

# - Photon .NET Client -

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## BigInteger

BigInteger is included in the C# Photon assembly.

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## ZigZag Encoding

ZigZag Encoding is used as algorithm in the Photon C# assembly.

The idea is taken from Protobuf and re-implemented for Photon.

<https://developers.google.com/protocol-buffers/docs/encoding#signed-integers>

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## WebSocketSharp

URL: <https://github.com/sta/websocket-sharp>

The Photon .Net Client SDK includes the WebSocketShark library as an optionally used component.

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