CSE166 - Image Processing - Final

Instructor: Prof. Serge Belongie http://www-cse.ucsd.edu/~sjb/classes/fa02/cse166 3:00-6:00pm Wed. Dec. 11, 2002.

On this exam you are allowed to use a calculator and two 8.5" by 11" sheets of notes. The total number of points possible is 100. In order to get full credit you must **show all your work**. Good luck!

- 1. (10 pts) Let W=dftmtx(8).
 - (a) Explain in words what each row of W represents.
 - (b) Write down the result of the operation (1/8)*W*W'.
- 2. (25 pts) Let X denote a continuous random variable representing pixel brightness in an image, and let $X \sim p_X(x)$. (This notation means "X is distributed with probability density function $p_X(x)$.")
 - (a) Write down the transformation $T(\cdot)$ for which the random variable Y = T(X) has a uniform distribution on [0,1].
 - (b) Prove that Y = T(X) has a uniform distribution.
 - (c) Write down the version of $T(\cdot)$ used in the discrete case.
 - (d) What is the name of this image processing operation?
 - (e) Why is it used in practice?
- 3. (10 pts) Suppose that before compressing an image (e.g. using Huffman coding) we filter it with the kernel $\begin{bmatrix} -1 & 1 \end{bmatrix}$.
 - (a) What quantitative measure of image compressibility is affected by this filtering operation?
 - (b) Explain how one could benefit from such a strategy in terms of characteristics of the pixels in the input image.
- 4. (10 pts) Consider the image shown in Figure 1(a).
 - (a) Write down the 2×2 scatter matrix (up to a scale factor) for this shape.
 - (b) Suppose we rotate the image 45° clockwise, as shown in Figure 1(b). Solve for the scatter matrix of the rotated shape.

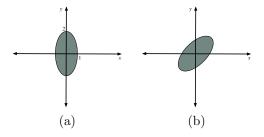


Figure 1: (a) original image, (b) rotated image.

5. (15 pts) Consider the 7×7 binary image shown in Figure 2 in which black=1 and white=0. Assume the top left coordinate is (0,0).

- (a) Sketch the Hough Transform (HT) for this image using the normal line (ρ, θ) parameterization. On your drawing, let ρ range from 0 to 10 and let θ range from $-\pi/2$ to $\pi/2$.
- (b) Indicate the points of intersection on your HT sketch and explain what they represent in the input image.

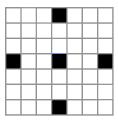


Figure 2: 7×7 binary image. The coordinates of the five nonzero pixels are: (0,3), (3,0), (3,3), (6,3), (3,6).

- 6. (15 pts) In this problem, which pertains to eigenfaces, please answer the following questions in words using one or two sentences each; use equations only if you feel it will help your explanation.
 - (a) What is an eigenface?
 - (b) Explain how eigenfaces can be used for compression.
 - (c) Explain how eigenfaces can be used for recognition.
- 7. (15 pts) Consider the function defined by

$$h(x) = 2^{-(N-1)} \begin{pmatrix} N-1 \\ x \end{pmatrix}, \quad x-0, 1, \dots, N-1$$

- (a) Write down h(x) for N=5.
- (b) When used as a kernel, what is this function called?
- (c) What continuous function does h(x) approximate?