

Selecting Elliptic Curves

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Joint work with:
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(Microsoft Research)



SECURE CONNECTIONS
FOR A SMARTER WORLD

Elliptic Curves in Cryptography

1985-
1987

- Koblitz and Miller: **elliptic curves in cryptography**

2000

- Certicom: First curve standard
Standards for Efficient Cryptography
- NIST: FIPS 186-2 **Digital Signature Standard**

2005

- ECC Brainpool: **Standard Curves and Curve Generation**

2006

- D. J. Bernstein: **Curve25519** (128-bit security only)

2013

- New York Times:
*"the National Security Agency had written
the standard and could break it"*

2014

- IETF asks for recommendations for new elliptic curves in TLS

Motivation



SECURE CONNECTIONS
FOR A SMARTER WORLD

Motivation



- ❖ Public distrust against everything touched by NIST
- ❖ Dan Bernstein & Tanja Lange: *Security dangers of the NIST curves*
- ❖ Bruce Schneier: *"I no longer trust the constants. I believe the NSA has manipulated them through their relationships with industry"*

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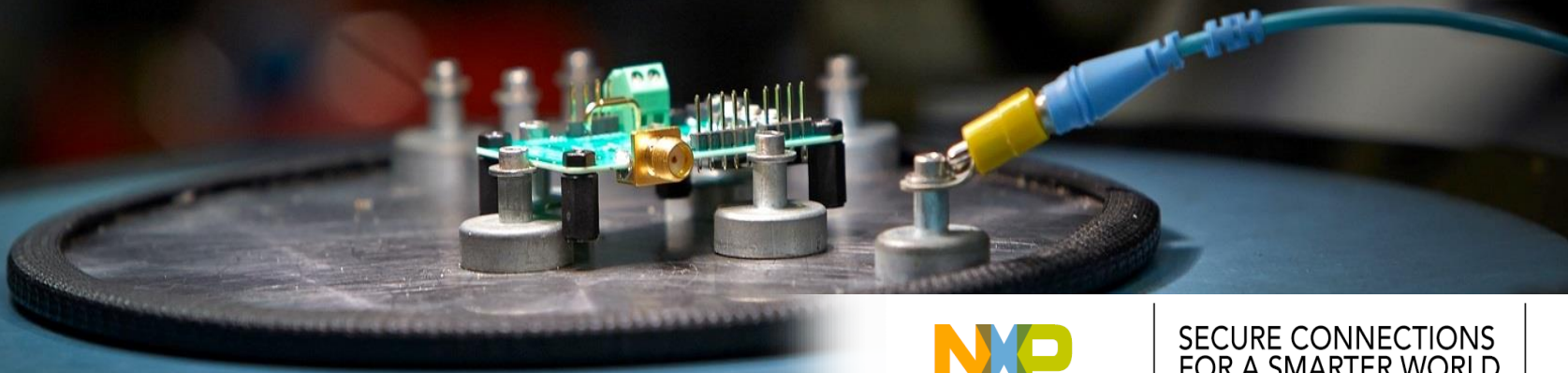


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**NIST curves are old curves designed for 32-bit platforms.
Many new techniques since 2000:**

- 1) Faster modular arithmetic
- 2) Faster curve arithmetic (twisted Edwards)
- 3) Constant-time algorithms to protect against various types of side-channel attacks

Forms of Elliptic Curves



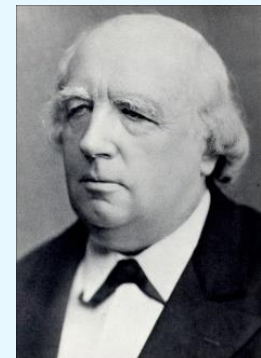
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Forms of Elliptic Curves

Weierstrass curves

$$y^2 = x^3 + ax + b$$

- Most general form,
all elliptic curves can be
written as a Weierstrass
curve



Forms of Elliptic Curves

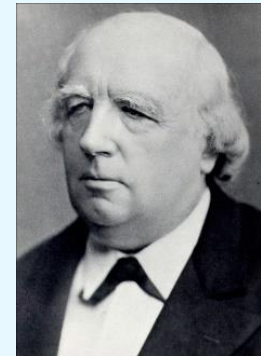
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“One form to rule them all”
Convenience

One API to implement them all

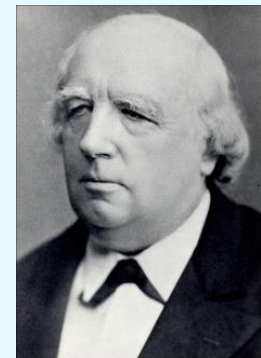


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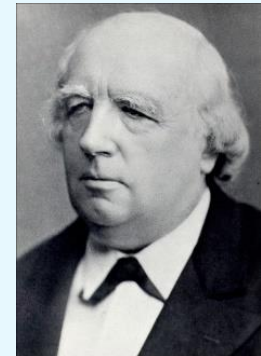
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- ✓ Full security
 - ✓ No small subgroups
- Point validation
- Check $Q \neq \mathcal{O}$
 - Check Q is on the curve
 - Check $nQ = \mathcal{O}$
- This can be omitted!**

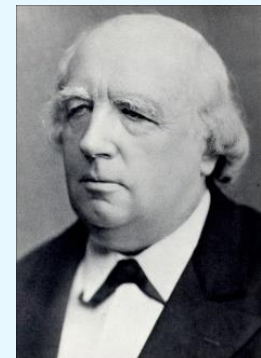


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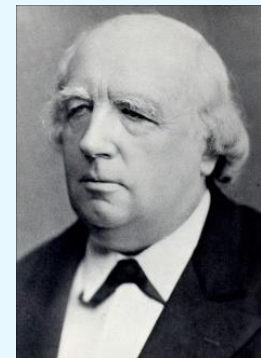
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$P + Q,$ $P + \mathcal{O}$
 $P + P,$ $P + (-P)$
might require different
formula / implementations

Complete formula exists:
very slow

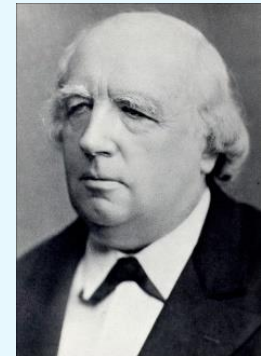


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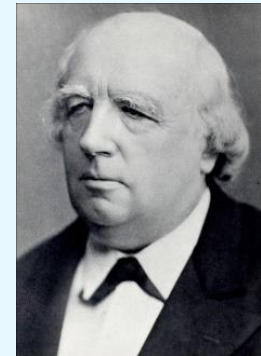
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- ✓ Full security
- ✓ No small subgroups
- ✓ $a = -3$ for efficiency
- ✓ How were these curves chosen?



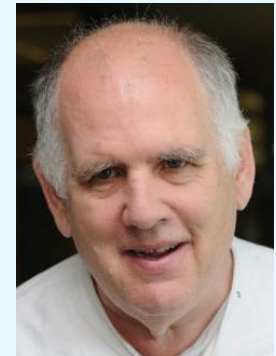
Forms of Elliptic Curves

Montgomery curves

$$By^2 = x^3 + Ax^2 + x$$

- Subset of all curves

P. L. Montgomery (1987). *Speeding the Pollard and Elliptic Curve Methods of Factorization*



Forms of Elliptic Curves

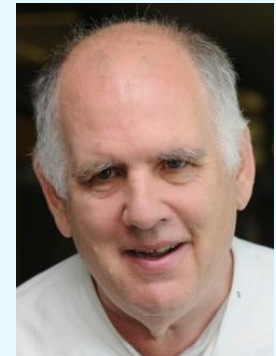
Montgomery curves

$$By^2 = x^3 + Ax^2 + x$$

- Subset of all curves

- Not all curves can be written as a Montgomery curve
- How many?
Roughly 40%

P. L. Montgomery (1987). *Speeding the Pollard and Elliptic Curve Methods of Factorization*



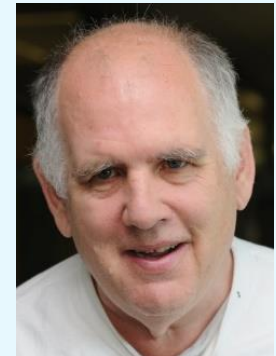
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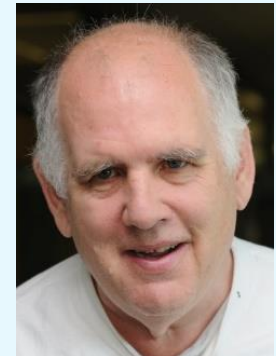
Montgomery curves

$$By^2 = x^3 + Ax^2 + x$$

- Subset of all curves
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- The order of a Montgomery curve is divisible by at least 4
- Lose at least one bit of security
- Small subgroup attacks

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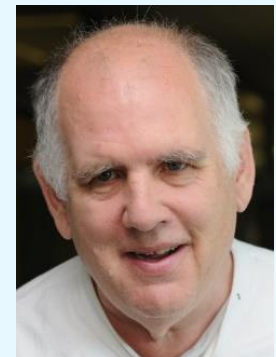
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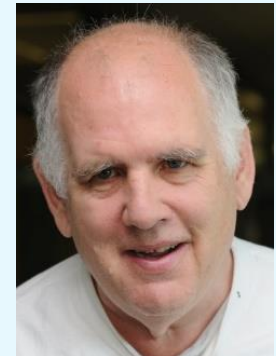
✓ Very efficient

differential addition

Given $P, Q, P - Q$ compute $P + Q$

✓ Inherently, constant-time

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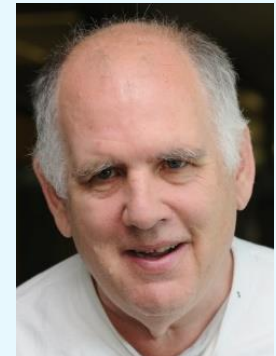
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Given $P, Q, P - Q$ compute $P + Q$

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- No **point addition**
We can do ECDH,
no ECDSA signature
verification
- Single-coordinate system
Twist-security comes into
play



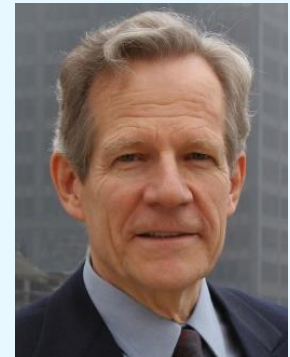
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Forms of Elliptic Curves

Twisted Edwards curves

$$ax^2 + y^2 = 1 + dx^2y^2$$

H. M. Edwards (2007), *A normal form for elliptic curves*
D. J. Bernstein, T. Lange (2007), *Faster addition and doubling on elliptic curves*



Forms of Elliptic Curves

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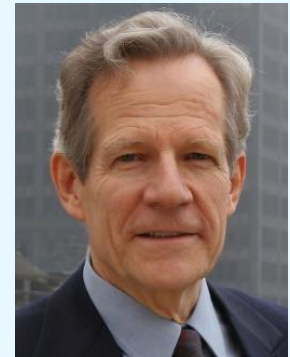
$$ax^2 + y^2 = 1 + dx^2y^2$$

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- Not all curves can be written as a twisted Edwards curve
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Roughly 40%

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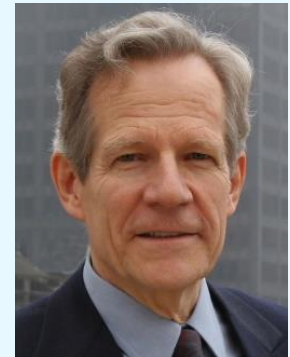
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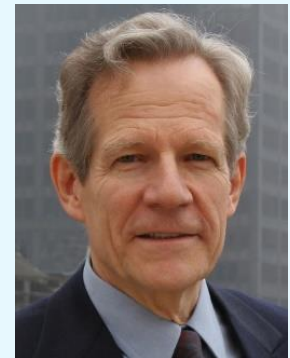
- Subset of all curves
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- Fastest arithmetic

✓ When $a = -1$, most efficient elliptic curve arithmetic known

H. Hisil, K. K. Wong, G. Carter, E. Dawson (2008),
Twisted Edwards Curves Revisited

H. M. Edwards (2007), *A normal form for elliptic curves*

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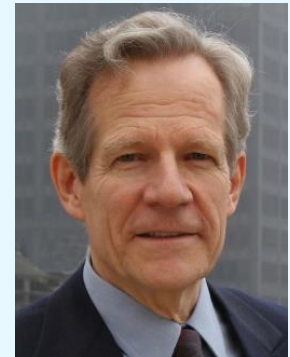
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- Subset of all curves
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- Some have complete group law

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Efficient complete group law:

$$\begin{array}{ll} P + Q, & P + \mathcal{O} \\ P + P, & P + (-P) \end{array}$$

However, slower than dedicated arithmetic

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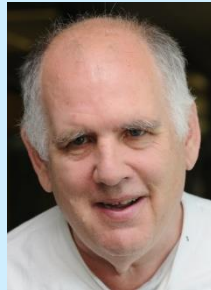
- Most general form
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- Exceptions in group law
- NIST and Brainpool curves



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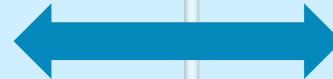
- Subset of curves
- Not prime order
- Montgomery ladder



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Elliptic Curve

Scalar Multiplication



SECURE CONNECTIONS
FOR A SMARTER WORLD

Elliptic Curve Scalar Multiplication

Core of all ECC based protocols

Given $P \in E(\mathbf{F}_p)$ of order n and $k \in \mathbf{Z}_{>0}$ compute kP

scalar multiplication	k	P
Variable-base	Random	Random
Fixed-base	Random	Fixed

Fixed-base: pre-computation can lead to performance speedups

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Fixed-base: pre-computation can lead to performance speedups

Most popular ECC protocols (used in e.g. TLS):

- **ECDSA signature generation** = fixed-base scalar multiplication
- **ECDSA signature verification** = double-scalar multiplication
 - compute $k_1P + k_2Q$ such that k_1 and k_2 random, P fixed and Q random
- **ECDHE** = variable + fixed base scalar multiplication
 - Ephemeral ECDH (temporary session keys)
 - Perfect forward secrecy
 - Compute $k_1(k_2P)$ such that k_1, k_2 random and P fixed

Example: Curve25519

Cryptographic curve providing 128-bit security

Montgomery Curve
 $y^2 = x^3 + 486662x^2 + x$



Twisted Edwards curve
 $x^2 + y^2 = 1 + \frac{121665}{121666}x^2y^2$

Fast ECDH →
Montgomery ladder

Fast ECDSA →
twisted Edwards arithmetic

D. J. Bernstein, N. Duif, T. Lange, P. Schwabe, B.-Y. Yang (2011), *High-speed high-security signatures*

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Fast ECDH →
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Practical Issues

How to compute ECDHE?

- 1) **Montgomery ladder**, Montgomery ladder
(fixed-base) (variable-base)
- 2) Twisted Edwards, **convert**, Montgomery ladder
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- 3) Twisted Edwards, twisted Edwards
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How to transfer points?

Coordinate system:

- Montgomery
- Twisted Edwards
- Weierstrass

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D. J. Bernstein (2006), *Curve25519: New Diffie-Hellman Speed Records*

Selecting new Curves



SECURE CONNECTIONS
FOR A SMARTER WORLD

Deterministic Prime Selection

Minimize room for manipulation

Given an even security level s do

$c = 0$; do $p = 2^{2^s} - c++$; while($p \neq \text{prime}$ or $p \not\equiv 3 \pmod{4}$);

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Security level	Prime
128	$2^{256} - 189$
192	$2^{384} - 317$
256	$2^{512} - 569$

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Why special prime shape? Performance!

$$0 \leq x, y < 2^{2s} - c$$

$$x \cdot y \pmod{2^{2s} - c}$$

$$x \cdot y = z_h 2^{2s} + z_\ell$$

$$\equiv z_h 2^{2s} + z_\ell - z_h(2^{2s} - c) \pmod{2^{2s} - c}$$

$$= z_\ell + c \cdot z_h$$

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Constant time modular inversion

$$a^{-1} \equiv a^{p-2} \pmod{p}$$

Constant time modular square root

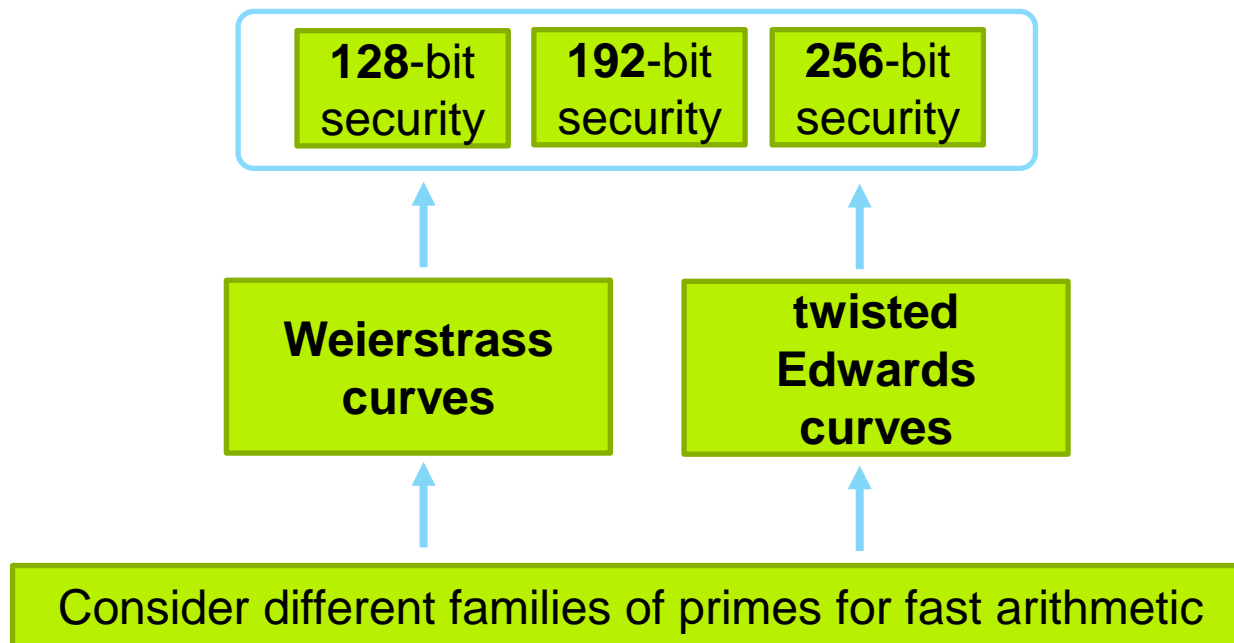
$$\sqrt{a} \equiv a^{(p+1)/4} \pmod{p}$$

Deterministic Curve Selection

	Curve	Quadratic twist	parameter	order
Weierstrass	$y^2 = x^3 - 3x + b$	$y^2 = x^3 - 3x - b$	$b \in \mathbf{F}_p \setminus \{\pm 2, 0\}$	prime
Twisted Edwards	$-x^2 + y^2 = 1 + dx^2y^2$	$-x^2 + y^2 = 1 + \frac{1}{d}x^2y^2$	$d \in \mathbf{F}_p \setminus \{0, 1\}$	$4 \times \text{prime}$

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Computing scalar multiplications

We have curves defined over these primes.

How to compute ECSM?

- Dedicated formulas
- Complete formulas

**What formula should
be used in practice?**

Complete

- Works for everything
- No exceptions possible
- Performance price

Dedicated

- Faster
- Analyze exceptions

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Weierstrass	Dedicated	Complete	New "Complete"
double	4M + 4S		
jac + aff → jac	7M + 4S		8M + 3S
jac + jac → jac	11M + 5S	25M	12M + 4S

Twisted Edwards	Dedicated	Complete
double	4M + 3S	
proj + aff → proj	7M	8M
proj + proj → proj	8M	9M

Algorithm 19 Complete (projective) addition using masking and Jacobian coordinates on prime-order Weierstrass curves E_b .

Input: $P, Q \in E_b(\mathbf{F}_p)$ such that $P = (X_1, Y_1, Z_1)$ and $Q = (X_2, Y_2, Z_2)$ are in Jacobian coordinates.

Output: $R = P + Q \in E_b(\mathbf{F}_p)$ in Jacobian coordinates. Computations marked with $[*]$ are implemented in constant time using masking.

- | | | | |
|--|--|--|-----|
| 1. $T[0] = \mathcal{O}$ | $\{T[i] = (\tilde{X}_i, \tilde{Y}_i, \tilde{Z}_i) \text{ for } 0 \leq i < 5\}$ | 25. $t_5 = t_2^2$ | |
| 2. $T[1] = Q$ | | 26. if mask = 0 then $t_7 = X_1$ | [*] |
| 3. $T[4] = P$ | | 27. $t_1 = t_5 \times t_7$ | |
| 4. $t_2 = Z_1^2$ | | 28. $\tilde{Z}_2 = Z_1 \times t_2$ | |
| 5. $t_3 = Z_1 \times t_2$ | | 29. $\tilde{Z}_3 = Z_2 \times \tilde{Z}_2$ | |
| 6. $t_1 = X_2 \times t_2$ | | 30. if mask \neq 0 then $t_3 = t_2$ | [*] |
| 7. $t_4 = Y_2 \times t_3$ | | 31. if mask \neq 0 then $t_6 = t_5$ | [*] |
| 8. $t_3 = Z_2^2$ | | 32. $t_2 = t_3 \times t_6$ | |
| 9. $t_5 = Z_2 \times t_3$ | | 33. $t_3 = t_2/2$ | |
| 10. $t_7 = X_1 \times t_3$ | | 34. $t_3 = t_2 + t_3$ | |
| 11. $t_8 = Y_1 \times t_5$ | | 35. if mask \neq 0 then $t_3 = t_4$ | [*] |
| 12. $t_1 = t_1 - t_7$ | | 36. $t_4 = t_3^2$ | |
| 13. $t_4 = t_4 - t_8$ | | 37. $t_4 = t_4 - t_1$ | |
| 14. index = 3 | | 38. $\tilde{X}_2 = t_4 - t_1$ | |
| 15. if $t_1 = 0$ then | | [*] 39. $\tilde{X}_3 = \tilde{X}_2 - t_2$ | |
| 16. index = 0 | $\{R = \mathcal{O}\}$ | 40. if mask = 0 then $t_4 = \tilde{X}_2$ else $t_4 = \tilde{X}_3$ | [*] |
| 17. if $t_4 = 0$ then index = 2 | $\{R = 2P\}$ | [*] 41. $t_1 = t_1 - t_4$ | |
| 18. if $P = \mathcal{O}$ then index = 1 | $\{R = Q\}$ | [*] 42. $t_4 = t_3 \times t_1$ | |
| 19. if $Q = \mathcal{O}$ then index = 4 | $\{R = P\}$ | [*] 43. if mask = 0 then $t_1 = t_5$ else $t_1 = t_8$ | [*] |
| 20. mask = 0 | | 44. if mask = 0 then $t_2 = t_5$ | [*] |
| 21. if index = 3 then mask = 1 | | 45. $t_3 = t_1 \times t_2$ | |
| {case $P + Q$, else any other case} | | [*] 46. $\tilde{Y}_2 = t_4 - t_3$ | |
| 22. $t_3 = X_1 + t_2$ | | 47. $\tilde{Y}_3 = \tilde{Y}_2$ | |
| 23. $t_6 = X_1 - t_2$ | | 48. $R = T[\text{index}]$ ($= (\tilde{X}_{\text{index}}, \tilde{Y}_{\text{index}}, \tilde{Z}_{\text{index}})$) | [*] |
| 24. if mask = 0 then $t_2 = Y_1$ else $t_2 = t_1$ | | [*] 49. return R | |

Computing scalar multiplications

Use dedicated formulas when possible
Proof that no exceptions can occur

$$\begin{array}{ll} P + P, & P + \mathcal{O} \\ \mathcal{O} + P, & P + (-P) \end{array}$$

Weierstrass

Variable base

- Given a window size w , $2 \leq w < 10$.
- Scalar recoding to odd non-zero digits $\{\pm 1, \pm 3, \dots, \pm(2^{w-1} - 1)\}$
- Compute ECSM with dedicated point additions
- Except the last addition which should be complete

Computing scalar multiplications

Use dedicated formulas when possible
Proof that no exceptions can occur

$$\begin{array}{ll} P + P, & P + \mathcal{O} \\ \mathcal{O} + P, & P + (-P) \end{array}$$

Twisted Edwards

Variable base

- Given a window size w , $2 \leq w < 10$.
- Clear torsion $Q = 4P$
- Validation: Check $Q \neq \mathcal{O}$
- Scalar recoding to odd non-zero digits $\{\pm 1, \pm 3, \dots, \pm(2^{w-1} - 1)\}$
- Compute ECSM with dedicated point additions
- Except the last addition which should be complete

Computing scalar multiplications

Use dedicated formulas when possible
Proof that no exceptions can occur

$$\begin{array}{ll} P + P, & P + \mathcal{O} \\ \mathcal{O} + P, & P + (-P) \end{array}$$

Weierstrass / **Twisted Edwards**

Fixed base

Offline

- **Clear torsion** $Q = 4P$
- **Validation: Check** $Q \neq \mathcal{O}$
- Precompute $v > 0$ different tables of 2^{w-1} points each

Online

- Compute ECSM with complete point additions only

Computing scalar multiplications

Use dedicated formulas when possible
Proof that no exceptions can occur

$$\begin{array}{ll} P + P, & P + \mathcal{O} \\ \mathcal{O} + P, & P + (-P) \end{array}$$

Weierstrass / **Twisted Edwards**

Fixed base

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- **Clear torsion $Q = 4P$**
- **Validation: Check $Q \neq \mathcal{O}$**
- Precompute $v > 0$ different tables of 2^{w-1} points each

Online

- Compute ECSM with complete point additions only

Are other fixed base implementations correct for all inputs?

Our Implementation Choices

Performance

- ✓ Use dedicated formulas when possible

Security

- ✓ Use only algorithms which can be implemented in constant-time (branch-free)

Weierstrass

- ✓ Backward compatible with existing APIs implementing NIST curves
- ✓ Highest security

Twisted Edwards

- ✓ Use Edwards arithmetic only (no Montgomery ladder)
 - ✓ Reduce implementation burden and code size
- ✓ Performance at least as fast

Performance Results



SECURE CONNECTIONS
FOR A SMARTER WORLD

Performance Results

Costs estimates for the TLS handshake using the
ECDHE-ECDSA cipher suite on a 3.4GHz Intel
Core i7-2600 Sandy Bridge processor

128-bit security	ECDHE	ECDSA sign	ECDSA ver	Constant time
NIST P-256	490	90 (150 KB)	530	?
numsp256d1	379	107 (6 KB)	288 (2 KB)	✓

S. Gueron, V. Krasnov (2013), *Fast prime field elliptic curve cryptography with 256 bit primes*

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Old Weierstrass versus New Weierstrass

- **ECDHE** 1.3x faster
- **ECDSA sign** 1.2x slower, 25x reduced look-up table, more secure: side-channel resistant + cache-attack resistant
- **ECDSA ver** 1.8x faster

S. Gueron, V. Krasnov (2013), *Fast prime field elliptic curve cryptography with 256 bit primes*

Performance Results

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Curve25519	398 *	69 (30 KB)	225 (3.8 KB)	✓
numsp256t1	300	82 (9 KB)	231 (3 KB)	✓

Twisted Edwards versus twisted Edwards

- **ECDHE** 1.3x faster
- **ECDSA sign** 1.2x slower, 3x reduced look-up table, curve25519 implements EdDSA (not ECDSA)
- **ECDSA ver** 1.03x slower

S. Gueron, V. Krasnov (2013), *Fast prime field elliptic curve cryptography with 256 bit primes*

D. J. Bernstein, N. Duif, T. Lange, P. Schwabe, B.-Y. Yang (2011), *High-speed high-security signatures*

D. J. Bernstein (2006), *Curve25519: New Diffie-Hellman Speed Records*

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Weierstrass versus twisted Edwards

- Compared to old (NIST) curves, twisted Edwards is for **ECDHE** 1.6x and **ECDSA sign** 2.4x faster
- Compared to our new curves, twisted Edwards is for **ECDHE** 1.3x and **ECDSA sign** 1.3x faster

S. Gueron, V. Krasnov (2013), *Fast prime field elliptic curve cryptography with 256 bit primes*

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Source code available (open source apache license v2.0)
<http://research.microsoft.com/en-us/projects/nums/>

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Conclusions

New set of elliptic curves for the 128-, 192-, and 256-bit security levels

- Performance**
- ❖ Use dedicated formulas: provably no exceptions
 - ❖ New Weierstrass curves significantly faster than NIST curves

- Security**
- ❖ Use algorithms which can be implemented in constant-time
 - ❖ Primes and curves are chosen deterministically (minimize room for backdoors)

- Practical**
- Weierstrass curves**
- ❖ Backward compatible with existing APIs
 - ❖ No changes in protocols required

Twisted Edwards / Montgomery curves

- ❖ Use twisted Edwards arithmetic only (no Montgomery ladder)
Reduce maintenance cost and code size (no restrictions)
- ❖ Better performance (1.3x) but protocol adjustments required

IETF proposal online

Elliptic Curve Cryptography Nothing Up My Sleeve Curves and Curve Generation

<http://tools.ietf.org/html/draft-black-numscurves-01>