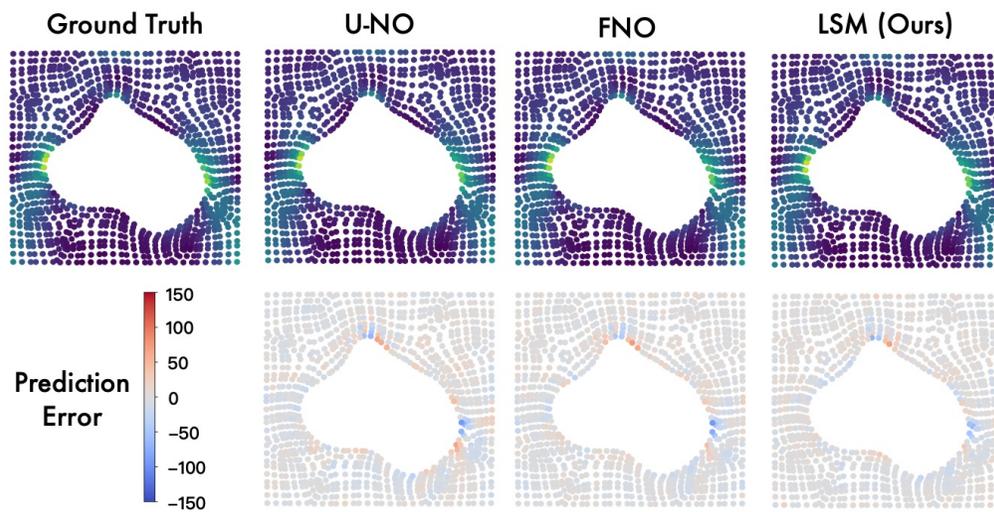
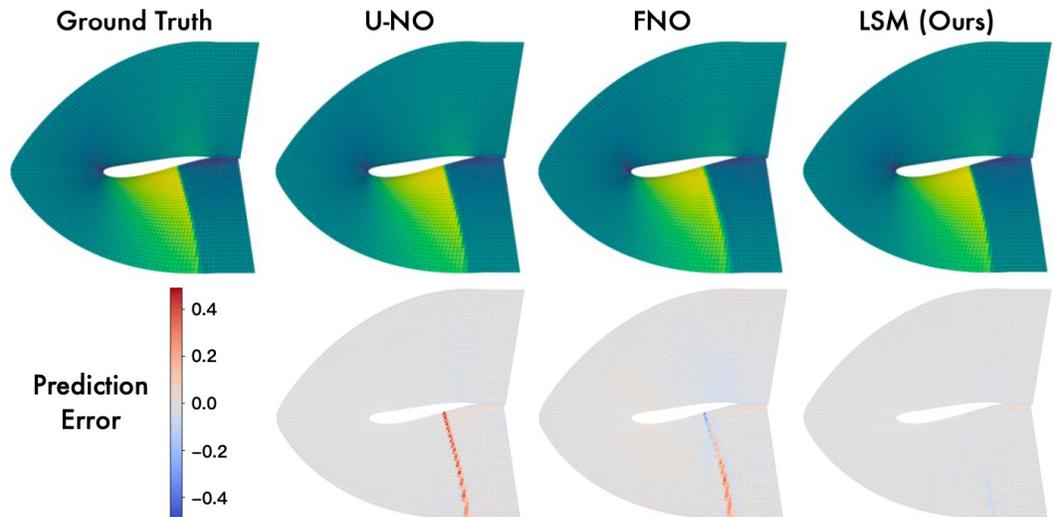
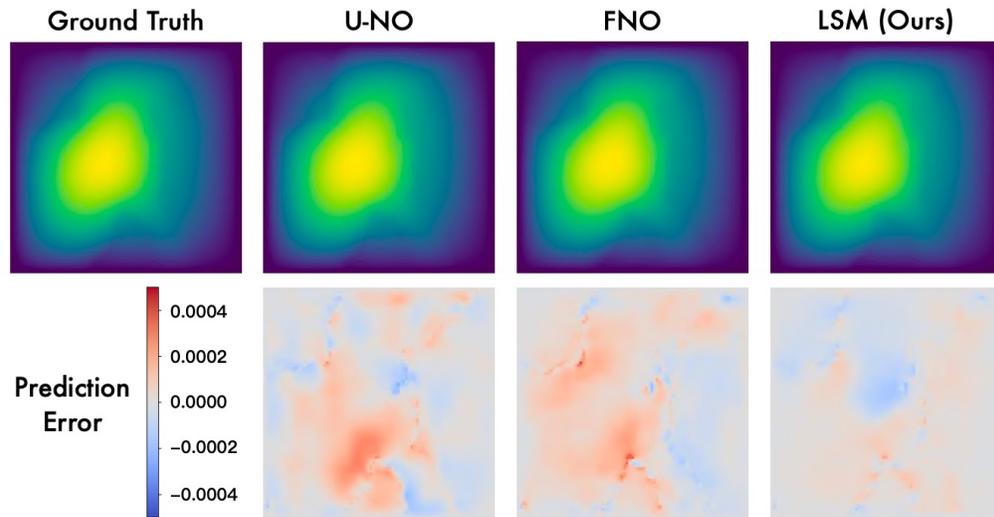
Approximate complex input-output mappings with deep models

# Main Results

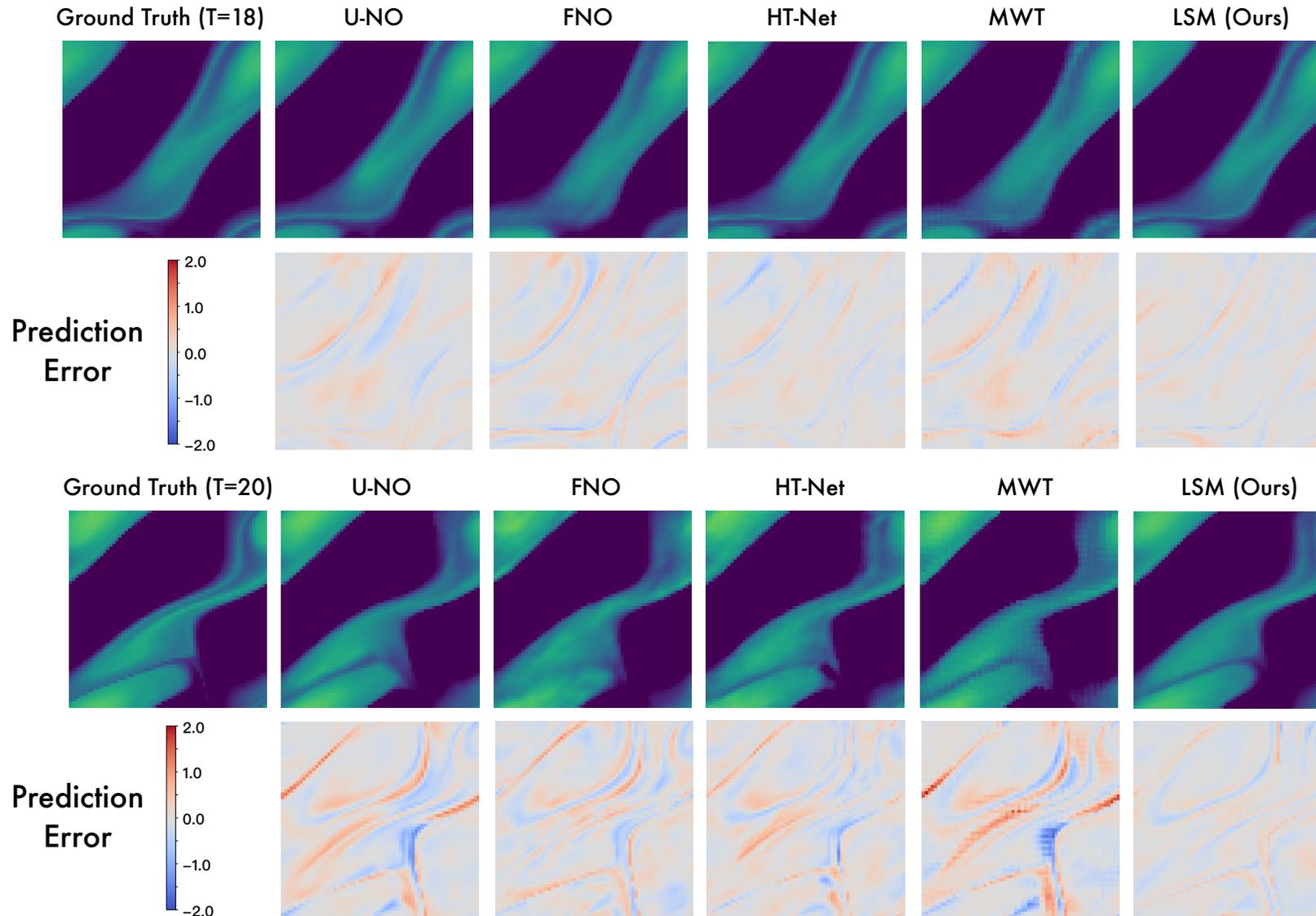
MODEL	SOLID PHYSICS*			FLUID PHYSICS†			
	ELASTICITY-P ‡	ELASTICITY-G	PLASTICITY	NAVIER–STOKES	DARCY	AIRFOIL	PIPE
U-NET (2015)	0.0235	0.0531	0.0051	0.1982	0.0080	0.0079	0.0065
RESNET (2016)	0.0262	0.0843	0.0233	0.2753	0.0587	0.0391	0.0120
TF-NET (2019)	/	/	/	0.1801	/	/	/
SWIN (2021)	0.0283	0.0819	0.0170	0.2248	0.0397	0.0270	0.0109
DEEPONET (2021)	0.0965	0.0900	0.0135	0.2972	0.0588	0.0385	0.0097
FNO (2021)	<u>0.0229</u>	0.0508	0.0074	0.1556	0.0108	0.0138	0.0067
U-FNO (2021)	0.0239	0.0480	0.0039	0.2231	0.0183	0.0269	<u>0.0056</u>
WMT (2021)	0.0359	0.0520	0.0076	<u>0.1541</u>	0.0082	0.0075	<u>0.0077</u>
GALERKIN (2021)	0.0240	0.1681	0.0120	0.2684	0.0170	0.0118	0.0098
SNO (2022)	0.0390	0.0987	0.0070	0.2568	0.0495	0.0893	0.0294
U-NO (2022)	0.0258	<u>0.0469</u>	<u>0.0034</u>	0.1713	0.0113	0.0078	0.0100
HT-NET (2022)	0.0372	<u>0.0472</u>	0.0333	0.1847	0.0079	<u>0.0065</u>	0.0059
F-FNO (2023)	0.0263	0.0475	0.0047	0.2322	<u>0.0077</u>	0.0078	0.0070
KNO (2023A)	/	/	/	0.2023	/	/	/
<b>LSM</b>	<b>0.0218</b>	<b>0.0408</b>	<b>0.0025</b>	<b>0.1535</b>	<b>0.0065</b>	<b>0.0059</b>	<b>0.0050</b>
PROMOTION	4.8%	13.0%	26.5%	0.4%	15.6%	9.2%	10.7%

**LSM achieves consistent SOTA and surpasses previous  
14 baselines with 11.5% error reduction.**

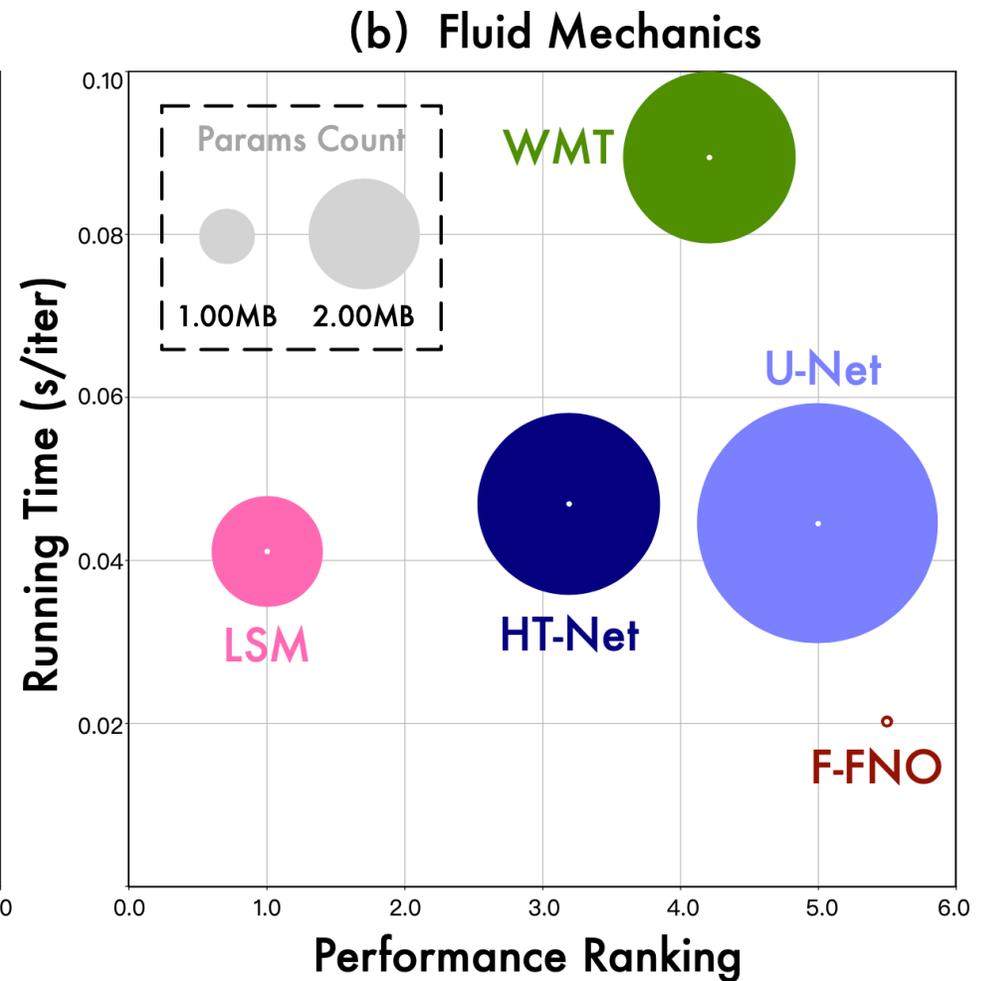
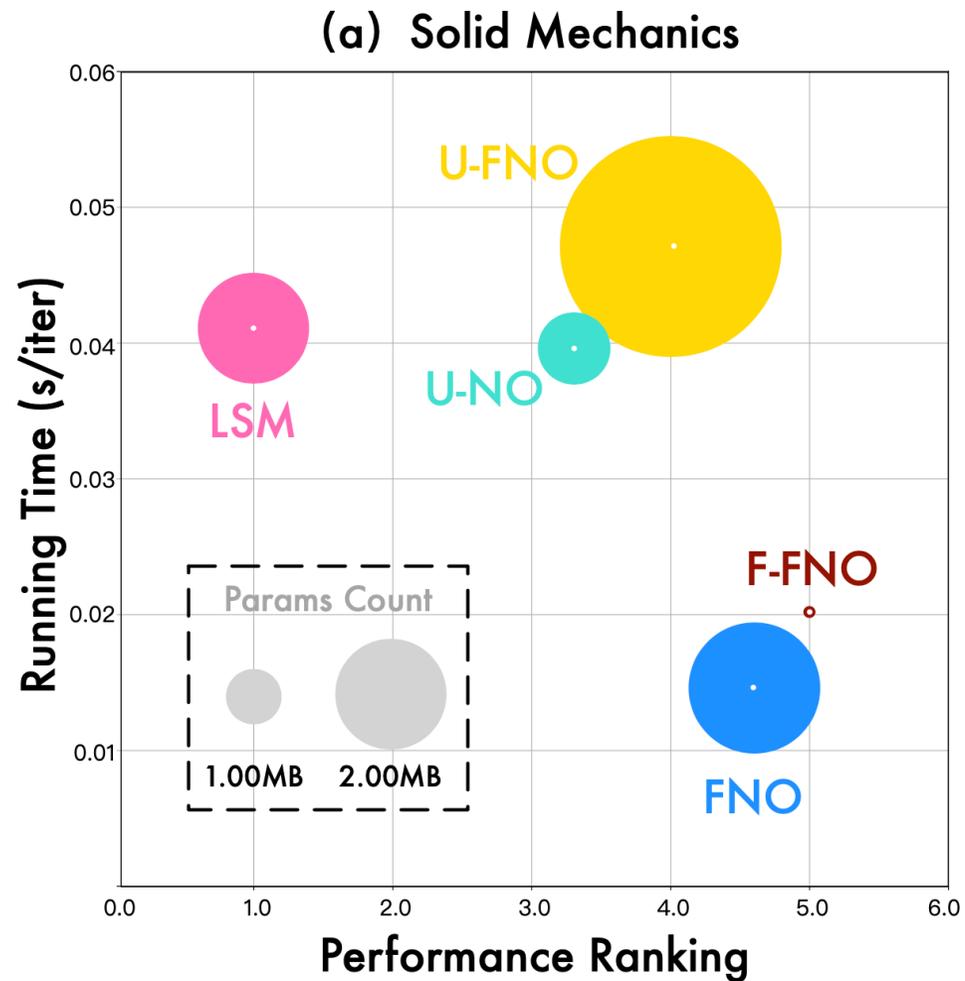
# Showcases



# Showcases

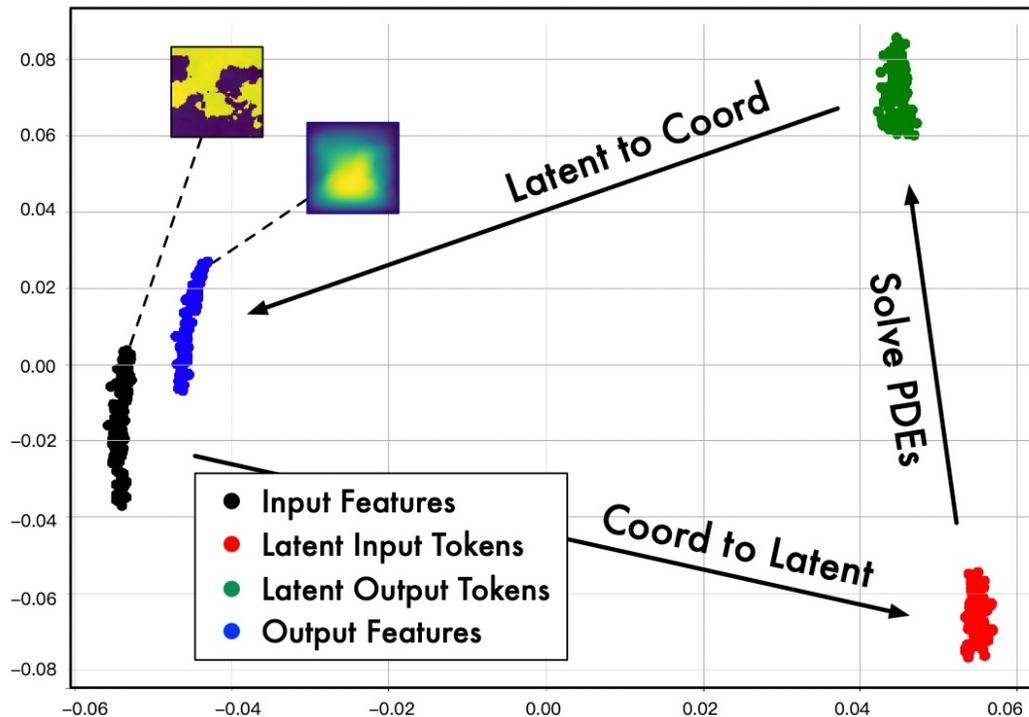


# Efficiency

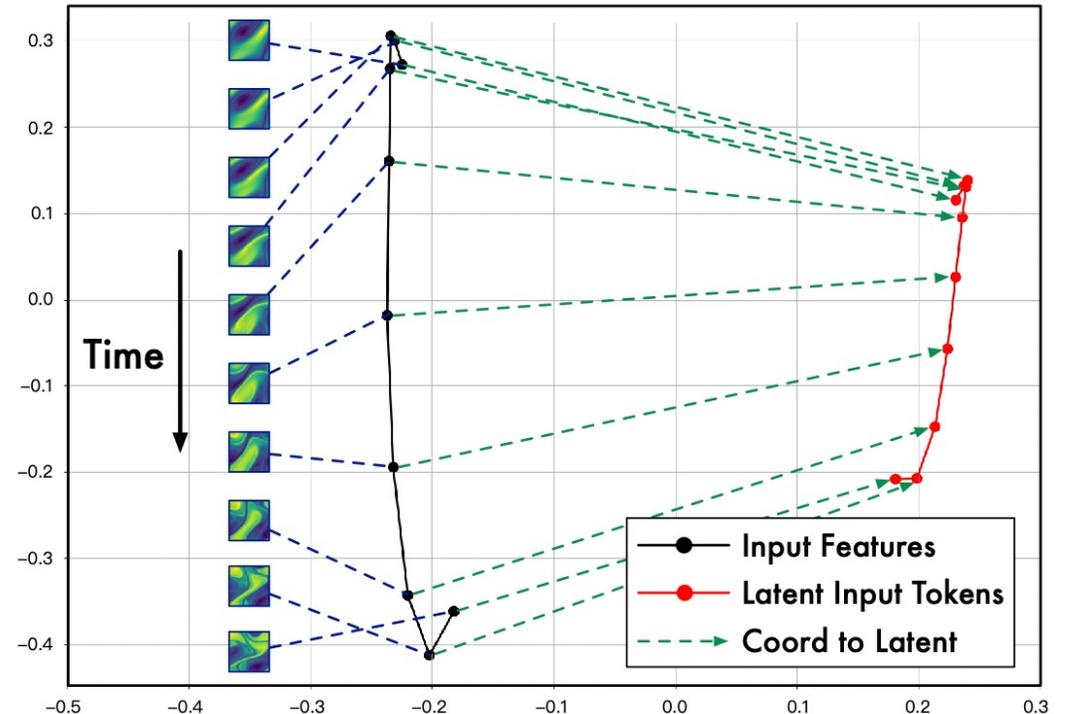


**Favorable trade-off between performance and efficiency.**

# Solving Process Visualization



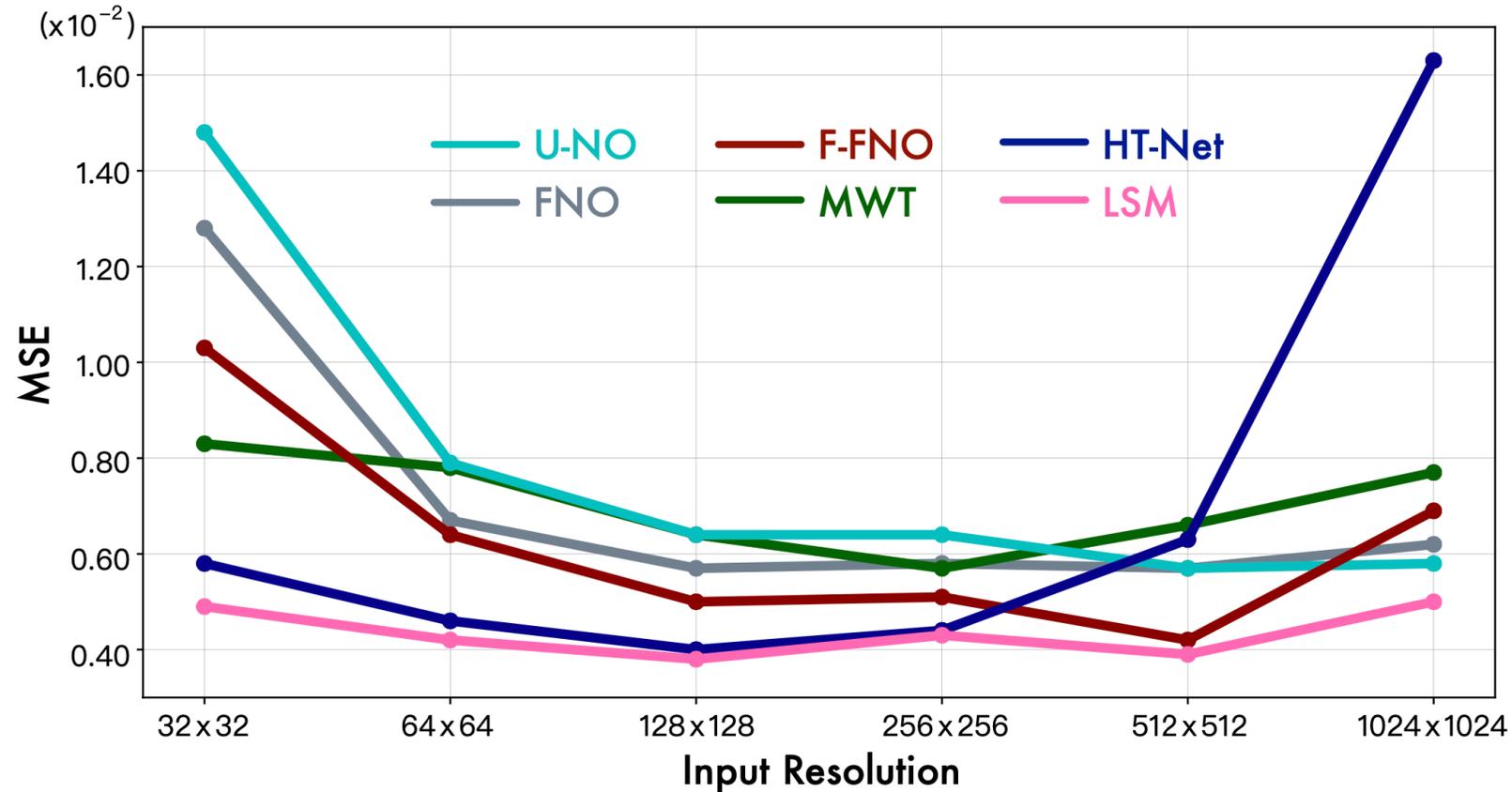
(a) Darcy Benchmark



(b) Latent Process on Navier-Stokes

**LSM can precisely capture the complex mapping and latent process from high-dimensional coordinate space.**

# Performance under various resolutions in Darcy benchmark

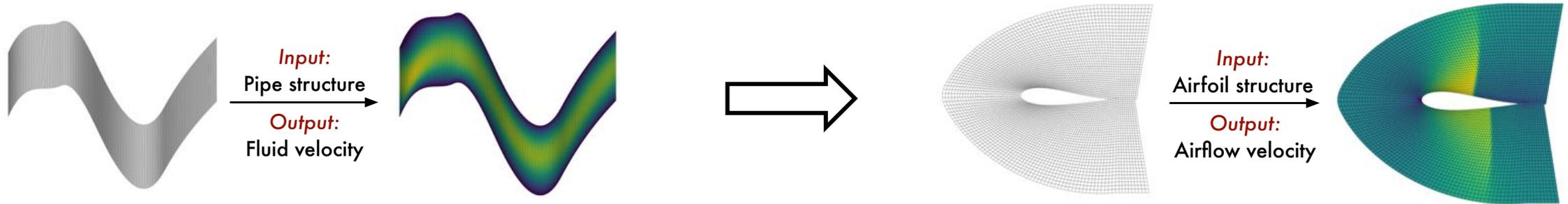


**LSM presents a stable performance w.r.t. different inputs and consistently surpasses other baselines.**

# Transferability

## Finetune the **pipe-pretrained** model into **airfoil with limited data**

(same PDE equation but different boundary conditions)



MSE ( $\times 10^{-2}$ )	20% AIRFOIL DATA	40% AIRFOIL DATA	60% AIRFOIL DATA	80% AIRFOIL DATA	100% AIRFOIL DATA
U-NET (2015)	1.88→1.93 (-2.7%)	1.38→1.14 (+17.3%)	0.96→0.90 (+6.3%)	0.85→0.81 (+4.7%)	0.79→0.77 (+2.5%)
U-NO (2022)	6.30→1.72	2.39→1.73	1.10→1.00 (+9.1%)	0.86→0.82 (+4.7%)	0.78→0.82 (-5.1%)
HT-NET (2022)	1.73→1.43 (+17.3%)	1.08→0.82 (+24.1%)	0.75→0.69 (+8.0%)	0.70→0.65 (+7.1%)	0.65→0.61 (+6.2%)
LSM	1.66→1.31 (+21.1%)	0.91→0.75 (+17.6%)	0.69→0.61 (+11.6%)	0.63→0.58 (+7.9%)	0.59→0.55 (+6.8%)

**LSM shows good Transferability between different conditions.**

# Leaderboard for solving PDEs

Input Size ( $S \times S$ )		Parameter	GPU Memory	Running Time	Ranking			
Model	$S$	(MB)	(MB)	(s / iter)	Seven tasks*	Solid*	Fluid <sup>†</sup>	Averaged <sup>‡</sup>
<b>LSM (ours)</b>	64	2.002	1409	0.0353	(1, 1, 1, 1, 1, 1, 1)	1.0	1.0	1.0
	128	2.002	1679	0.0359				
	256	2.002	1959	0.0411				
	512	2.002	3019	0.0602				
	1024	2.002	7859	0.2002				
U-NO	64	1.307	1345	0.0347	(6, 2, 2, 4, 7, 4, 9)	3.3	8.0	4.9
	128	1.307	1381	0.0354				
	256	1.307	1603	0.0397				
	512	1.307	2473	0.0989				
	1024	1.307	6833	0.3335				
U-Net	64	4.332	1171	0.0321	(3, 8, 5, 6, 4, 6, 4)	5.3	5.0	5.1
	128	4.332	1243	0.0307				
	256	4.332	1515	0.0450				
	512	4.332	2429	0.1589				
	1024	4.332	6235	0.8100				
FNO	64	2.368	1137	0.0202	(2, 6, 6, 3, 6, 8, 5)	4.6	7.3	5.1
	128	2.368	1179	0.0203				
	256	2.368	1349	0.0147				
	512	2.368	1975	0.0401				
	1024	2.368	4591	0.1270				
HT-Net	64	3.285	1175	0.0406	(10, 3, 10, 5, 3, 2, 3)	7.6	3.2	5.1
	128	3.285	1283	0.0415				
	256	3.285	1749	0.0469				
	512	3.285	3267	0.1300				
	1024	3.285	9259	0.4581				

## ***Top 5 in fluid physics***

LSM (ours), HT-Net (2022),  
WMT (2021), U-Net (2015),  
F-FNO (2023)

## ***Top 5 in solid physics***

LSM (ours), U-NO (2022),  
U-FNO (2021), FNO (2021),  
F-FNO (2023)

# Open Source

The screenshot shows the GitHub interface for the repository 'thuml / Latent-Spectral-Models'. The repository is public and has 4 watchers, 2 forks, and 21 stars. The main branch is 'main'. The repository contains a README.md file and several Python scripts and shell scripts. The README.md file is titled 'Latent Spectral Models (ICML 2023)' and describes the project as 'Solving High-Dimensional PDEs with Latent Spectral Models'. The repository also includes a table of files and their commit history.

File	Commit Message	Commit Date
fig	add readme	last month
models	clean	last month
scripts	Update darcy_lsm.sh	last month
utils	clean	last month
.gitignore	Initial commit	last month
LICENSE	Initial commit	last month
README.md	Update README.md	last month
exp_airfoils.py	clean	last month
exp_darcy.py	clean	last month
exp_elas.py	clean	last month
exp_elas_interp.py	clean	last month
exp_ns.py	clean	last month
exp_pipe.py	clean	last month
exp_plas.py	clean	last month
model_dict.py	clean	last month
requirements.txt	init	last month

The repository also includes a section for 'About' with a link to the paper: <https://arxiv.org/abs/2301.12664>. The 'Releases' section indicates that no releases have been published. The 'Packages' section indicates that no packages have been published. The 'Languages' section shows that the repository is primarily Python (96.1%) and Shell (3.9%).

Code is available at <https://github.com/thuml/Latent-Spectral-Models>



Thank You!  
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