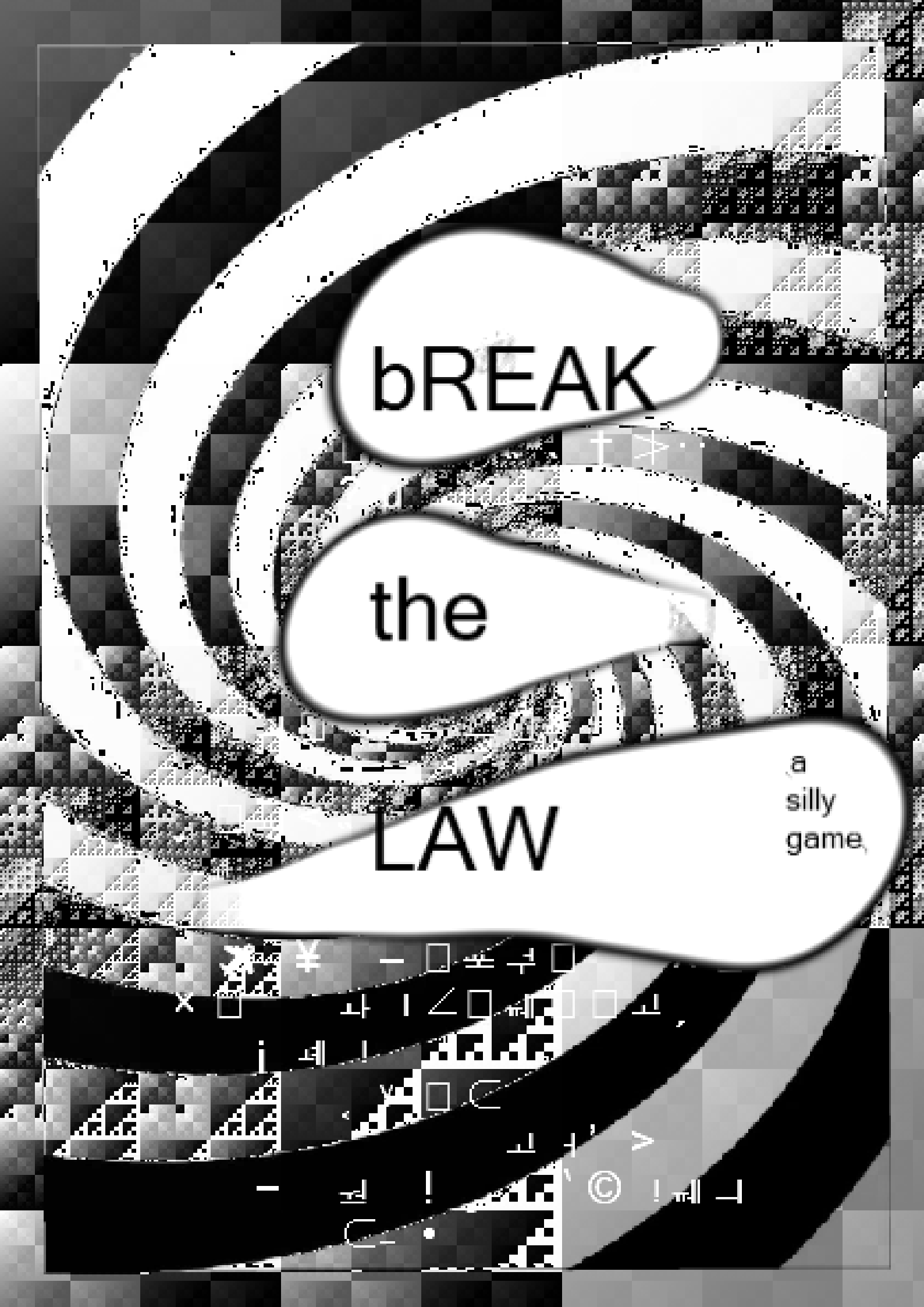




bBREAK

the

LAW

a
silly
game

"But you cannot turn a human into an android if that human is going to break the law every chance he gets. Androidization requires obedience."

"If, as it seems, we are in the process of becoming a totalitarian society in which the state apparatus is all-powerful, the ethics most important for the survival of the true, free, human individual would be: cheat, lie, evade, fake it, be elsewhere, forge documents, build improved electronic gadgets in your garage that'll outwit the gadgets used by authorities."

'The Android and the Human'
- Philip K Dick, 1972

How to Play:

1. think of an imaginary version of your immediate surroundings.

2. roll 1d6

3. imagine yourself doing the thing as hard as you can. Some may find physical reenactment helps stimulate the mental image.

1. stick something where it shouldn't be stuck. put a sticker on a speed sign, googly eyes on a street ad, wheatpaste subversive propoganda on the shuttered storefronts downtown.



2. write/draw something where it shouldn't be drawn/written.

add a sharpie or fat chisel tip permanent marker to your everyday supplies. look at your imaginary world as an easel in waiting. Or keep an eye out for far-right hate symbols like the ever-present swastika in the bathroom stall. Fix it.



3. give food to the homeless. yes, there's a good chance it's illegal where you live! find your local Food Not Bombs, or keep a cooler of cold bottled water in the car for intersection panhandlers



4. ignore a posted rule. sneak contraband into the concert, wine into the pool. take a twilight tour of the golf course. take a peek behind that curtain that says "no peeking", everybody knows that's where they hide the best stuff.

5. shoplift from the local big box. the one with the billionaire owners and workers on food stamps, you know the one. pocket a marker, a lighter, forget to scan something, mistake your avocados for bananas



6. distribute thinly veiled propoganda. make subversive art. use the internet to disseminate unlawful thoughts. make a copy of this, or a better version, and pass it on.



no android would think to do what a bright-eyed little girl I know did, something a little bizarre, certainly ethically questionable in several ways, at least in any traditional sense, but to me truly human, in that it shows...a spirit of merry defiance, of spirited, although not spiritual, bravery and uniqueness:

One day while driving along in her car she found herself following a truck carrying cases of Coca Cola bottles, case after case, stacks of them. And when the truck parked, she parked behind it and loaded the back of her own car with cases, as many cases of bottles of Coca Cola as she could get in. So, for weeks afterward, she and her friends had all the Coca Cola they could drink, free -- and then, when the bottles were empty, she carried them to the store and turned them in for the deposit refund.

*To that, I say this: God bless her.
May she live forever. And the Coca
Cola Company and phone company
and all the rest of it, with their
passive infrared scanners and
sniper scopes and suchlike -- may
they be gone long ago.*

