

# 4-D Global English Immersion Program

Eligibility: Grades 1-6

Dates: July 22 (Wed) – August 19 (Wed)

Hours: 8:30 AM – 4:00 PM



**SIE**  
CENTRAL

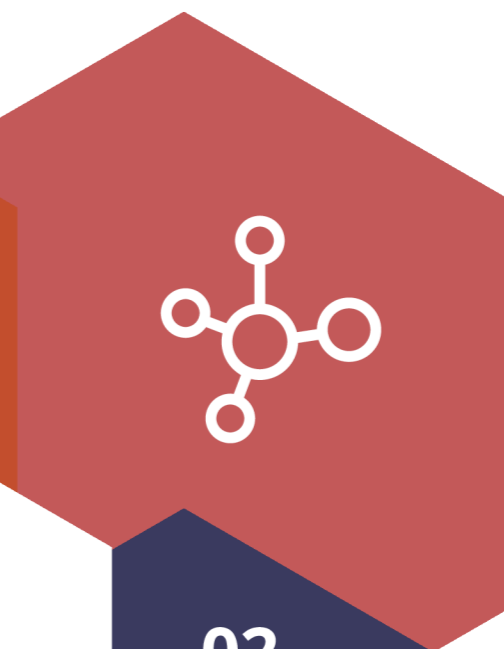
## An Elementary Summer Experience Built Upon Four Dimensions of Learning

### Language

Students use English as a tool for learning and thinking.



01



### Inquiry

Students learn by exploring ideas, asking questions, and solving real problems.



04



02

### Culture

Students participate confidently in a global classroom community.

### Expression

Students express their thinking through creative projects and performance.

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## + Overview

***English isn't just a subject—it's how we explore ideas, express ourselves, and connect with the world.***

The **4-D Global English Immersion Program** is a four-week, full-day elementary summer program built around four interconnected dimensions of learning: **Language, Inquiry, Expression, and Culture.**

Throughout the program, these dimensions work together to shape how students learn, create, and collaborate in an all-English environment.

Students use English naturally and purposefully, not just as a subject but as the language they use to explore ideas, express themselves, and participate in a global classroom.

## + What Students Bring Home

### **Confidence Using English**

Students speak, read, and share ideas naturally in an immersive English-speaking classroom.

### **Independent Learning Habits**

Through inquiry and collaboration, students learn to ask questions and explore solutions with growing independence.

### **Projects They're Proud Of**

Students complete creative presentations and performances that reflect their ideas and growth.

### **Global Curiosity**

Students develop curiosity about cultures, perspectives, and ideas beyond their own, broadening their view of the world.



## The Four Dimensions of Learning

### **Language**

Students develop academic English by using language to think, communicate, and make meaning throughout the day. Through reading, writing, listening, and speaking activities embedded in lessons and projects, students build comprehension, fluency, vocabulary, and clear communication skills in real learning contexts.

### **Inquiry**

Students learn through hands-on projects that encourage curiosity, problem-solving, and critical thinking. They explore STEM (Science, Technology, Engineering, and Mathematics) concepts and real-world challenges while using English to explain ideas, work with classmates, and reflect on their learning.

### **Expression**

Creative projects, including art, design, and performance-based activities give students meaningful opportunities to express their ideas in English. As students follow instructions, make creative choices, and share their work, they build confidence, communication skills, and a strong sense of voice.

### **Culture**

Students experience the rhythms and expectations of a global, international-style classroom culture, including active discussion, respectful exchange of ideas, collaborative problem-solving, and shared responsibility for learning.

## Program Studios

### **Young Innovators Lab**

Students engage in hands-on inquiry through STEM challenges that invite them to ask questions, test ideas, and explain their thinking in English.

### **Reader's Theater Studio**

Through rehearsal and performance, students strengthen reading fluency, pronunciation, expression, and confidence while working collaboratively with peers.

### **Creative Makers Workshop**

Students participate in art, design, and building projects that encourage imagination, problem-solving, and purposeful communication in English.

## Culminating Experiences

### **International Festival**

Midway through the program, students take part in an International Festival celebrating cultures and perspectives from around the world. Through collaborative activities and shared experiences, students use English to explore diversity and build a strong sense of community.

### **Young Innovators Expo**

Students present inquiry-based projects developed through exploration, experimentation, and design. Through demonstrations and presentations, they share discoveries, explain their thinking, and celebrate the curiosity and creativity that drive innovation.