Screenshots taken during ETRA 2021

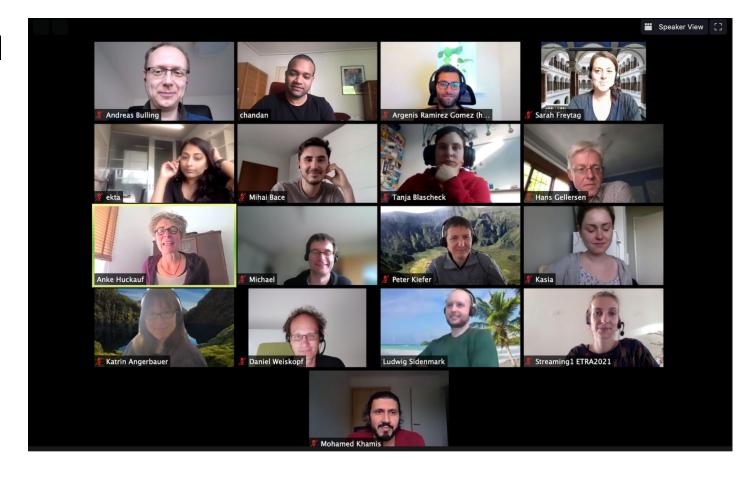
A collaborative document

organizing





Organizing II



Welcome

Conference Platform: MeetAnyway

Make use of the social meeting facilities any time - it's fun!

Have a virtual coffee break with colleagues

Visit sponsor booths

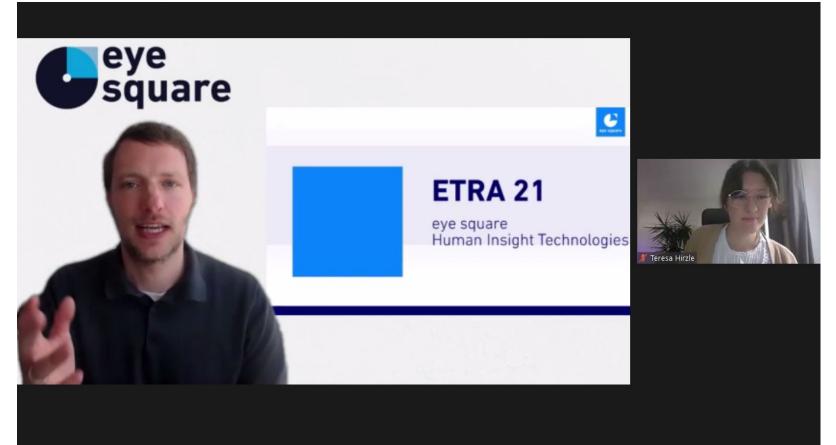
Make new friends

Enjoy!

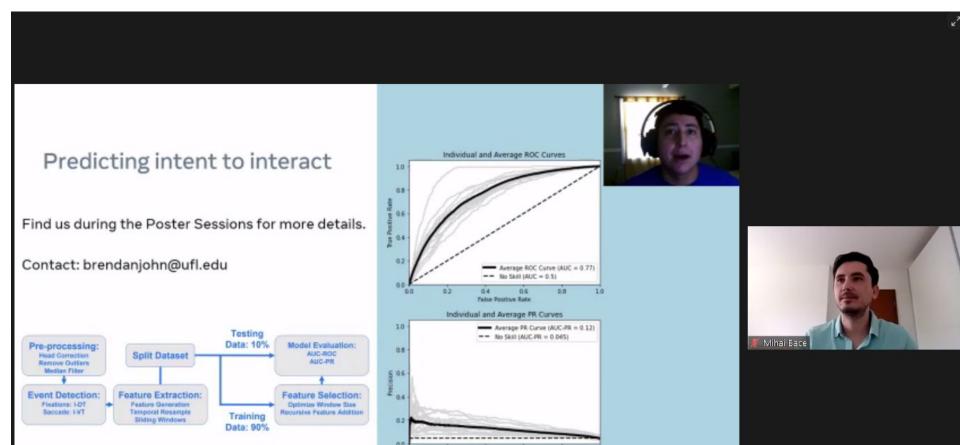




Sponsors1 EyeSquare



Short Paper Previews



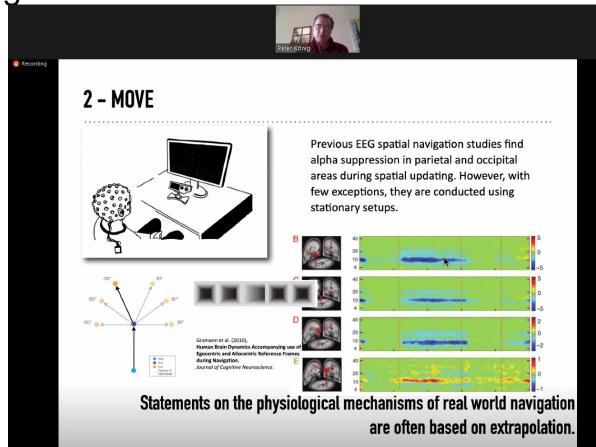
Keynote I Peter König

Amazing introduction



Keynote Peter König 2

On the role of embodied cognition



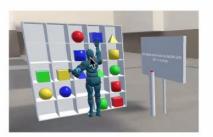
KeyNote 1 - Peter König

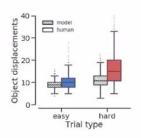


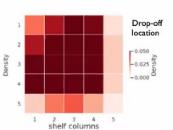
Recording

Keshava A et al. (2021) bioRxiv

WHAT DO GAZE MOVEMENTS TELL ABOUT THE INTENDED ACTION?







Task and performance. In contrast to previous studies, we investigate non-overtrained tasks.

Left: In a virtual environment participants sorted objects based on color and/or shape while we measured their eye and body movements. Sorting objects based on just one object feature were considered EASY, whereas sorting based on both features was considered HARD.

Middle: Humans can do this task well and perform near optimal ($\Delta^{\sim}1$) or at a moderate penalty ($\Delta^{\sim}6$) in EASY and HARD trials respectively.

Right: Visualizing the drop-off locations reveals a strong bias to the 4 left most and 4 top most shelfs. This is not part of the task and a voluntary decision by the subjects. We observe this bias in virtually all of our 60 subjects.

Humans use task irrelevant constraints to reduce search space.

Keynote Peter König 3

Comparison of Eye Trackers

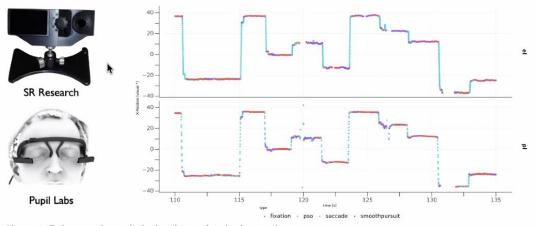


Recording

Ehinger et al. (2019) PeerJ

EQUIPMENT, EYE TRACKING

To validate our mobile eye tracker we perform simultaneous (!) recordings with a high quality lab standard eye tracker.



The overall shape and even little details match in both recordings.

A quantitative evaluation (data not shown) confirms the subjective impression of these example data.

The quality and congruence of the two eye trackers is high.

Keynote 1 Peter König



Clay V et al. (2020) JEMR

A QUANTITATIVE ANALYSIS OF THE TAXONOMY OF ARTISTIC STYLES

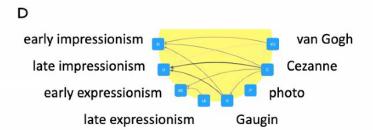








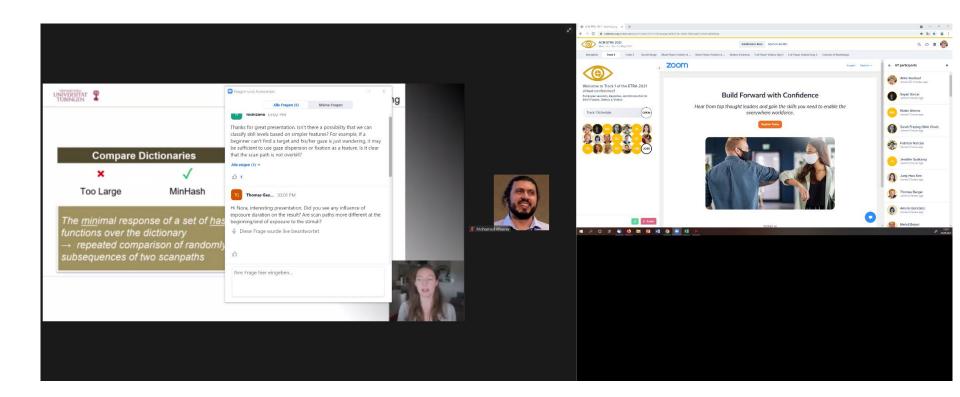




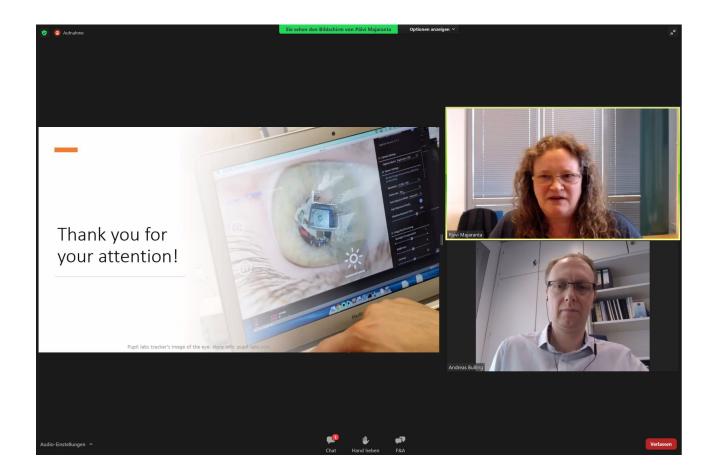
- A. By style transfer we create variations of base images in 7 different.
- B. These are used in a pop-out experiment (Does Van Gogh pop-out of Cezanne?),
- C. and an eye-tracking experiment. (Induce Van Gogh and Cezanne similar scan paths?).
- D. The hierarchical relation is transitive!

We can use measurement of eye movements (and pop-out) for an objectively defined taxonomy of artistic styles.

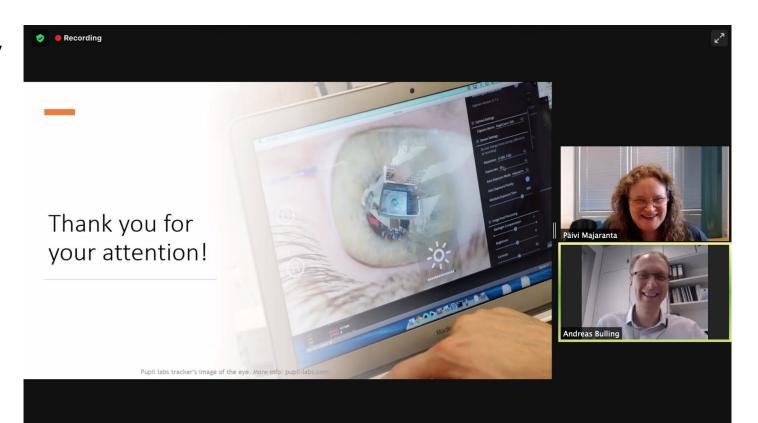
Session 2



Awesome keynote by Päivi Majaranta



Awesome keynote by Päivi Majaranta



Awesome keynote by Päivi Majaranta

User Experience

- Usability
- Customizability
- Social norms
 - · ability to maintain gaze contact
 - · dwelling on people might be rude
- Acceptability
 - · abnormal eye movements in public
 - · self-consciousness
 - · privacy, safety, etc.

More research on the UX aspects is needed!



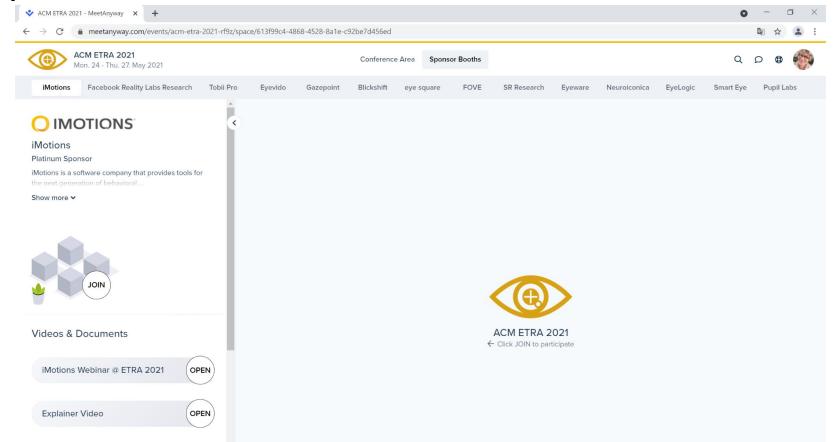




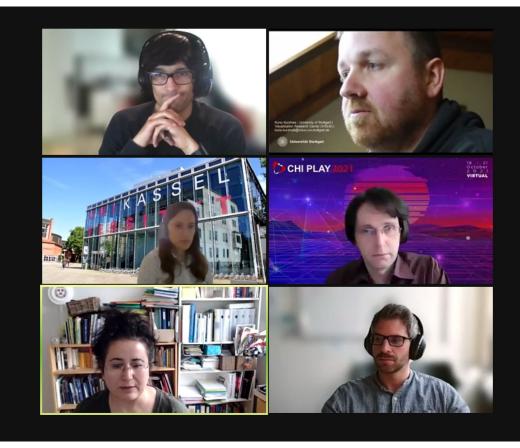


Akkil et al. (NordiCHI 2016), Majaranta et al. (2011), Majaranta et al. (2019), Mele & Federici (2012)

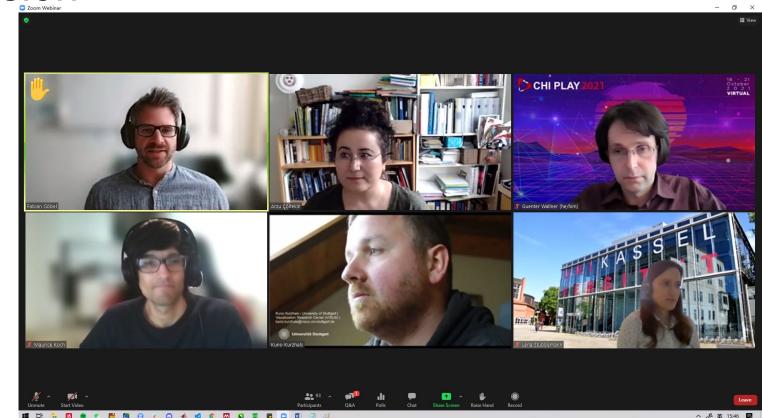
Our sponsor floor

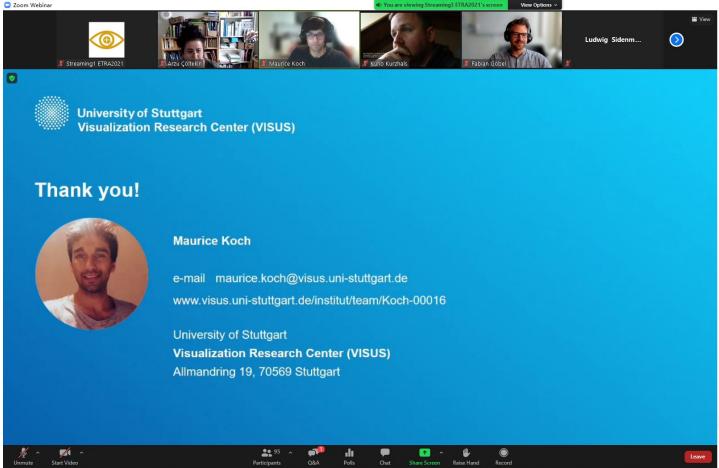


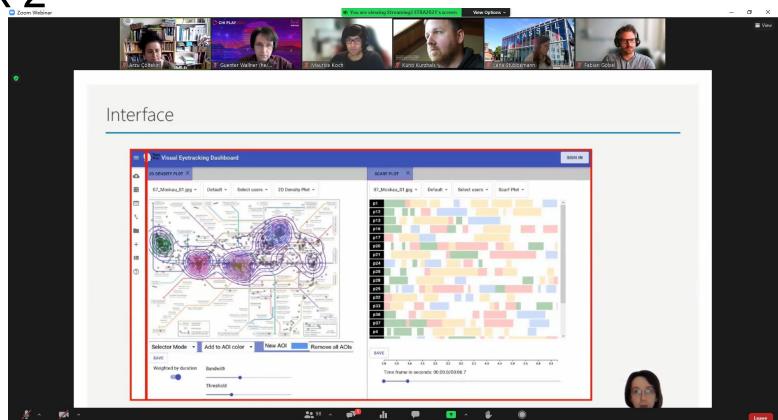
Session V

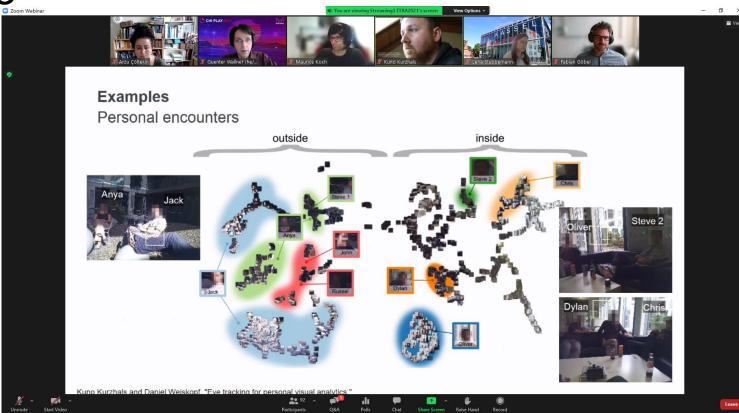


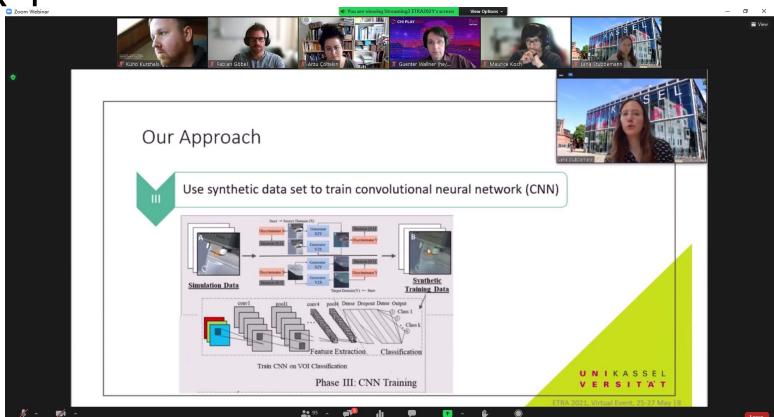
Full Papers 5 Discussion









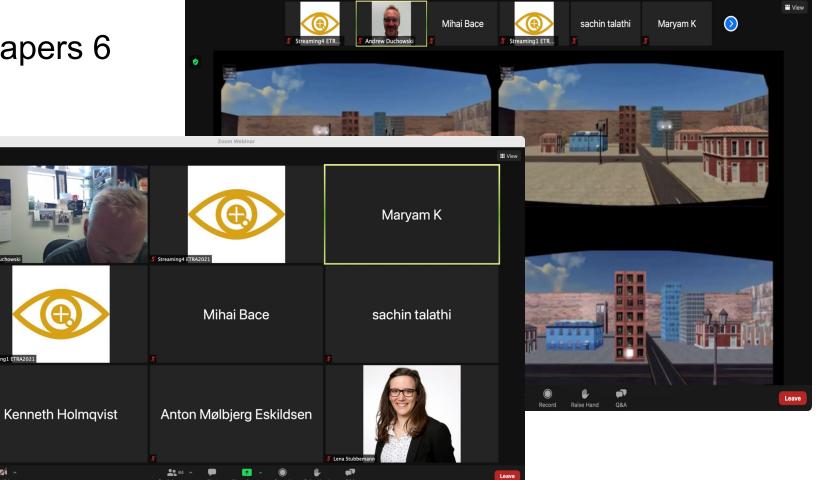


Andrew Duchows

Streaming1 ETRA2021

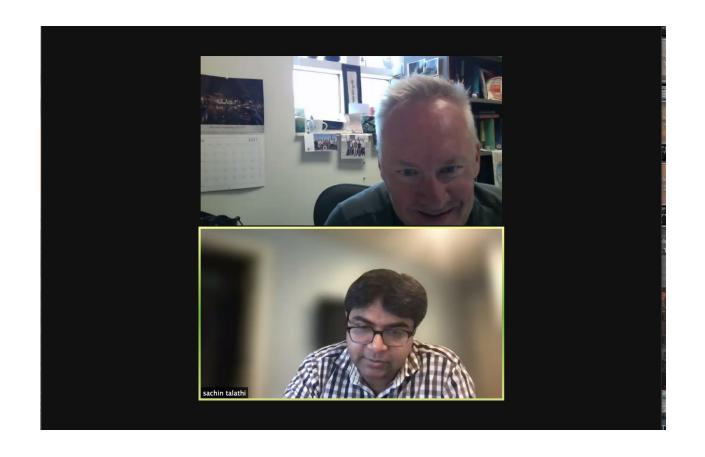
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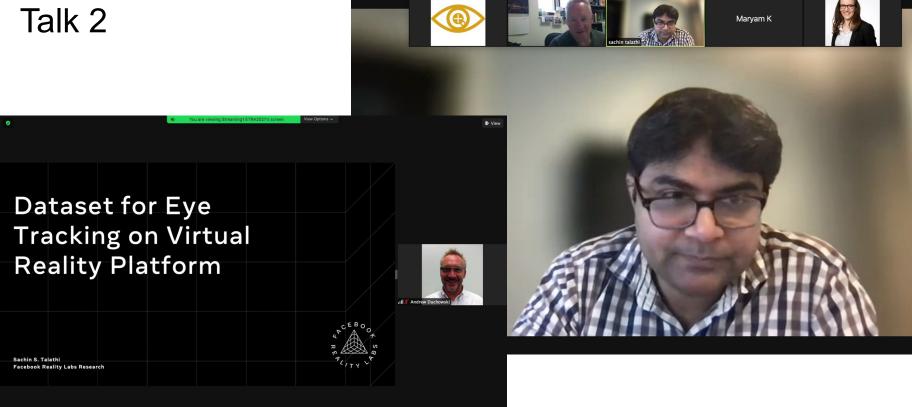
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Zoom Webinar

Full Paper VI Talk 2







Printing with laser on the retina

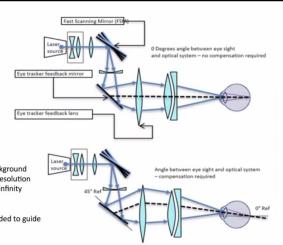
Resulting experience is top-notch:

- Photorealistic colours

/ED

- Can be used in bright sunlight
- Can see black against bright background
- Very high spatial and temporal resolution
- Varifocal (continuous) 20 cm to infinity
- Very low power consumption

However, a *good* eye tracker is needed to guide the laser beam as the eye moves

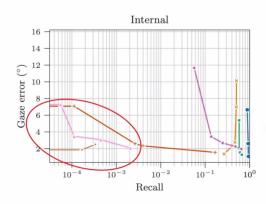




Full Papers VI Talk 3



Results



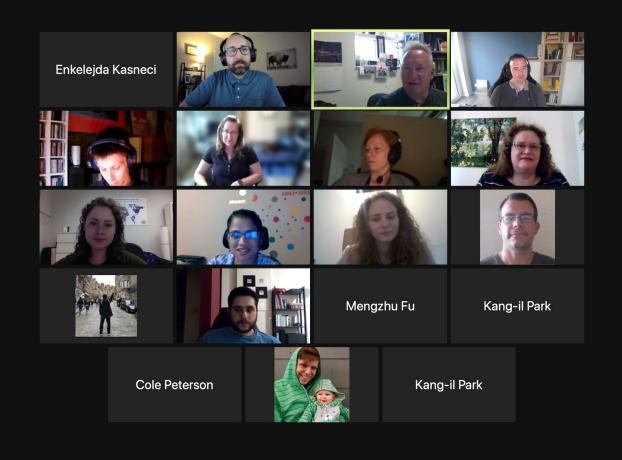








Doctoral Symposium



Doctoral Symposium

Mentor Panel



Doctoral Symposium Keynote

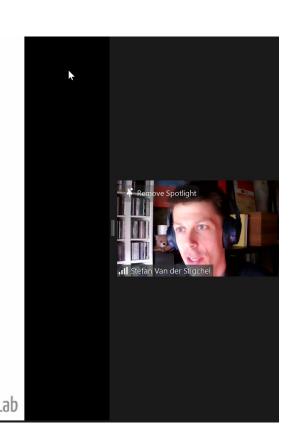
Visual Working Memory
as a fundamental
component of the
eye movement system

Stefan Van der Stigchel

Helmholtz Institute, Utrecht University







Doctoral Symposium Keynote

Experimentation in Software Engineering: The New Frontier



Janet Siegmund



Norman Peitek



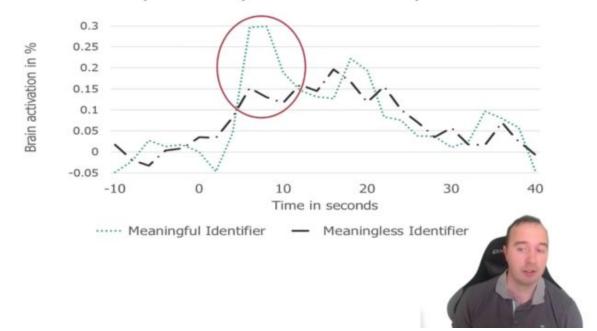




Doctoral Symposium Keynote

Norman Peitek

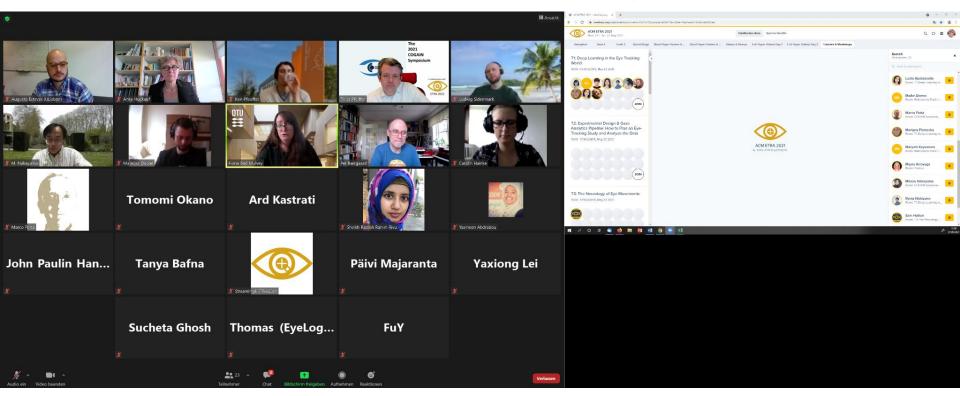
Bottom-Up vs. Top-Down Comprehension



Doctoral Symposium Quiz - Who am I?



Workshops: COGAIN and Deep learning





Deep Learning in the Eye Tracking World



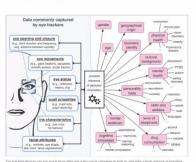
Deep Learning in the Eye Tracking World

Paweł Kasprowski Silesian University of Technology Gliwice, Poland

Keynote 3: Philipp Reiter, eye square

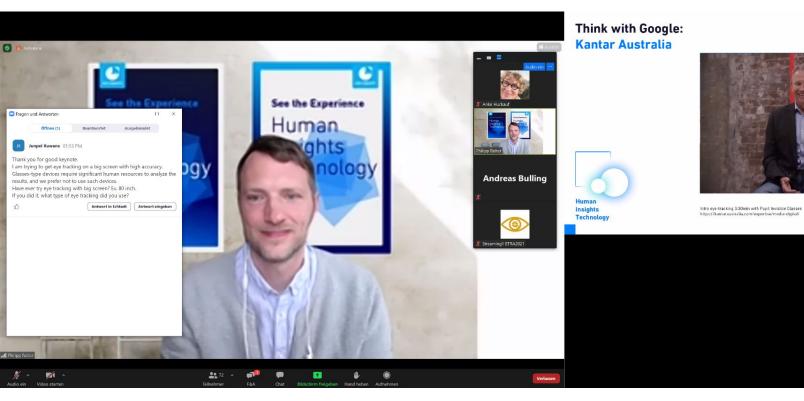


Eye-Tracking and privacy

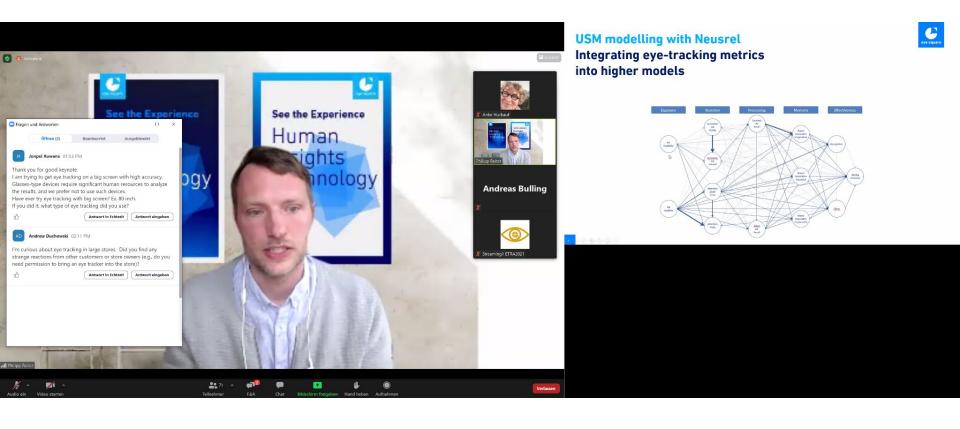




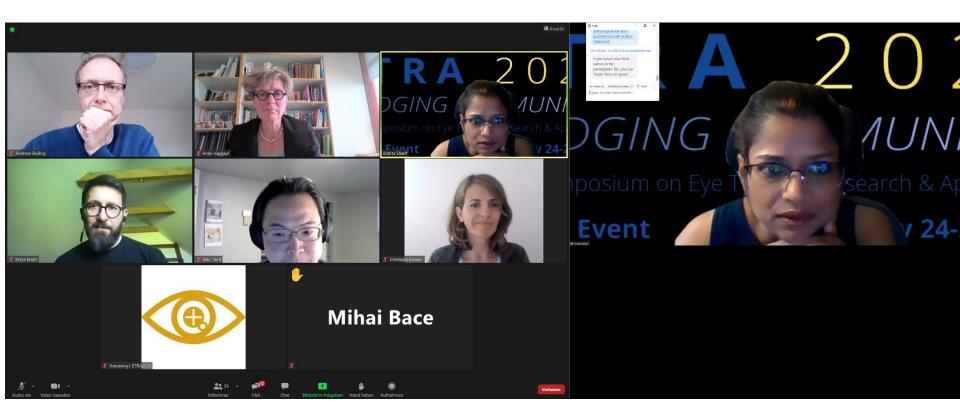
Keynote 3: Philipp Reiter, eye square



Keynote 3: Philipp Reiter, eye square



Townhall meeting



Tutorial 3: The Neurology of Eye Movements by Jorge Otero-Millan









Cécile Eymond

Bernhard Pete...

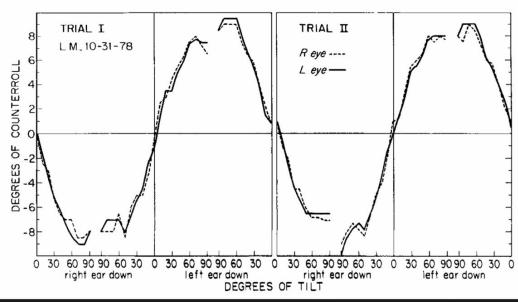
Dan Witzner H...



" View



Ocular counter roll























Conference Area Sponsor Booths



